

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP																																																																																																																																																																																																																																																																
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Tie-Breaker		9	7	4	1	5	10	2	3	8	6																																																																																																																																																																																																																																																																				
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back																																																																																																																																																																																																																																																																				
1	351	PENALTY																	CONTENT	0	0	+1	0	+1/2	0	-1/2	-1/2	0	0				70.5	2	354	PENALTY	1					1											CONTENT	-1/2	-1/2	-1/2	0	0	-1/2	0	0	0	0			2	60	3	363	PENALTY	1,1																CONTENT	-1	-1	0	-1/2	-1/2	0	-1/2	-1/2	0	0			2	64	4	367	PENALTY																	CONTENT	0	0	-1/2	0	0	0	+1/2	0	0	0				70	5	369	PENALTY																	CONTENT	0	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1	+1	0				74.5	6	374	PENALTY																	CONTENT	0	0	0	0	-1/2	0	0	0	0	+1/2				70	7	379	PENALTY																	CONTENT	0	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72.5	8	386	PENALTY			1														CONTENT	0	0	-1	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2			1	69.5
		CONTENT	0	0	+1	0	+1/2	0	-1/2	-1/2	0	0				70.5																																																																																																																																																																																																																																																															
2	354	PENALTY	1					1											CONTENT	-1/2	-1/2	-1/2	0	0	-1/2	0	0	0	0			2	60	3	363	PENALTY	1,1																CONTENT	-1	-1	0	-1/2	-1/2	0	-1/2	-1/2	0	0			2	64	4	367	PENALTY																	CONTENT	0	0	-1/2	0	0	0	+1/2	0	0	0				70	5	369	PENALTY																	CONTENT	0	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1	+1	0				74.5	6	374	PENALTY																	CONTENT	0	0	0	0	-1/2	0	0	0	0	+1/2				70	7	379	PENALTY																	CONTENT	0	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72.5	8	386	PENALTY			1														CONTENT	0	0	-1	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2			1	69.5																																		
		CONTENT	-1/2	-1/2	-1/2	0	0	-1/2	0	0	0	0			2	60																																																																																																																																																																																																																																																															
3	363	PENALTY	1,1																CONTENT	-1	-1	0	-1/2	-1/2	0	-1/2	-1/2	0	0			2	64	4	367	PENALTY																	CONTENT	0	0	-1/2	0	0	0	+1/2	0	0	0				70	5	369	PENALTY																	CONTENT	0	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1	+1	0				74.5	6	374	PENALTY																	CONTENT	0	0	0	0	-1/2	0	0	0	0	+1/2				70	7	379	PENALTY																	CONTENT	0	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72.5	8	386	PENALTY			1														CONTENT	0	0	-1	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2			1	69.5																																																																				
		CONTENT	-1	-1	0	-1/2	-1/2	0	-1/2	-1/2	0	0			2	64																																																																																																																																																																																																																																																															
4	367	PENALTY																	CONTENT	0	0	-1/2	0	0	0	+1/2	0	0	0				70	5	369	PENALTY																	CONTENT	0	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1	+1	0				74.5	6	374	PENALTY																	CONTENT	0	0	0	0	-1/2	0	0	0	0	+1/2				70	7	379	PENALTY																	CONTENT	0	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72.5	8	386	PENALTY			1														CONTENT	0	0	-1	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2			1	69.5																																																																																																						
		CONTENT	0	0	-1/2	0	0	0	+1/2	0	0	0				70																																																																																																																																																																																																																																																															
5	369	PENALTY																	CONTENT	0	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1	+1	0				74.5	6	374	PENALTY																	CONTENT	0	0	0	0	-1/2	0	0	0	0	+1/2				70	7	379	PENALTY																	CONTENT	0	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72.5	8	386	PENALTY			1														CONTENT	0	0	-1	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2			1	69.5																																																																																																																																								
		CONTENT	0	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1	+1	0				74.5																																																																																																																																																																																																																																																															
6	374	PENALTY																	CONTENT	0	0	0	0	-1/2	0	0	0	0	+1/2				70	7	379	PENALTY																	CONTENT	0	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72.5	8	386	PENALTY			1														CONTENT	0	0	-1	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2			1	69.5																																																																																																																																																																										
		CONTENT	0	0	0	0	-1/2	0	0	0	0	+1/2				70																																																																																																																																																																																																																																																															
7	379	PENALTY																	CONTENT	0	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72.5	8	386	PENALTY			1														CONTENT	0	0	-1	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2			1	69.5																																																																																																																																																																																																												
		CONTENT	0	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72.5																																																																																																																																																																																																																																																															
8	386	PENALTY			1														CONTENT	0	0	-1	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2			1	69.5																																																																																																																																																																																																																																														
		CONTENT	0	0	-1	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2			1	69.5																																																																																																																																																																																																																																																															

