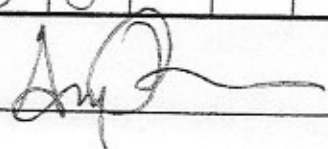


VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bundled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/raise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/riders
--	--

W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/riders team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back			
1	569	PENALTY												
		CONTENT	0	-1/2	-1	0	0	+1/2	0	0	+1/2	0	6	63 1/2
2	568	PENALTY												
		CONTENT	0	0	0	+1/2	-1/2	0	0	+1/2	0	-1/2		70
3	674	PENALTY												
		CONTENT	0	-1/2	-1/2	-1/2	-1	-1/2	-1	-1	-1	-1	5	58
4	701	PENALTY												
		CONTENT	+1/2	+1/2	+1/2	-1/2	+1	+1/2	-1	0	+1/2	0	8	64
5	545	PENALTY												
		CONTENT	0	0	1	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	1	71
6	622	PENALTY												
		CONTENT	0	0	+1/2	+1/2	0	0	0	0	0	0		71
7	679	PENALTY												
		CONTENT	0	0	0	0	0	0	+1/2	0	0	0		70 1/2
8	562	PENALTY												
		CONTENT	-1/2	0	0	0	0	-1/2	0	0	0	0		69

JUDGE'S NAME (PRINTED): Gary Reynolds

JUDGE'S SIGNATURE: 

SHOW: Hamilton-Versatility
CLASS: #80 - SHTX YPLS - Youth Pleasure
DATE: 06/10/2017

