

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse-rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back			
1	470	PENALTY												
		CONTENT	1 1/2	1	1 1/2	0	1	1	1 1/2	1	1	1 1/2		80
2	653	PENALTY												
		CONTENT	1	0	1 1/2	0	-1/2	1	0	-1/2	1	1 1/2		73
3	447	PENALTY												
		CONTENT	1	1	1 1/2	0	0	0	1	0	1	1 1/2		75
4	695	PENALTY							-1/2					
		CONTENT	1	1 1/2	0	1	-1/2	0	1 1/2	0	1	0	1/2	74
5	482	PENALTY												
		CONTENT	1	1	1 1/2	1	1 1/2	1 1/2	1 1/2	0	1	1		80
6	456	PENALTY												
		CONTENT	1	1 1/2	1 1/2	1 1/2	1	1 1/2	1 1/2	1	1	1		81 1/2
7	725	PENALTY												
		CONTENT	1	1	-1/2	-1	-1	-1	-1/2	1 1/2	0	0		48 1/2
8	670	PENALTY												
		CONTENT	1 1/2	0	0	-1	-1	0	-1	1 1/2	1 1/2	1 1/2		69

JUDGE'S NAME (PRINTED): EARNEST WILSON

JUDGE'S SIGNATURE: *E. Wilson*

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled per maneuver
- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back			
9	664				-3								3	71
		PENALTY												
		CONTENT	+1	+1/2	0	-1/2	0	+1	+1/2	-1/2	+1	+1		
10	500													73 1/2
		PENALTY												
		CONTENT	0	0	0	+1/2	-1/2	+1	0	+1/2	+1	+1		
11	690							-3					3	63
		PENALTY												
		CONTENT	0	-1/2	-1	0	0	+1/2	0	-1	-1	-1		
12	495													73 1/2
		PENALTY												
		CONTENT	-1/2	0	0	+1	+1/2	0	0	+1	+1	+1/2		
13	683													75 1/2
		PENALTY												
		CONTENT	+1/2	+1	+1/2	+1	0	+1	0	0	+1/2	+1		
14	459													74
		PENALTY												
		CONTENT	0	+1/2	0	+1	+1/2	+1/2	+1	0	0	+1/2		
15	466													71 1/2
		PENALTY												
		CONTENT	+1	-1/2	0	0	0	+1/2	0	0	0	+1/2		
16	659													78 1/2
		PENALTY												
		CONTENT	+1	+1	+1/2	+1	0	+1	+1	+1	+1	+1		

JUDGE'S NAME (PRINTED): EARNEST WILSON

JUDGE'S SIGNATURE: *Earnest Wilson*

VERSATILITY RANCH HORSE - RANCH RIDING

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- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
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- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

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- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back			
17	446	PENALTY			OP									
		CONTENT	-1	-1	-1 1/2	-1	0	-1	-1 1/2	0	+1/2	+1/2		65 (OP)
18	740	PENALTY			-3									
		CONTENT	+1 1/2	+1	0	+1	0	+1 1/2	+1 1/2	+1 1/2	+1	+1 1/2		3 77 1/2
19	473	PENALTY												
		CONTENT	+1 1/2	+1	+1 1/2	+1	0	0	0	+1 1/2	0	+1 1/2		74
20	660	PENALTY												
		CONTENT	+1	0	-1	-1 1/2	0	-1	0	-1	+1 1/2	0		68
21	732	PENALTY												
		CONTENT	+1 1/2	+1	+1	+1 1/2	0	0	+1 1/2	0	+1	0		74 1/2
22	675	PENALTY	-2	-2	-2	-2	-2	-2	-2	-2	-2	-2		
		CONTENT	+1 1/2	+1	+1	+1	0	+1	+1	0	+1 1/2	0	2 hands 20 on curve bit	56
23	669	PENALTY												
		CONTENT	+1	+1 1/2	+1 1/2	+1 1/2	0	+1	+1 1/2	0	+1	+1		76
24	457	PENALTY			OP									
		CONTENT	+1 1/2	+1 1/2	+1 1/2	-1	-1 1/2	+1	+1	0	+1 1/2	+1 1/2		70 (OP)