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Sig Thule*

VERSATILITY RANCH HORSE - RANCH RIDING

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W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP		
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		9	7	8	1	9	10	2	7	8	10					
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back					
9	390	PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	+1/2				73
10	391	PENALTY	1													
		CONTENT	-1/2	0	+1	0	+1/2	0	-1/2	-1/2	0	0			1	69
			69.5		70.5		71									
11	397	PENALTY														
		CONTENT	0	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2	+1	+1				75.5
12	404	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	0	+1/2				74.5
13	405	PENALTY														
		CONTENT	0	+1/2	+1	+1	+1	0	+1	+1/2	+1	+1/2				76.5
14	413	PENALTY														
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	0	0	0				71.5
15	416	PENALTY														
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	+1				74.5
16	419	PENALTY														
		CONTENT	+1/2	0	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2				73

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Liz Stute*

VERSATILITY RANCH HORSE - RANCH RIDING

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Tie-Breaker		9	7	4	1	5	10	2	3	8	6			
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back			
17	427	PENALTY												
		CONTENT	0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0		73
18	428	PENALTY												
		CONTENT	-1	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	0		71.5
19	437	PENALTY												
		CONTENT	0	0	+1	+1/2	0	0	+1/2	+1/2	0	0		72.5
20	454	PENALTY												
		CONTENT	0	0	+1/2	+1/2	0	0	0	+1/2	+1/2	0		72
21	457	PENALTY												
		CONTENT	0	0	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2		72.5
22	473	PENALTY												
		CONTENT	0	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0		72.5
23	474	PENALTY								1				
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2	-1	0	0	1	70
24	479	PENALTY												
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0		73