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DO:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O	#	MANEUVER SCORES											PENALTY TOTAL	SCORE	OP																																																																																																																																																																																																																																																
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																																																																																																																																																																																																																																													
Tie-Breaker																																																																																																																																																																																																																																																															
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back																																																																																																																																																																																																																																																				
9	675	PENALTY																CONTENT	0	0	-1/2	0	-1	0	-1/2	-1/2	-1/2	-1			66	10	528	PENALTY				5												CONTENT	0	-1/2	0	-1/2	-1/2	0	0	-1/2	-1	0		5	61 OP	11	702	PENALTY																CONTENT	+1/2	0	-1/2	-1/2	-1/2	0	-1	-1/2	-1/2	0		1	66	12	549	PENALTY																CONTENT	+1/2	+1/2	+1	+1/2	0	0	+1/2	0	+1/2	+1			74 1/2	13	586	PENALTY																CONTENT	0	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	0	+1/2			74	14	553	PENALTY																CONTENT	0	0	-1/2	0	-1	0	0	-1/2	0	0			68	15	605	PENALTY				5												CONTENT	-1/2	0	-1/2	-1/2	-1	0	0	-1/2	-1/2	-1/2		5	60 OP	16	555	PENALTY				1	5	5										CONTENT	-1	0	-1/2	-1/2	+1/2	-1/2	0	+1/2	-1/2	0		11	56 OP
		CONTENT	0	0	-1/2	0	-1	0	-1/2	-1/2	-1/2	-1			66																																																																																																																																																																																																																																																
10	528	PENALTY				5												CONTENT	0	-1/2	0	-1/2	-1/2	0	0	-1/2	-1	0		5	61 OP	11	702	PENALTY																CONTENT	+1/2	0	-1/2	-1/2	-1/2	0	-1	-1/2	-1/2	0		1	66	12	549	PENALTY																CONTENT	+1/2	+1/2	+1	+1/2	0	0	+1/2	0	+1/2	+1			74 1/2	13	586	PENALTY																CONTENT	0	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	0	+1/2			74	14	553	PENALTY																CONTENT	0	0	-1/2	0	-1	0	0	-1/2	0	0			68	15	605	PENALTY				5												CONTENT	-1/2	0	-1/2	-1/2	-1	0	0	-1/2	-1/2	-1/2		5	60 OP	16	555	PENALTY				1	5	5										CONTENT	-1	0	-1/2	-1/2	+1/2	-1/2	0	+1/2	-1/2	0		11	56 OP																																
		CONTENT	0	-1/2	0	-1/2	-1/2	0	0	-1/2	-1	0		5	61 OP																																																																																																																																																																																																																																																
11	702	PENALTY																CONTENT	+1/2	0	-1/2	-1/2	-1/2	0	-1	-1/2	-1/2	0		1	66	12	549	PENALTY																CONTENT	+1/2	+1/2	+1	+1/2	0	0	+1/2	0	+1/2	+1			74 1/2	13	586	PENALTY																CONTENT	0	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	0	+1/2			74	14	553	PENALTY																CONTENT	0	0	-1/2	0	-1	0	0	-1/2	0	0			68	15	605	PENALTY				5												CONTENT	-1/2	0	-1/2	-1/2	-1	0	0	-1/2	-1/2	-1/2		5	60 OP	16	555	PENALTY				1	5	5										CONTENT	-1	0	-1/2	-1/2	+1/2	-1/2	0	+1/2	-1/2	0		11	56 OP																																																																
		CONTENT	+1/2	0	-1/2	-1/2	-1/2	0	-1	-1/2	-1/2	0		1	66																																																																																																																																																																																																																																																
12	549	PENALTY																CONTENT	+1/2	+1/2	+1	+1/2	0	0	+1/2	0	+1/2	+1			74 1/2	13	586	PENALTY																CONTENT	0	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	0	+1/2			74	14	553	PENALTY																CONTENT	0	0	-1/2	0	-1	0	0	-1/2	0	0			68	15	605	PENALTY				5												CONTENT	-1/2	0	-1/2	-1/2	-1	0	0	-1/2	-1/2	-1/2		5	60 OP	16	555	PENALTY				1	5	5										CONTENT	-1	0	-1/2	-1/2	+1/2	-1/2	0	+1/2	-1/2	0		11	56 OP																																																																																																
		CONTENT	+1/2	+1/2	+1	+1/2	0	0	+1/2	0	+1/2	+1			74 1/2																																																																																																																																																																																																																																																
13	586	PENALTY																CONTENT	0	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	0	+1/2			74	14	553	PENALTY																CONTENT	0	0	-1/2	0	-1	0	0	-1/2	0	0			68	15	605	PENALTY				5												CONTENT	-1/2	0	-1/2	-1/2	-1	0	0	-1/2	-1/2	-1/2		5	60 OP	16	555	PENALTY				1	5	5										CONTENT	-1	0	-1/2	-1/2	+1/2	-1/2	0	+1/2	-1/2	0		11	56 OP																																																																																																																																
		CONTENT	0	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	0	+1/2			74																																																																																																																																																																																																																																																
14	553	PENALTY																CONTENT	0	0	-1/2	0	-1	0	0	-1/2	0	0			68	15	605	PENALTY				5												CONTENT	-1/2	0	-1/2	-1/2	-1	0	0	-1/2	-1/2	-1/2		5	60 OP	16	555	PENALTY				1	5	5										CONTENT	-1	0	-1/2	-1/2	+1/2	-1/2	0	+1/2	-1/2	0		11	56 OP																																																																																																																																																																
		CONTENT	0	0	-1/2	0	-1	0	0	-1/2	0	0			68																																																																																																																																																																																																																																																
15	605	PENALTY				5												CONTENT	-1/2	0	-1/2	-1/2	-1	0	0	-1/2	-1/2	-1/2		5	60 OP	16	555	PENALTY				1	5	5										CONTENT	-1	0	-1/2	-1/2	+1/2	-1/2	0	+1/2	-1/2	0		11	56 OP																																																																																																																																																																																																
		CONTENT	-1/2	0	-1/2	-1/2	-1	0	0	-1/2	-1/2	-1/2		5	60 OP																																																																																																																																																																																																																																																
16	555	PENALTY				1	5	5										CONTENT	-1	0	-1/2	-1/2	+1/2	-1/2	0	+1/2	-1/2	0		11	56 OP																																																																																																																																																																																																																																
		CONTENT	-1	0	-1/2	-1/2	+1/2	-1/2	0	+1/2	-1/2	0		11	56 OP																																																																																																																																																																																																																																																