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- Break of gait at Lope
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Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back			
25	460	PENALTY												
		CONTENT	+1	0	+1/2	0	0	+1	+1	0	0	-1/2		73
26	655	PENALTY												
		CONTENT	0	-1/2	-1/2	+1/2	0	0	+1/2	0	0	+1/2		70 1/2
27	462	PENALTY	-3			-3								
		CONTENT	-1/2	-1/2	0	-1	-1	-1/2	-1	-1	0	-1/2		4 57
28	723	PENALTY												
		CONTENT	-1	-1/2	0	+1/2	-1/2	+1/2	-1/2	-1/2	+1/2	+1/2		49
29	726	PENALTY					-5-5							
		CONTENT	-1	+1/2	0	0	-1/2	-1	+1/2	0	-1	-1/2		10 56
30	671	PENALTY												
		CONTENT	+1/2	+1	+1	+1	+1	+1	+1/2	+1	+1	+1		79
31	475	PENALTY				-3								
		CONTENT	0	-1	0	-1/2	0	-1/2	+1	-1/2	-1/2	-1/2		3 63 1/2
33	672	PENALTY												
		CONTENT	+1	-1	-1/2	0	+1	+1/2	+1	0	+1	+1/2		72 1/2

JUDGE'S NAME (PRINTED):

EARNEST WILSON

JUDGE'S SIGNATURE:

E. Wilson

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Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lopec	Trot	Stop & Back			
34	461	PENALTY												
		CONTENT	+1	+1/2	+1	0	+1/2	+1	+1/2	+1	+1			77 1/2
35	481	PENALTY												
		CONTENT	+1	+1	+1/2	+1	+1	+1 1/2	+1	+1/2	+1	+1		79 1/2
36	651	PENALTY					-3							
		CONTENT	+1	+1	+1/2	-1/2	7	-1	+1/2	0	+1/2	+1/2		3 68 1/2
37	686	PENALTY												
		CONTENT	+1	+1	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2			76
38	496	PENALTY												
		CONTENT	+1	+1	+1	+1	+1	+1/2	+1	+1/2	+1	+1		79
39	663	PENALTY												
		CONTENT	+1	+1/2	+1/2	+1	0	0	0	+1	0	0		74
40	652	PENALTY												
		CONTENT	+1	+1	+1	0	+1	+1	-1/2	+1	+1/2	+1/2		76 1/2
41	698	PENALTY												
		CONTENT	-1	-1/2	0	-1	-1	-1	0	-1	+1	+1		3 63 1/2

JUDGE'S NAME (PRINTED): EARNEST WILSON

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - RANCH RIDING

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- Fall of horse/rider

MANEUVER SCORES

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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Tie-Breaker	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP
			1	2	3	4	5	6	7	8	9	10			
Maneuver Description			Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back			
42	749	PENALTY				-5-3									
		CONTENT	+1	+1	+1 1/2	-1 1/2	-1	+1	-1	0	+1	+1		8	65
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): EARNEST WILSON

JUDGE'S SIGNATURE: *[Signature]*

VERSATILITY RANCH HORSE - TRAIL

SHOW: San Antonio-VRH

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 05/06/2017

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on dismount or ground tie except shifting to balance - Split pole at lope <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides - 2-3 steps on dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 4 or more steps on dismount or ground tie 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - No attempt to perform obstacle - Repeated blatant disobedience <p>DO:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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OBSTACLE SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP			
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		2	3	5	7	4	7	6	8								
Obstacle Description		SP Right	RH Push	Walk Logs	Walk trees & Back	Trot Trees	Trot Logs	Lope Logs	Walk Bridge								
1	470	PENALTY	-1		-1							-1-1			4	72	
		CONTENT	0	+1	+1	+1/2	+1/2	+1	0	0							
2	653	PENALTY	-1-1		-1							-1-1	-3-1-5-5 ^{OP}		21	49 (OP)	
		CONTENT	-1/2	0	+1	+1/2	+1	0	-1	0							
3	447	PENALTY										-1			1	76	
		CONTENT	+1/2	+1	+1	+1	+1	+1	+1	+1/2							
4	695	PENALTY										-1-1	-1-1		4	68 1/2	
		CONTENT	0	0	+1/2	+1/2	0	0	+1	+1/2							
5	482	PENALTY	-1									-1	-1-1		4	69 1/2 (OP)	
		CONTENT	+1/2	+1/2	+1	-1/2	+1	+1	0	+1							
6	456	PENALTY	-1										-1-1		3	74 1/2	
		CONTENT	0	+1/2	+1	+1	+1	+1	+1/2	+1/2	+1						
7	725	PENALTY											-1	-5		7	63
		CONTENT	+1/2	+1/2	0	-1	0	+1/2	-1	+1/2							
8	670	PENALTY															
		CONTENT	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1					1	76 1/2	