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Dick Stule*

VERSATILITY RANCH HORSE - RANCH RIDING

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25	480	PENALTY																	CONTENT	0	0	0	-1/2	+1/2	0	-1/2	0	0	0				69.5	26	507	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	+1/2	0	-1/2	0				71	27	513	PENALTY																	CONTENT	0	+1/2	+1/2	0	0	0	+1/2	0	+1/2	+1/2				72.5	28	523	PENALTY																	CONTENT	0	0	0	0	-1/2	0	0	0	+1/2	0				70	29	526	PENALTY																	CONTENT	0	0	0	+1/2	0	0	+1/2	0	0	+1/2				71.5	30	549	PENALTY																	CONTENT	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2				73	31	556	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0				73.5	32	571	PENALTY							3										CONTENT	0	0	0	0	+1/2	0	-1	-1	0	0			3	65.5
		CONTENT	0	0	0	-1/2	+1/2	0	-1/2	0	0	0				69.5																																																																																																																																																																																																																																																															
26	507	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	+1/2	0	-1/2	0				71	27	513	PENALTY																	CONTENT	0	+1/2	+1/2	0	0	0	+1/2	0	+1/2	+1/2				72.5	28	523	PENALTY																	CONTENT	0	0	0	0	-1/2	0	0	0	+1/2	0				70	29	526	PENALTY																	CONTENT	0	0	0	+1/2	0	0	+1/2	0	0	+1/2				71.5	30	549	PENALTY																	CONTENT	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2				73	31	556	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0				73.5	32	571	PENALTY							3										CONTENT	0	0	0	0	+1/2	0	-1	-1	0	0			3	65.5																																		
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	0	-1/2	0				71																																																																																																																																																																																																																																																															
27	513	PENALTY																	CONTENT	0	+1/2	+1/2	0	0	0	+1/2	0	+1/2	+1/2				72.5	28	523	PENALTY																	CONTENT	0	0	0	0	-1/2	0	0	0	+1/2	0				70	29	526	PENALTY																	CONTENT	0	0	0	+1/2	0	0	+1/2	0	0	+1/2				71.5	30	549	PENALTY																	CONTENT	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2				73	31	556	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0				73.5	32	571	PENALTY							3										CONTENT	0	0	0	0	+1/2	0	-1	-1	0	0			3	65.5																																																																				
		CONTENT	0	+1/2	+1/2	0	0	0	+1/2	0	+1/2	+1/2				72.5																																																																																																																																																																																																																																																															
28	523	PENALTY																	CONTENT	0	0	0	0	-1/2	0	0	0	+1/2	0				70	29	526	PENALTY																	CONTENT	0	0	0	+1/2	0	0	+1/2	0	0	+1/2				71.5	30	549	PENALTY																	CONTENT	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2				73	31	556	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0				73.5	32	571	PENALTY							3										CONTENT	0	0	0	0	+1/2	0	-1	-1	0	0			3	65.5																																																																																																						
		CONTENT	0	0	0	0	-1/2	0	0	0	+1/2	0				70																																																																																																																																																																																																																																																															
29	526	PENALTY																	CONTENT	0	0	0	+1/2	0	0	+1/2	0	0	+1/2				71.5	30	549	PENALTY																	CONTENT	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2				73	31	556	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0				73.5	32	571	PENALTY							3										CONTENT	0	0	0	0	+1/2	0	-1	-1	0	0			3	65.5																																																																																																																																								
		CONTENT	0	0	0	+1/2	0	0	+1/2	0	0	+1/2				71.5																																																																																																																																																																																																																																																															
30	549	PENALTY																	CONTENT	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2				73	31	556	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0				73.5	32	571	PENALTY							3										CONTENT	0	0	0	0	+1/2	0	-1	-1	0	0			3	65.5																																																																																																																																																																										
		CONTENT	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2				73																																																																																																																																																																																																																																																															
31	556	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0				73.5	32	571	PENALTY							3										CONTENT	0	0	0	0	+1/2	0	-1	-1	0	0			3	65.5																																																																																																																																																																																																												
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0				73.5																																																																																																																																																																																																																																																															
32	571	PENALTY							3										CONTENT	0	0	0	0	+1/2	0	-1	-1	0	0			3	65.5																																																																																																																																																																																																																																														
		CONTENT	0	0	0	0	+1/2	0	-1	-1	0	0			3	65.5																																																																																																																																																																																																																																																															

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Greg Stule*

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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MANEUVER SCORES												PENALTY TOTAL	SCORE	OP
W/O	#	Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		9	7	4	1	5	10	2	3	8	6			
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back			
33	578	PENALTY												
		CONTENT	0	+1/2	+1/2	0	-1/2	0	-1/2	0	0	0		70
34	579	PENALTY			3									
		CONTENT	0	-1/2	-1	-1	-1	0	-1	-1	-1	-1		3 59.5
				69.5	68	67	66		65	64	63	62.5		
35	580	PENALTY												
		CONTENT	+1/2	+1/2	+1	0	0	0	+1/2	0	+1/2	+1/2		73.5
36	586	PENALTY	1											
		CONTENT	-1/2	-1/2	0	0	-1/2	0	0	0	0	0		1 67.5
							68.5							
37	598	PENALTY												
		CONTENT	0	0	-1/2	-1/2	0	0	0	0	0	-1/2		68.5
38	601	PENALTY												
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0		73.5
39	647	PENALTY												
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	0		72.5
		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Jerry Stute*