JUDGE'S NAME (PRINTED): _____

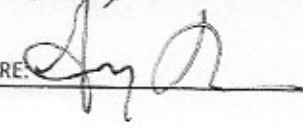
JUDGE'S SIGNATURE: *[Signature]*

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
---	---

W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back				
17	681	PENALTY	5	5	3		5	5	5	5			33		
		CONTENT	-1	0	-1	0	-1	0	-1/2	-1/2	0	-1	Angular between front	30	OP
18	631	PENALTY												69 1/2	
		CONTENT	-1/2	0	0	0	0	0	0	0	0	0			
19	698	PENALTY												73 1/2	
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2			
20	640	PENALTY					1						1	68 1/2	
		CONTENT	0	-1/2	+1/2	-1/2	0	-1	0	+1/2	0	+1/2			
21	645	PENALTY												68	
		CONTENT	0	0	0	0	-1/2	-1/2	0	-1/2	-1/2	0			
22	673	PENALTY	SCRAPPED												
		CONTENT	SCRAPPED												
23	677	PENALTY			33			5	5	0				110	46 1/2 OP
		CONTENT	+1/2	-1/2	-1	-1	-1	+1/2	-1/2	-1/2	-1	-1			
24	517	PENALTY												70 1/2	
		CONTENT	0	0	+1/2	-1/2	0	0	-1/2	0	+1/2	+1/2			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

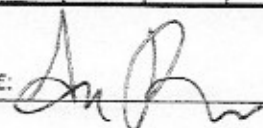
SHOW: Hamilton-Versatility
CLASS: #80 - SHTX YPLS - Youth Pleasure
DATE: 06/10/2017

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DD:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
---	---

W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP	
		<small>Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back				
25	548	PENALTY	1		1			5	3				10	57	OP
		CONTENT	-1/2	-1/2	0	0	0	-1/2	-1	+1/2	0				
26	606	PENALTY												70	
		CONTENT	0	0	-1/2	0	0	+1/2	+1/2	0	-1/2				
27	612	PENALTY												72 1/2	
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2				
28	682	PENALTY	DID NOT COMPLETE												DD
		CONTENT													
29	676	PENALTY				33			5				11	52 1/2	
		CONTENT	0	0	-1/2	-1	-1/2	-1	-1/2	-1	-1	98.5			
30	687	PENALTY				3							3	65	
		CONTENT	-1/2	0	+1/2	-1/2	0	0	0	-1/2	-1	0			
31	706	PENALTY												73	
		CONTENT	0	+1/2	+1	0	0	0	0	+1/2	+1/2	+1/2			
32	658	PENALTY												72 1/2	
		CONTENT	0	0	+1	+1/2	+1/2	0	0	+1/2	0	0			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled per maneuver
- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

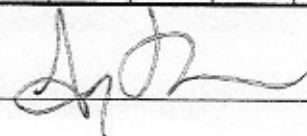
DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP	
		<small>Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back				
33	587	PENALTY					3	3							
		CONTENT	-1	-1/2	0	-1/2	-1	-1	-1/2	0	-1	-1	6 1/2	6	55 1/2
34	693	PENALTY					1								
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	0	+1/2	0	7/8	1	72
35	672	PENALTY													
		CONTENT	0	0	-1/2	0	-1	0	0	-1/2	0	-1/2			67 1/2
36	684	PENALTY			5	3	5	5	5	5	5	5			
		CONTENT	0	-1/2	+1	-1	-1/2	-1	-1	-1	-1	-1	6	43	18
37	615	PENALTY													
		CONTENT	0	0	0	+1/2	0	-1/2	+1/2	+1/2	0	0			71
38	722	PENALTY													
		CONTENT	0	0	0	0	+1/2	-1/2	-1/2	0	+1/2	+1/2			70 1/2
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility

CLASS: #83 - SHTX YTRL - Youth Trail

DATE: 06/10/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to insolt fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