JUDGE'S NAME (PRINTED): EARNEST WILSON

JUDGE'S SIGNATURE: *E. Wilson*

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SHOW: San Antonio-VRH

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 05/06/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

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- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
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- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
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- No attempt to perform obstacle
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DD:

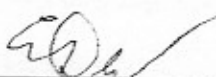
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WO	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		2	3	5	1	4	7	6	8							
Obstacle Description		SP Right	RH Push	Walk Logs	Walk trees & Rack	Trot Trees	Trot Logs	Lope Logs	Walk Bridge							
9	664	PENALTY	-1					-1-1	-3					6	68	
		CONTENT	0	+1/2	+1	+1	+1	0	+1/2	0						
10	500	PENALTY													76	
		CONTENT	+1	+1	+1	+1/2	+1	0	+1/2	0						
11	690	PENALTY	-1-1	-5,OP				-1-1	-1-3					16	49	(OP)
		CONTENT	-1/2	-1/2	+1/2	-1	0	0	-1/2	-1						
12	495	PENALTY													77	
		CONTENT	+1	+1	+1	+1	+1/2	+1/2	+1	+1						
13	683	PENALTY			-1			-1-1	-1					4	72 1/2	
		CONTENT	+1/2	+1	+1	+1/2	+1	0	+1	+1/2						
14	459	PENALTY							-3					3	71 1/2	
		CONTENT	+1	+1	+1/2	+1/2	+1/2	0	-1	+1						
15	466	PENALTY			-1			-1-1	-3					6	67 1/2	
		CONTENT	+1	+1/2	+1	+1/2	+1/2	-1/2	-1/2	+1						
16	659	PENALTY													77 1/2	
		CONTENT	+1/2	+1	+1	+1/2	+1/2	+1/2	+1/2	+1						

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SHOW: San Antonio-VRH

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 05/06/2017

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on dismount or ground tie except shifting to balance - Split pole at lope <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides - 2-3 steps on dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 4 or more steps on dismount or ground tie 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - No attempt to perform obstacle - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Obstacle Description		SP Right	RH Push	Walk Logs	Walk trees & Back	Trot Trees	Trot Logs	Lope Logs	Walk Bridge					
17	446	PENALTY						-1-1	-3					
		CONTENT	+1	-1	+1/2	+1	-1/2	-1/2	-1/2	+1/2			6	63 1/2
18	740	PENALTY						-1-1	-1					
		CONTENT	+1	+1	+1	+1 1/2	+1	+1/2	+1 1/3	+1 1/3			3	76
19	473	PENALTY						-1	-3					
		CONTENT	+1	+1	+1	+1 1/2	+1	+1	-1	+1			4	71 1/2
20	660	PENALTY		-1			-1		-1-1					
		CONTENT	+1	+1/2	0	+1/2	+1	0	-1/2	+1/2			5	67
21	732	PENALTY			-1-1			-1	-1					
		CONTENT	+1 1/2	+1/2	+1/2	+1	+1	0	0	+1			4	71 1/2
22	675	PENALTY			-1				-1-1					
		CONTENT	-1	-1	+1	+1/2	+1	+1	-1	+1			3	68 1/2
23	669	PENALTY			-1-1			-1-1	-3					
		CONTENT	+1	+1	+1	+1	+1	0	+1	+1 1/2			7	69 1/2
24	457	PENALTY	+1-1					-3		-3				
		CONTENT	-1	+1	+1/2	0	0	+1	0	+1			9	63 1/2