VERSATILITY RANCH HORSE - TRAIL

SHOW: Abilene - VRH

CLASS: #52 - SHTX LNPT - Ltd Non Pro Trail

DATE: 02/25/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gait
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DD:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

OBSTACLE SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points)
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		7	6	5	4	3	2	1								
Obstacle Description		RH Gate / SF	Trot Serpentine	Lope Poles	Walk Bridge	Chute / Back	rot into Box (360)	Drag Fig 8								
✓	419	PENALTY														
		CONTENT	+1/2	+1/2	+1	+1	+1	0	+1					3	72	
✓	480	PENALTY			-3		-1									
		CONTENT	0	0	-1	0	0	0	0					7	62	
✓	427	PENALTY														
		CONTENT	+1/2	0	+1	+1	+1/2	0	+1						74	
✓	526	PENALTY			-3											
		CONTENT	+1	0	-1/2	+1/2	+1/2	0	+1					3	69 1/2	
✓	479	PENALTY					-1	-1/2								
		CONTENT	+1	+1/2	+1	+1/2	0	+1	0					1 1/2	72 1/2	
✓	369	PENALTY		-1			-1	-1/2	OP							
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2					2 1/2	69 1/2	OP
✓	523	PENALTY			-3		-3									
		CONTENT	+1/2	+1/2	-1/2	0	-1/2	0	0					6	64	
✓	580	PENALTY														
		CONTENT	+1/2	+1/2	+1	0	-1/2	+1	+1/2						73	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Steve Cogg*

1 Point Penalties:

- Each hit, bite, or stepping on a leg, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP				
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Obstacle Description		RH Gate / SF	Trot Serpentine	Lope Poles	Walk Bridge	Chute / Back	Trot into Box / 360	Drag Fig 8										
✓	367	PENALTY						OP										
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1/2							71	OP	
✓	473	PENALTY																
		CONTENT	0	0	0	+1/2	+1/2	+1/2	+1								72 1/2	
✓	416	PENALTY																
		CONTENT	+1/2	+1	+1	+1/2	+1/2	0	+1								74 1/2	
✓	351	PENALTY																
		CONTENT	+1/2	+1/2	+1/2	-1/2	+1/2	+1	+1								73 1/2	
✓	578	PENALTY																
		CONTENT	+1/2	+1	0	0	+1/2	+1/2	-1/2								71	OP
✓	586	PENALTY			-1													
		CONTENT	0	+1/2	-1/2	-1	-1	0	-1/2							5	6 1/2	
✓	386	PENALTY			-1													
		CONTENT	+1/2	0	0	0	-1/2	+1	+1/2							4	67 1/2	
✓	556	PENALTY																
		CONTENT	+1/2	+1/2	+1	+1/2	+1	0	+1/2								74	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Each hit, bite, or stepping on a leg, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		RH Gate / SP	Trot Serenade	Lope Poles 11	Walk Bridge	Chute / Back	Trot into Box / 360	Drag Fig 8							
✓	354	PENALTY	-1			-1	-1					3	68 1/2		
		CONTENT	0	0	+1/2	+1/2	-1/2	+1/2	+1/2						
✓	457	PENALTY					OP						74	OP	
		CONTENT	+1/2	+1	+1	+1	+1	-1 1/2	+1						
✓	374	PENALTY						OP					71	OP	
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	-1 1/2						
✓	428	PENALTY			-3		-3	-3	OP			11	56	OP	
		CONTENT	0	+1/2	-1	0	-1/2	-1/2	-1 1/2						
✓	647	PENALTY			-1		-3					4	67		
		CONTENT	+1/2	+1/2	+1/2	0	-1	0	+1/2						
✓	405	PENALTY											70 1/2		
		CONTENT	+1/2	+1	+1	+1	+1	+1	+1						
✓	571	PENALTY					-1	-1				3	67		
		CONTENT	+1/2	0	0	0	-1/2	0	0						
✓	397	PENALTY											74		
		CONTENT	+1/2	+1/2	0	+1/2	+1	+1/2	+1						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *St. Coy*