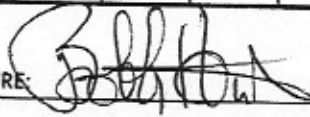
- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/ndr team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		W Logs to Chute	Back thru Chute	Walk Bridge	L LL Logs	Creek	Box SP R	RH Push Gate	Fig 8-Trot						
1	612	PENALTY			-1								4	68	
		CONTENT	+1/2	1/2	+1/2	-1	+1/2	0	+1/2	+1/2					
2	640	PENALTY	-1/2	-1				-1/2					6	63	
		CONTENT	0	-1/2	0	+1/2	0	0	0	0					
3	562	PENALTY				-1							1	71 1/2	
		CONTENT	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2					
4	684	PENALTY						-1/2					1/2	71	
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	0	-1/2	0					
5	687	PENALTY	-1/2			-1/2							1 1/2	68	
		CONTENT	0	0	-1/2	0	0	0	-1/2	+1/2					
6	631	PENALTY						1/2		-1-3			4 1/2	68	
		CONTENT	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2	-1					
8	555	PENALTY		-1		-1/2		1					4 1/2	62 1/2	
		CONTENT	0	-1	0	-1/2	-1/2	-1/2	0	-1/2					
9	674	PENALTY		-5-5		-1-3		-5-1	-5				51	33 1/2	OP
		CONTENT	+1/2	OP	-1	-1	-1	-1/2	-1/2	0					

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility

CLASS: #83 - SHTX YTRL - Youth Trail

DATE: 06/10/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

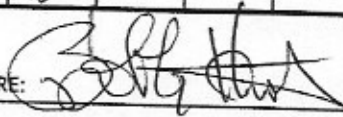
- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
		<p><i>Same</i></p> <p>Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</p>													
		<p>Tie-Breaker</p>													
		<p>Obstacle Description</p>													
		W Logs to Chute	Back thru Chute	Walk Bridge	L LL Logs	Creek	Box SP R	RH Push Gate	Fig 8-Trot						
10	568	PENALTY	-1		-3		-1/2								
		CONTENT	0	-1/2	0	-1	0	0	-1/2	+1/2			7 1/2	61	
12	615	PENALTY			-3		-1/2								
		CONTENT	+1/2	+1/2	0	0	+1/2	0	+1/2	+1/2			4 1/2	68	
15	586	PENALTY			-3		-1/2								
		CONTENT	+1/2	+1/2	+1/2	-1	0	0	+1/2	+1/2			4 1/2	67	
16	606	PENALTY	-1/2	-1/2	-1/2	-1	0	-1/2	0	-1/2					
		CONTENT	+1/2	-1/2	-1/2	-1	0	-1/2	0	-1/2			18 1/2	47	
19	658	PENALTY			-3										
		CONTENT	0	0	+1/2	-1	0	-1/2	0	+1/2			4	65 1/2	
20	553	PENALTY			-3		-1								
		CONTENT	0	0	0	-1	0	0	0	+1/2			5	64 1/2	
21	528	PENALTY													
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2				73	
22	698	PENALTY		-1/2				OP							
		CONTENT	+1/2	+1/2	0	0	+1/2	-1/2	0	0			1/2	69 1/2	OP

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility
CLASS:#83 - SHTX YTRL - Youth Trail
DATE: 06/10/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

OBSTACLE SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker													
		Obstacle Description													
		W Logs to Chute	Back thru Chute	Walk Bridge	L.L. Logs	Creek	Box SP R	RH Push Gate	Fig 8-Trot						
33	587	0	0	-1/2	-1/2	0	-1	-1/2	0				7 1/2	60	
34	549	0	0	0	-3	0	0	0	0	0	0	0	3	69	
35	675	-1/2	0	0	OP	0	0	0	0	0	0	0	1	65	OP
36	616	-1/2	0	0	-1	0	-1	-1	0	0	0	0	17 1/2	48	OP
37	693	0	0	0	-1/2	0	0	0	0	0	0	0	1/2	73	
38	545	0	0	0	-1	0	0	0	0	0	0	0	3	68 1/2	
39	722	0	-1	0	0	0	0	0	0	0	0	0	2	68	
40	702	0	-1/2	0	-1	-1	-1	0	-1				3	63	
41	712	0	-1	-1/2	-1	OP	0	0	0	0	0	0	18 1/2	44.5	OP