JUDGE'S NAME (PRINTED): EARNEST WILSON

JUDGE'S SIGNATURE: *E. Wilson*

VERSATILITY RANCH HORSE - TRAIL

SHOW: San Antonio-VRH

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 05/06/2017

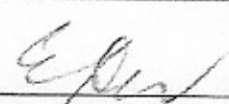
<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on dismount or ground tie except shifting to balance - Split pole at lope <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides - 2-3 steps on dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 4 or more steps on dismount or ground tie 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - No attempt to perform obstacle - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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OBSTACLE SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		2	3	5	1	4	7	6	8							
Obstacle Description		SP Right	RH Push	Walk Logs	Walk trees & Back	Trot Trees	Trot Logs	Lope Logs	Walk Bridge							
25	460	PENALTY					-1-1						2	73 1/2		
		CONTENT	+1	+1	+1/2	+1	+1/2	-1/2	+1	+1						
26	655	PENALTY												74 1/2		
		CONTENT	+1	+1	0	+1	+1/2	0	+1/2	+1/2						
27	462	PENALTY			-1					-3			4	64		
		CONTENT	+1	-1	0	+1/2	-1/2	-1	-1/2	+1/2						
28	723	PENALTY			-1					3-1			6	65 1/2		
		CONTENT	+1	+1	-1	+1/2	+1	+1/2	-1/2	0						
29	726	PENALTY								-1-1	-3	-5	10	57		
		CONTENT	+1/2	-1/2	+1	-1/2	+1/2	0	+1/2	-1/2						
30	671	PENALTY								-1-1-1			3	72 1/2		
		CONTENT	+1	+1/2	+1/2	+1/2	+1	+1	0	+1						
31	475	PENALTY			-1		-2			3	-5		11	61		
		CONTENT	+1	-1	+1/2	+1	-1/2	+1	-1/2	+1/2						
32	709	PENALTY			-1					-1			3	75 1/2		
		CONTENT	+1	+1	+1	+1	+1	+1/2	+1							

JUDGE'S NAME (PRINTED): EARNEST WILSON

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - TRAIL

SHOW: San Antonio-VRH

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 05/06/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind fee in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DQ:


- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

OBSTACLE SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		2	3	5	7	4	7	6	8							
Obstacle Description		SP Right	RH Push	Walk Logs	Walk trees & Back	Trot Trees	Trot Logs	Lope Logs	Walk Bridge							
33	672	PENALTY		-1			-1-1							3	72 1/2	
		CONTENT	+1/2	+1	+1	+1	+1	0	+1/2	+1/2						
34	461	PENALTY													78	
		CONTENT	+1	+1	+1	+1	+1	+1	+1	+1						
35	481	PENALTY			-1					-1				2	77	
		CONTENT	+1/2	+1	+1	+1	+1	+1/2	+1	+1						
36	651	PENALTY								-3-1-1				5	70	
		CONTENT	0	+1	+1	+1	+1/2	+1	+1/2	+1						
37	686	PENALTY								-1				1	76	
		CONTENT	+1/2	0	+1	+1	+1	+1	+1/2	+1						
38	496	PENALTY			-1					-1				2	77	
		CONTENT	+1/2	+1	+1	+1	+1	+1	+1/2	+1						
39	663	PENALTY								-1	-1			2	73	
		CONTENT	+1/2	+1	+1	-1	+1	+1	+1/2	+1						
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): EARNEST WILSON

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback as a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		5	4	1	2	3	7	6								
Maneuver Description		2 Circles Left Left Chop	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back								
1	475	PENALTY 1, 2, 2, 2					OP							7	57	OP
		CONTENT -1, -1, -1/2, -1, -1/2, -1 1/2, -1/2														
			64	61	60 1/2	59 1/2	59	58								
2	671	PENALTY -1						-2						3	64 1/2	
		CONTENT -1/2, -1/2, 0, -1/2, 0, 1/2, -1/2														
			68	68		67 1/2										
3	725	PENALTY 1/2, -2, -1, -2												4 1/2	61	
		CONTENT 0, 0, X, -1/2, -1, -1, -1														
4	663	PENALTY 2, 2, 1, 2												7	58 1/2	
		CONTENT 1/2, -1/2, -1/2, -1/2, -1, -1/2, -1														
5	690	PENALTY 2, 2, 2, 0						OP						6	57 1/2	OP
		CONTENT -1, -1/2, -1/2, -1, -1, -1/2, -1														
6	726	PENALTY	2											2	62 1/2	
		CONTENT -1/2, -1/2, -1, -1/2, -1, -1, -1														
7	462	PENALTY 2, 1, 1														
		CONTENT OP, 1/2														
8	740	PENALTY													70	
		CONTENT 0, 0, 0, 0, 0, 0, 0														