VERSATILITY RANCH HORSE - TRAIL

SHOW: Abilene - VRH

CLASS: #52 - SHTX LNPT - Ltd Non Pro Trail

DATE: 02/25/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		RH Gate / SF	Trot Serpentine	Lope Poles	Walk Bridge	Chute / Back	Trot into Box / 360	Drag Fig 8							
✓	454	PENALTY										2	70		
		CONTENT	+1/2	0	0	+1/2	+1/2	0	+1/2						
✓	390	PENALTY											74		
		CONTENT	0	+1	+1/2	+1	+1/2	+1/2	+1/2						
✓	437	PENALTY		-1/2	-3							3 1/2	68 1/2		
		CONTENT	+1/2	+1/2	-1/2	0	+1/2	0	+1						
✓	391	PENALTY		-5	-3	-5	-3					24	44	OP	
		CONTENT	-1	-1	-1	OP	OP	+1	OP						
✓	598	PENALTY			-1		-1					2	69 1/2		
		CONTENT	0	+1/2	0	+1/2	-1/2	+1/2	+1/2						
✓	404	PENALTY		-1/2	-1							1/2	71 1/2		
		CONTENT	+1	0	0	+1/2	+1/2	0	+1						
✓	472	PENALTY		-1/2	-1-1							2 1/2	69 1/2		
		CONTENT	+1/2	+1	0	0	0	0	+1/2						
✓	507	PENALTY		+1/2								1/2	72		
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	0	+1/2						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *John Cap...*

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DD:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		3	4	1	5	9	2	6	8							
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	2 Circles Left Lead Chng	Stop & Back							
1	474 ✓	PENALTY														
		CONTENT	0	+1/2	-1/2	+1/2	-1/2	-1/2	0	0				1	68 1/2	
2	513 ✓	PENALTY		DP				1	1							
		CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	-1/2				2	65	OP
3	419 ✓	PENALTY														
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	+1/2	0					68	
4	556 ✓	PENALTY														
		CONTENT	0	-1/2	-1/2	0	-1/2	0	-1/2	0					68	
5	578 ✓	PENALTY						1/2								
		CONTENT	-1	0	-1/2	-1/2	-1/2	-1/2	0	-1/2				1/2	66	
6	454 ✓	PENALTY				1/2			1/2							
		CONTENT	-1	-1	-1/2	-1	-1/2	0	-1	-1				4 1/2	59 1/2	
7	549 ✓	PENALTY														
		CONTENT	0	+1/2	+1/2	+1/2	-1/2	0	0	+1/2					71 1/2	
8	374 ✓	PENALTY														
		CONTENT	-1/2	0	-1/2	+1/2	0	-1/2	-1	2 2	-1/2			4	63 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

J. Dublin

HW

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		3	4	1	5	7	2	6	8							
Manuever Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	2 Circles Left Lead	Stop & Back							
9	598	PENALTY							1							
		CONTENT	-1/2	-1/2	0	0	-1/2	0	-1	-1/2				1	66	
10	479	PENALTY				1/2						1,2				
		CONTENT	-1	+1/2	0	0	-1/2	-1/2	-1/2	0				3 1/2	63 1/2	
11	363	PENALTY														
		CONTENT	0	0	0	-1/2	0	0	+1/2	0					70	
12	480	PENALTY						3		3						
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1				6	58	
14	437	PENALTY					2	3	1							
		CONTENT	0	0	-1/2	0	-1/2	-1	-1/2	-1/2				6	61	
15	523	PENALTY														
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2					64	
16	580	PENALTY						1								
		CONTENT	-1/2	-1/2	-1/2	0	0	0	-1/2	0				1	67	
17	379	PENALTY														
		CONTENT	0	+1/2	0	+1/2	0	0	-1/2	-1/2					70	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *J. Dublin* HW