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility
CLASS:#83 - SHTX YTRL - Youth Trail
DATE: 06/10/2017

1 Point Penalties:

- Each hit, bite, or stepping on a leg, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

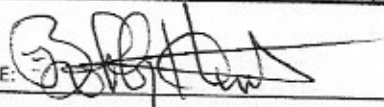
OBSTACLE SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker													
		Obstacle Description													
		W Logs to Chute	Back thru Chute	Walk Edge	L LL Logs	Creek	Box SPR	RH Push Gate	Fig 8-Trot						
42	701	PENALTY					-1/2						1/2	71	
		CONTENT	0	0	+1/2	+1	0	0	-1/2	+1/2					
43	622	PENALTY	-1/2			-3		-1 1/2					7	58 1/2	
		CONTENT	0	-1/2	0	-1 1/2	-1	-1 1/2	0	+1/2					
44	711	PENALTY						-1/2					1/2	73	
		CONTENT	0	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2					
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



AQHA

AMERICAN QUARTER HORSE ASSOCIATION

VERSATILITY RANCH HORSE - REINING



PATTERN

5

SHOW: Hamilton-Versatility
 CLASS: #86 - SHTX YRNN - Youth Reining
 DATE: 06/10/2017

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		RC	LC	S	SPR	S	SL	SB	8	9	10					
Tie-Breaker		7	6	1	4	2	5	3								
Maneuver Description		Slight Right Spin, 1/4 Left Circle, 2 Right, 1/4 Rollback														
1	640	OP	OP											65	OP	
2	687													73		
3	548	1, 2	4	2	2	2							15	51 1/2		
4	706													69 1/2		
5	684				OP		OP							70	OP	
6	553	1	4										5	61		
7	801	SCRATCH														
8	528				OP									65	OP	

JUDGE'S NAME (PRINTED):

Frank Craighead

JUDGE'S SIGNATURE:

Frank Craighead

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

WO	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP
		RC	LC	S	SP	S	SL	SR	SR	SR	SR			
<small>Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) (1/2 Extremely Poor, -1/2 Poor, -1/2 Fair, 0 Correct, 1/2 Good, +1/2 Excellent, +1 1/2 Excellent)</small>														
		1	2	3	4	5	6	7	8	9	10			
	Tie-Breaker	7	6	1	4	2	5	3						
	Maneuver Description	Slow Down	Right Lead	Left Lead	Left Circle	Right Circle	Rollback	Rollback	Rollback	Rollback	Rollback			
	PENALTY													
9	679	0	+1/2	-1/2	0	0	0	-1/2					69 1/2	
	PENALTY							OP						
10	698	+1/2	+1/2	0	0	-1/2	-1/2	0					70	OP
	PENALTY			1,2										
11	711	+1/2	-1/2	+1/2	-1/2	+1/2	+1	+1/2				3	69	
	PENALTY													
12	673	-1	-1/2	-1/2	-1/2	0	-1	-1/2				8	58	
	PENALTY	1,2,1,2	1											
13	569	-1/2	-1/2	-1/2	0	0	0	0				7	61.5	
	PENALTY	OP												
14	631	-1 1/2	0	0	0	+1/2	+1/2	0					69 1/2	OP
	PENALTY	1,2	2											
15	658	-1/2	-1/2	0	0	-1/2	0	-1/2				5	63	
	PENALTY													
16	612	0	+1/2	-1/2	0	0	-1/2	-1/2					69	

JUDGE'S NAME (PRINTED): Frank Craighead

JUDGE'S SIGNATURE: Frank Craighead

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DO:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