JUDGE'S NAME (PRINTED): Allen Walton

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		5	4	1	2	3	7	6								
Manuever Description		2 Circles Left Lead Change	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back								
9	500	PENALTY 1, 2	1, 1/2											7	60	
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2						
10	658	PENALTY														
		CONTENT	OP - 1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2					59 1/2	OP
11	496	PENALTY	2	1, 2										5	63	
		CONTENT	0	-1/2	-1/2	0	0	-1/2	-1/2							
12	723	PENALTY								2				2	67 1/2	
		CONTENT	0	0	0	0	0	0	0	-1/2						
13	446	PENALTY								2				2	68	
		CONTENT	0	0	+1/2	0	0	-1/2	0							
14	495	PENALTY			1									1	65	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2							
15	732	PENALTY													69	
		CONTENT	0	0	0	0	-1/2	-1/2	0							
16	660	PENALTY														
		CONTENT	0	0	-1	-1/2	0	OP - 1/2	0						67	OP

JUDGE'S NAME (PRINTED): Allen Walton

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		5	4	1	2	3	7	6								
Manuever Description		2 Circles Left Lead Change	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back								
17	461	PENALTY	2	2				2						6	58 1/2	
		CONTENT	-1/2	-1/2	-1	-1	-1/2	-1	-1							
18	669	PENALTY	2					OP						2	63 1/2	OP
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1							
19	695	PENALTY	1, 2, 2, 2, 2				2							13	50 1/2	
		CONTENT	-1	-1/2	-1	-1	-1	-1	-1							
20	459	PENALTY	1, 2	1, 2										6	60 1/2	
		CONTENT	-1/2	-1	-1/2	0	-1/2	0	-1							
21	470	PENALTY		1		OP								1	67	OP
		CONTENT	0	-1/2	0	-1/2	+1/2	-1/2	0							
22	655	PENALTY													64 1/2	
		CONTENT	-1	-1	-1	-1	0	-1	-1/2							
23	481	PENALTY	2											2	69 1/2	
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2							
24	744	PENALTY	SCRATCH													
		CONTENT	SCRATCH													

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
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5 Point Penalties:

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- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
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- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		2 Circles Left Lead Chng	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back							
25	456	PENALTY	1,1									2	67 1/2		
		CONTENT	0	-1/2	0	0	0	0							
26	447	PENALTY		1,1,2,1,2								10	54		
		CONTENT	-1	-1/2	-1	0	-1/2	-1	-1						
27	653	PENALTY	1,1,1,1,2	1,1,1,1,2								14	48		
		CONTENT	-1/2	-1/2	-1	-1	-1	-1	-1						
28	659	PENALTY	OP,2									2	64 1/2	OP	
		CONTENT	-1	-1	0	0	-1/2	-1/2	-1/2						
29	466	PENALTY	2	1,1	1,1,2			OP	2			10	54	OP	
		CONTENT	-1	-1	-1/2	-1/2	-1/2	-1/2	-1						
30	651	PENALTY											70 1/2		
		CONTENT	0	0	1/2	0	0	0	0						
31	670	PENALTY	2	2,2								6	57		
		CONTENT	-1	-1	-1	-1	-1	-1	-1						
32	675	PENALTY	1,1,1,1,2	1,1				OP				14	48 1/2	OP	
		CONTENT	-1	-1	-1	-1/2	-1	-1/2	-1/2						

JUDGE'S NAME (PRINTED): Allen Walton

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DO:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		5	4	1	2	3	7	6								
Manuever Description		2 Circles Left Lead Change	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back								
33	652	PENALTY	2		1/2	OP		OP						4	60 1/2	OP
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2							
34	460	PENALTY	2	2										4	59	
		CONTENT	-1	-1	-1	-1	-1	-1	-1							
35	664	PENALTY		5				OP						5	60 1/2	OP
		CONTENT	0	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2						
36	482	PENALTY													69 1/2	
		CONTENT	0	0	0	0	0	0	-1/2	0						
37	672	PENALTY	1 1/2							2				6	62 1/2	
		CONTENT	-1/2	0	-1/2	+1/2	+1/2	-1/2	-1/2	0						
38	473	PENALTY													68 1/2	
		CONTENT	0	0	0	0	0	0	-1/2	-1						
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Allen Walton

JUDGE'S SIGNATURE:

SHOW: San Antonio-VRH

CLASS: #73-SHTX VWCH- Novice Working Cow

DATE: 05/06/2017

NOVICE/YOUTH COW WORK

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Turning tail
- Repeated blatant disobedience
- Fall horse/rider; run ends; credit will be given for work done
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows, if new cow is awarded
- Failure to attempt any part of the class