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		3	4	1	5	7	2	6	8							
Manuever Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead	2 Circles Left, Lead Change	Stop & Back							
18	579	PENALTY														
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1	-1/2				10	53	
19	526	PENALTY														
		CONTENT	-1/2	0	0	-1/2	-1/2	0	2	-1/2	0			2	66	
20	413	PENALTY														
		CONTENT	-1/2	-1	-1/2	-1	-1	0	1	-1/2	OP			1	64	OP
21	586	PENALTY														
		CONTENT	-1	-1/2	-1/2	-1 1/2	-1/2	-1/2	1	-1/2	-1/2	2		3	61 1/2	OP
22	405	PENALTY														
		CONTENT	-1/2	OP	-1/2	0	5	-1 1/2	-1/2	0	-1/2			5	61	OP
23	509	PENALTY	2.5		5.2	5	2	5.5	OP	5.5	OP	5.5				
		CONTENT	-1/2	0	-1	0	-1 1/2	-1 1/2	-1 1/2	-1 1/2				58	5.5	OP/OP/OP
24	507	PENALTY														
		CONTENT	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	0					67 1/2	
25	397	PENALTY	2		2											
		CONTENT	0	+1/2	0	+1/2	-1/2	0	-1/2	0				5	65	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *J. Dublin*

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

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- Blatant disobedience
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- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

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- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DD:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		3	4	1	5	7	2	6	8							
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	2 Circles Left Lead	Slop & Back							
26	367 ✓	PENALTY				2			OP							
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2				2	62 1/2	OP
27	416 ✓	PENALTY														
		CONTENT	0	-1/2	0	0	0	-1/2	-1	0					68	
28	386 ✓	PENALTY														
		CONTENT	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2					74	
29	351 ✓	PENALTY														
		CONTENT	0	+1	0	+1/2	0	0	-1/2	0					71	
30	571 ✓	PENALTY		2, 2	1/2			2		1						
		CONTENT	-1/2	-1 1/2	-1	-1 1/2	-1/2	-1	-1	-1/2				7 1/2	55	
31	395 ✓	PENALTY														
		CONTENT	Scratch													
32	369 ✓	PENALTY			1/2		1/2		1, 2							
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	0				4	63	
33	391 ✓	PENALTY		OP		OP										
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2					73 1/2	OP/OP

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *J. D. Smith* HW
Printed from HSW

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

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- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DD:

- Lameness
- Abuse
- Fall of horse/rider: run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points)
- 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		3	4	1	5	7	2	6	8							
Manuever Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	2 Circles Left Lead	Stop & Back							
34	404 ✓	PENALTY														
		CONTENT	0	-1/2	0	-1/2	-1/2	0	-1/2	1/2	0			3	65	
35	457 ✓	PENALTY														
		CONTENT	-1/2	-1/2	-1/2	-1	-1	1/2	4	2				9	54 1/2	
36	354 ✓	PENALTY														
		CONTENT	0	0	+1/2	0	0	-1/2	-1	0					69	
37	390 ✓	PENALTY														
		CONTENT	0	0	0	-1/2	0	-1/2	0	0					69	
38	601 ✓	PENALTY														
		CONTENT	-1	-1	-1/2	-1/2	-1/2	1/2	-1	0	-1			3	61 1/2	
39	473 ✓	PENALTY														
		CONTENT	-1/2	0	0	+1/2	0	-1/2	0	+1/2				1	69	
40	647 ✓	PENALTY														
		CONTENT	-1 1/2	-1/2	0	0	0	0	0	0	0				68	
41	427 ✓	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	1/2	-1/2	+1/2	0			3	69	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *J. Buslin* HW

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points)
- 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	2 Circles Left Lead Change	Stop & Back							
42	649	PENALTY	OP	1/2				1/2						1	70	90
		CONTENT	0	0	0	0	+1/2	0	0	+1/2						
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *[Signature]* HW

VRH - LIMITED RANCH COW WORK (Amateur)