-1/2 3

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP			
		1	2	3	4	5	6	7	8	9	10						
		Each horse/rider team is scored between 1-100 points and automatically begins the pattern with a score of 70 points 1-1/2 Extremely Poor, 1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		RC L C S R S O O O O O 1 2 3 4 5 6 7 8 9 10															
		Tie-Breaker 7 6 1 4 2 5 3															
		Maneuver Description Stop & Walk, Figure 8s, 1/4 H, 1/2 L, Circles, 2 Right, Right, Left Rollback, Stop Splice, 1/4 Lead Change, Circle 8, Rollback															
17	701	PENALTY														70	
		CONTENT	0	0	0	0	0	0	0	0							
18	586	PENALTY														72 1/2	
		CONTENT	+1/2	0	0	+1/2	0	+1	+1/2								
19	722	PENALTY														73	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0							
20	605	PENALTY	1	2											7	59	
		CONTENT	-1/2	-1/2	-1/2	-1		-1/2	-1/2	-1/2							
21	622	PENALTY		1											1	70	
		CONTENT	+1/2	-1/2	0	+1/2	0	+1/2	0								
22	693	PENALTY														71 1/2	
		CONTENT	+1/2	+1/2	+1/2	0	0	0	0								
23	549	PENALTY														71 1/2	
		CONTENT	+1/2	+1/2	0	0	0	+1/2	0								
24	702	PENALTY	2	2						OP					4	65 1/2 OP	
		CONTENT	-1/2	-1/2	0	0	+1/2	+1/2	-1/2								

JUDGE'S NAME (PRINTED): Frank Craighead

JUDGE'S SIGNATURE: Frank Craighead

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION



PATTERN

5

SHOW: Hamilton-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 06/10/2017

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
		RC Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker: 7 6 1 4 2 5 3														
		Maneuver Description: Stop & Back, Right Spin, 1/4 Left, Left Circles, 2 Right Circles, Right Rollback, Left Rollback, Stop														
25	615	PENALTY	1,2	2,2												
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1					7	58 1/2	
			68					65.5								
26	712	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					73 1/2	
27	555	PENALTY	3								2					
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2					5	61.5	
			66.5					64.5								
28	562	PENALTY	5,1,2	5,1,2,5	5	5	5	5	5,2							
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1					44	20 1/2	
			67					64.5								
29	545	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	0						72 1/2	
30	517	PENALTY									2					
		CONTENT	0	+1/2	0	-1/2	-1	+1/2	0					2	67 1/2	
			69.5													
31	645	PENALTY														
		CONTENT	0	+1/2	+1/2	0	0	+1/2	+1/2						72	
32	606	PENALTY				2					2					
		CONTENT	0	+1/2	0	-1	-1/2	-1/2	0					4	64 1/2	

JUDGE'S NAME (PRINTED): Frank R Craighead

JUDGE'S SIGNATURE: Frank Craighead

SHOW: Hamilton-Versatility
CLASS: #89 - SHTX YWCH - Youth Working Cow
DATE: 06/10/2017

NOVICE/YOUTH COW WORK

- 1 Point Penalties:**
- Loss of working advantage
 - Working out of position
 - Slipping rein
- 3 Point Penalties:**
- Knocking down the cow without having a working advantage
 - Losing a cow while boxing
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- Turning tail
 - Repeated blatant disobedience
 - Fall horse/rider; run ends; credit will be given for work done
 - Schooling after entering the arena prior to calling for cow
 - Schooling horse between cows, if new cow is awarded
 - Failure to attempt any part of the class
- DQ:**
- Lameness
 - Abuse
 - Illegal equipment
 - Disrespect or misconduct
 - Improper western attire

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent						
			BOXING MANEUVERS						
	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES				
Tie-Breaker			1	2	3	4			
1	640	PENALTY	3					3	66
		CONTENT	-1	-1/2	+1/2	0			
2	586	PENALTY							72
		CONTENT	+1	+1/2	+1/2	0			
3	706	PENALTY	3					3	68 1/2
		CONTENT	+1/2	+1/2	+1/2	0			
4	553	PENALTY							66 1/2
		CONTENT	-1/2	-1 1/2	-1	-1/2			
5	569	PENALTY							70
		CONTENT	0	0	0	0			
6	687	PENALTY							71 1/2
		CONTENT	+1/2	+1/2	+1/2	0			
7	645	PENALTY							71
		CONTENT	+1/2	+1/2	0	0			
8	681	PENALTY	SCRATCH						
		CONTENT	SCRATCH						
9	612	PENALTY	1						71 1/2
		CONTENT	+1/2	+1	+1/2	+1/2			
10	698	PENALTY	1					1	71
		CONTENT	+1	-1/2	+1	+1/2	mouth		

JUDGE'S SIGNATURE: *M. Dy...*

SHOW: Hamilton-Versatility

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 06/10/2017

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Turning tail
- Repeated blatant disobedience
- Fall horse/rider; run ends; credit will be given for work done
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows, if new cow is awarded
- Failure to attempt any part of the class

DO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE	
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent							
			BOXING MANEUVERS							
Tie-Breaker			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES			
11	712	PENALTY	11						2	66
		CONTENT	-1	-1	0	0				
12	606	PENALTY	5						5	63
		CONTENT	-1/2	-1	0	-1/2	two hands			
13	528	PENALTY								69
		CONTENT	0	-1/2	0	-1/2				
14	562	PENALTY	1						1	66
		CONTENT	-1	-1	-1/2	-1/2				
15	631	PENALTY								68
		CONTENT	0	-1/2	0	-1/2	tail			
16	684	PENALTY	13						4	67
		CONTENT	+1/2	0	+1/2	0				
17	615	PENALTY	51						6	63
		CONTENT	-1/2	-1	+1/2	0				
18	549	PENALTY								71 1/2
		CONTENT	+1	+1/2	0	0				
19	555	PENALTY								67
		CONTENT	-1	-1	0	-1				
20	658	PENALTY	13 OP						4	64
		CONTENT	-1	-1	0	0	turn tail			

JUDGE'S SIGNATURE:

M. Lyubert

SHOW:	Hamilton-Versatility
CLASS:	#89 - SHTX YWCH - Youth Working Cow
DATE:	06/10/2017

NOVICE/YOUTH COW WORK

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Loss of working advantage - Working out of position - Slipping rein <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Knocking down the cow without having a working advantage - Losing a cow while boxing <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Turning tail - Repeated blatant disobedience - Fall horse/ rider; run ends; credit will be given for work done - Schooling after entering the arena prior to calling for cow - Schooling horse between cows, if new cow is awarded - Failure to attempt any part of the class <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE	
			Each horse/ rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent							
			BOXING MANEUVERS							
Tie-Breaker			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES			
			PENALTY							
			CONTENT	0	-1/2	-1/2	-1/2			68 1/2
			PENALTY							
			CONTENT	0	-1	-1/2	-1/2			68
			PENALTY							
			CONTENT							
			PENALTY							
			CONTENT							
			PENALTY							
			CONTENT							
			PENALTY							
			CONTENT							
			PENALTY							
			CONTENT							
			PENALTY							
			CONTENT							

JUDGE'S SIGNATURE: M. Robert

VRH - LIMITED RANCH COW WORK (Amateur)

SHOW: Hamilton-Versatility
CLASS: #91 - AQHA 485000 - Youth VRH Limited
Ranch Cow Work
DATE: 06/10/2017

- 1 Point Penalties:**
A - Loss of working advantage
P - Working out of position
S - Slipping rein
- 3 Point Penalties:**
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing
- 5 Point Penalties:**
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise
H - Use of two hands (except in snaffle bit or hackamore) per maneuver
M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
- DQ:**
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider; run ends
N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									3 POINTS	5 POINTS	TOTAL		
		BOXING			DRIVE			BOXING							
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY							
Tie-Breaker		1	4	6	2	5	7	3	8	9					
1	631	PENALTY													64 1/2
		CONTENT	0	-1/2	0	-1/2	-1	0	-1/2	-1	0				
2	701	PENALTY				AA							2		63 1/2
		CONTENT	+1/2	0	0	-1/2	-1	0	-1/2	-1	0				
3	622	PENALTY	A						A				2		69 1/2
		CONTENT	0	0	0	+1/2	0	0	+1/2	+1/2	0				
4	553	PENALTY							AA				H	7	58 1/2
		CONTENT	-1	-1/2	0	-1	-1/2	0	-1	-1/2	0				
5	706	PENALTY	AA						AA					4	62 1/2
		CONTENT	-1/2	-1/2	+1/2	-1	-1	0	-1	-1/2	+1/2				
6	681	PENALTY	S C R A T C H												
		CONTENT													
7	702	PENALTY													68
		CONTENT	0	-1/2	0	-1/2	-1/2	-1/2	0	0	0				
8	517	PENALTY							A					1	64 1/2
		CONTENT	0	-1/2	0	0	-1/2	-1/2	-1	-1	-1				