SHOW: Abilene - VRH
CLASS: #56-SHTXLNPW-Ltd Non Pro Working Cow
DATE: 02/25/2017

- 1 Point Penalties:**
A - Loss of working advantage
P - Working out of position
S - Slipping rein
- 3 Point Penalties:**
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing
- 5 Point Penalties:**
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise
H - Use of two hands (except in snaffle bit or hackamore) per maneuver
M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
- DD:**
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider; run ends
N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP	
		BOXING			DRIVE			BOXING			3 POINTS	5 POINTS	TOTAL			
		POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY						
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points; -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
		Tie-Breaker														
		PENALTY														
		CONTENT														
1	354	PENALTY														
		CONTENT	+1/2	0	0	-1	-1	-1	0	0	0			2	65.5	
2	646	PENALTY														
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1	-1	L		3	61.5	
3	509	PENALTY														
		CONTENT	+1/2	0	0	+1/2	0	0	0	0	0			0	71	
4	571	PENALTY														
		CONTENT	+1	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2			0	73.5	
5	645	PENALTY	P													
		CONTENT	-1/2	0	0	0	0	0	-1	-1	-1	L		4	62.5	
6	367	PENALTY														
		CONTENT	+1/2	0	+1/2	0	0	0	-1	-1	-1	L		3	65	
7	578	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	0	0			0	72.5	
8	480	PENALTY														
		CONTENT	+1	+1	+1/2	0	0	0	+1	+1/2	+1			0	75	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE:  KW

VRH - LIMITED RANCH COW WORK (Amateur)

SHOW: Abilene - VRH

CLASS: #56-SHTXLNPW-Ltd Non Pro Working Cow

DATE: 02/25/2017

1 Point Penalties:

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

DQ:

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider; run ends
- N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP		
		BOXING			DRIVE			BOXING			3 POINTS	5 POINTS	TOTAL				
		POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY							
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
		Tie-Breaker															
		PENALTY															
9	397	CONTENT	+1	+1	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1			0	76.5		
10	374	PENALTY															
		CONTENT	+1/2	0	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2			0	65.5		
11	523	PENALTY															
		CONTENT	-1/2	0	0	0	0	-1/2	-1/2	0	0			0	68.5		
12	479	PENALTY							PA								
		CONTENT	-1/2	0	0	0	0	0	-1	-1	-1	L		5	64.5		
13	391	PENALTY	A														
		CONTENT	+1/2	+1	+1	+1	+1/2	+1/2	+1/2	+1	+1			0	76		
14	427	PENALTY															
		CONTENT	+1	+1/2	+1/2	+1/2	0	+1/2	+1	+1	+1/2			0	75.5		
15	579	PENALTY															
		CONTENT	0	0	0	-1/2	0	0	+1/2	0	+1/2			0	70.5		
16	586	PENALTY	AA														
		CONTENT	-1/2	-1/2	0	-1/2	0	0	-1/2	-1/2	-1/2			A	62		

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

off pattern

VRH - LIMITED RANCH COW WORK (Amateur)

SHOW: Abilene - VRH

CLASS: #56-SHTXLNPW-Ltd Non Pro Working Cow

DATE: 02/25/2017

1 Point Penalties:

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
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- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

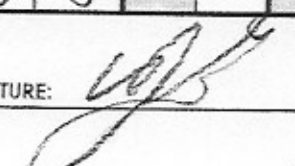
DD:

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider; run ends
- N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP	
		BOXING			DRIVE			BOXING			3 POINTS	5 POINTS	TOTAL			
		POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY						
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
		Tie-Breaker	4	8	7	6	5	9	3	2	1					
17	469	PENALTY	P													
		CONTENT	-1	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1	-1	L		4	59.5	
18	363	PENALTY														
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2	L		4	67.5	
19	556	PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			0	73.5	
20	416	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	0			0	72.5	
21	549	PENALTY														
		CONTENT	-1	-1/2	0	0	0	0	0	0	0	L		3	66.5	
22	369	PENALTY	A													
		CONTENT	-1	-1	0	+1/2	0	0	+1/2	0	0	L		4	65	
23	390	PENALTY	A													
		CONTENT	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	L		8	57	
24	647	PENALTY														
		CONTENT	0	0	0	+1/2	+1/2	+1	0	0	0			0	72	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