JUDGE'S NAME (PRINTED): Morgan Gilbert

JUDGE'S SIGNATURE: *Morgan Gilbert*

SHOW: Hamilton-Versatility
CLASS: #91 - AQHA 485000 - Youth VRH Limited Ranch Cow Work
DATE: 06/10/2017

VRH - LIMITED RANCH COW WORK (Amateur)

- 1 Point Penalties:**
A - Loss of working advantage
P - Working out of position
S - Slipping rein
- 3 Point Penalties:**
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing
- 5 Point Penalties:**
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to insult fear/praise
H - Use of two hands (except in snaffle bit or hackamore) per maneuver
M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
A - Turning tail
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
- DQ:**
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider; run ends
N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		BOXING			DRIVE			BOXING			3 POINTS	5 POINTS	TOTAL		
		POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY					
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker													
9	693	PENALTY	A							A					
		CONTENT	0	0	+1/2	-1/2	-1/2	0	-1/2	-1/2	0			2	66 1/2
10	645	PENALTY				A				A					
		CONTENT	+1/2	0	0	-1	-1/2	0	-1	-1	0			2	65
11	615	PENALTY	A							A					
		CONTENT	-1/2	0	0	+1/2	0	0	-1	-1/2	0			2	66 1/2
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Morgan Lybbert

JUDGE'S SIGNATURE: *M Lybbert*

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Hamilton-Versatility
CLASS: #90 - AQHA 483000 - Youth VRH Working Ranch Horse
DATE: 06/10/2017

<p>1 Point Penalties: A - Loss of working advantage C - Using the corner or the end of the arena to turn the cow when going down the fence E - Changing sides of arena to turn cow L - For each length horse runs past cow P - Working out of position S - Slipping rein T - Failure to drive cow past middle marker on first turn</p> <p>2 Point Penalties: A - Going around the corner of the arena before turning cow B - In an open field turn animal gets within 3 feet of the end fence before being turned C - Failure to catch</p>	<p>3 Point Penalties: E - Exhausting or overworking the cow before circling or roping H - Hanging up on the fence (refusing to turn) K - Knocking down the cow without having a working advantage</p> <p>5 Point Penalties: A - Failure to turn the cow both directions on the fence B - Spurring or hitting in front of cinch at any time C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly A - Turning tail E - Repeated blatant disobedience H - Leaving arena before run is complete I - Illegal catch at end of run J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class</p> <p>DQ: A - Abuse B - Lameness G - Illegal equipment N - Improper western attire D - Disrespect or misconduct F - Fall of horse/rider</p>
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W/O	#	RUN CONTENT											PENALTIES				SCORE	OP
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	TOTAL		
				L	R	L	R	TRACK & RATE	STOP & HOLD									
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
		Tie-Breaker	1	7	2	3	4	5	4	5	10	8	9					
1	698	PENALTY			L	L												
		CONTENT	+1/2	0	-1/2	-1/2	-1/2	-1/2			-1/2	0	0			2	60	
2	545	PENALTY																
		CONTENT	0	0	0	0	+1/2	0		0	+1/2	+1/2				7 1/2		
3	586	PENALTY			L													
		CONTENT	+1/2	0	+1/2	+1/2	0	0		+1/2	+1/2	0			1	71 1/2		
4	722	PENALTY			A													
		CONTENT	0	0	+1/2	-1/2			0	-1/2	0	0	0	C		3	65 1/2	
5	640	PENALTY	A			A												
		CONTENT	0	0	0	+1/2	0	+1/2		0	0	-1/2			2	68 1/2		
6	528	PENALTY	A		C													
		CONTENT	-1	-1	-1	-1	-1	-1		-1	0	-1			2	60		
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED): Morgan Gilbert

JUDGE'S SIGNATURE: *Morgan Gilbert*