VRH - LIMITED RANCH COW WORK (Amateur)

SHOW: Abilene - VRH
CLASS: #56-SHTXLNPW-Ltd Non Pro Working Cow
DATE: 02/25/2017

1 Point Penalties:
 A - Loss of working advantage
 P - Working out of position
 S - Slipping rein

3 Point Penalties:
 K - Knocking down the cow without having a working advantage
 L - Losing a cow while boxing

5 Point Penalties:
 B - Spurring in front of cinch
 C - Blatant disobedience
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 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows, if new cow is awarded
 N - Failure to attempt any part of the class

DQ:
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider; run ends
 N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		BOXING			DRIVE			BOXING			3 POINTS	5 POINTS	TOTAL		
		POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY					
Tie-Breaker		9	8	7	6	5	4	3	2	1					
25	351	PENALTY	A												
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	0	+1	+1/2	0			1	72.5
26	413	PENALTY													
		CONTENT	0	0	0	0	0	0	0	0	0			0	70
27	507	PENALTY													
		CONTENT	0	0	0	0	0	-1/2	0	0	0			0	69.5
28	580	PENALTY													
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	-1	0	0	L		3	68
29	386	PENALTY													
		CONTENT	+1	+1/2	+1/2	+1	+1/2	+1	-1/2	-1/2	-1/2	L		4	69
30	473	PENALTY													
		CONTENT	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0	0			0	72.5
31	601	PENALTY	AP												
		CONTENT	-1	-1/2	-1/2	0	0	0	-1/2	0	0	L		5	62.5
32	526	PENALTY	A												
		CONTENT	-1/2	-1/2	0	0	0	0	+1/2	0	0	L		4	65.5

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

VRH - LIMITED RANCH COW WORK (Amateur)

SHOW: Abilene - VRH
CLASS: #56-SHTXLNPW-Ltd Non Pro Working Cow
DATE: 02/25/2017

<p>1 Point Penalties: A - Loss of working advantage P - Working out of position S - Slipping rein</p> <p>3 Point Penalties: K - Knocking down the cow without having a working advantage L - Losing a cow while boxing</p> <p>5 Point Penalties: B - Spurring in front of cinch C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly A - Turning tail E - Repeated blatant disobedience J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class</p> <p>DQ: A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider, run ends N - Improper western attire</p>
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W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		BOXING			DRIVE			BOXING			3 POINTS	5 POINTS	TOTAL		
		POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY					
Tie-Breaker		9	8	7	6	5	4	3	2	1					
33	419	PENALTY													
		CONTENT	0	0	0	+1/2	0	+1/2	+1/2	0	+1/2			0	72
34	598	PENALTY													
		CONTENT	+1/2	0	0	+1/2	0	0	0	0	0			0	71
35	513	PENALTY													
		CONTENT	+1	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0			0	73.5
36	437	PENALTY													
		CONTENT	0	0	0	-1	-1	0	-1	-1	-1	L		3	62
37	379	PENALTY													
		CONTENT	+1/2	0	0	-1/2	0	0	0	0	0			0	70
38	474	PENALTY							A						
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	0	-1	0	0	L		4	67
39	404	PENALTY													
		CONTENT	+1/2	0	0	+1	+1/2	+1/2	+1/2	0	0			0	73
40	457	PENALTY													
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	+1				76

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VRH - LIMITED RANCH COW WORK (Amateur)

SHOW: Abilene - VRH

CLASS: #56-SHTXLNPW-Ltd Non Pro Working Cow

DATE: 02/25/2017

1 Point Penalties:

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

DO:

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider; run ends
- N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		BOXING			DRIVE			BOXING			3 POINTS	5 POINTS	TOTAL		
		POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY					
Tie-Breaker		5	8	7	0	5	4	3	2	1					
41	454	PENALTY						A							
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	0	-1	-1	0	L		4	62
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 