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent						
			BOXING MANEUVERS						
	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES				
Tie-Breaker			1	3	4	2			
1	456	PENALTY	AA					2	67
		CONTENT	-1	-1/2	+1/2	0			
2	660	PENALTY							68 1/2
		CONTENT	-1/2	-1/2	0	-1/2			
3	670	PENALTY	AA					2	66 1/2
		CONTENT	-1/2	-1/2	0	-1/2			
4	470	PENALTY							71
		CONTENT	+1/2	0	0	+1/2			
5	460	PENALTY	P					1	67 1/2
		CONTENT	-1	-1/2	0	0			
6	691	PENALTY	AA					2	65 1/2
		CONTENT	-1	-1	0	-1/2			
7	732	PENALTY							70 1/2
		CONTENT	+1/2	0	0	0			
8	690	PENALTY	AALAL					9	59 1/2
		CONTENT	-1	-1	+1/2	0			
9	725	PENALTY							69 1/2
		CONTENT	0	-1/2	+1/2	-1/2			
10	446	PENALTY	LA					4	66
		CONTENT	-1/2	-1/2	+1/2	+1/2			

SHOW: San Antonio-VRH

CLASS: #73-SHTX VWCH - Novice Working Cow

DATE: 05/06/2017

NOVICE/YOUTH COW WORK

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
- Bilateral disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Turning tail
- Repeated blatant disobedience
- Fall horse/rider; run ends; credit will be given for work done
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows, if new cow is awarded
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DD:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent						
			BOXING MANEUVERS						
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES		
Tie-Breaker			1	3	4	2			
11	459		PENALTY AA					2	66
			CONTENT -1	-1	0	-1/2			
12	496		PENALTY						71 1/2
			CONTENT +1/2	0	+1/2	+1/2			
13	698		PENALTY LAAAA					7	60 1/2
			CONTENT -1	-1	0	-1/2			
14	447		PENALTY ALLAL					11	56
			CONTENT -1	-1	0	-1			
15	482		PENALTY						72
			CONTENT +1/2	+1/2	+1/2	+1/2			
16	500		PENALTY						69 1/2
			CONTENT 0	0	0	-1/2			
17	475		PENALTY ALAAL					9	58
			CONTENT -1	-1	0	-1			
18	655		PENALTY ALAAL					9	59
			CONTENT -1	-1	0	0			
19	675		PENALTY						69
			CONTENT -1/2	-1/2	0	0			
20	481		PENALTY A					1	69
			CONTENT 0	0	0	0			

Marilyn Peters

SHOW: San Antonio-VRH

CLASS: #73-SHTX VWCH - Novice Working Cow

DATE: 05/06/2017

NOVICE/YOUTH COW WORK

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

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			BOXING MANEUVERS						
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES					
Tie-Breaker			1	3	4	2			
21	473		PENALTY					70	
			CONTENT	0	0	0	0		
22	672		PENALTY	A				68 1/2	
			CONTENT	-1/2	0	0	0		
23	652		PENALTY					69 1/2	
			CONTENT	0	0	-1/2	0		
24	671		PENALTY	AAL				64 1/2	
			CONTENT	-1	0	+1/2	0		
25	695		PENALTY	AL				64	
			CONTENT	-1	-1/2	0	-1/2		
26	740		PENALTY					70	
			CONTENT	0	+1/2	-1/2	0		
27	462		PENALTY	SCRATCH					
			CONTENT						
28	663		PENALTY	5ALAK				57	
			CONTENT	-1	0	+1/2	+1/2		
29	653		PENALTY	A				70	
			CONTENT	0	0	+1/2	+1/2		
30	457		PENALTY	NAL				60	
			CONTENT	-1	-1/2	0	-1/2		

SHOW: San Antonio-VRH

CLASS: #73 - SHTX VWCH - Novice Working Cow

DATE: 05/06/2017

NOVICE/YOUTH COW WORK

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
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- Illegal equipment
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W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent						
			BOXING MANEUVERS						
	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES				
Tie-Breaker			1	3	4	2			
31	664	PENALTY	A					4	65 1/2
		CONTENT	-1/2	0	0	0			
32	461	PENALTY	AAAL					6	61 1/2
		CONTENT	-1	-1	0	-1/2			
33	495	PENALTY	AL					4	66
		CONTENT	-1/2	0	0	+1/2			
34	723	PENALTY							70 1/2
		CONTENT	0	-1/2	+1/2	+1/2			
35	669	PENALTY	L					3	65 1/2
		CONTENT	-1	0	0	-1/2			
36	726	PENALTY	LH					8	60
		CONTENT	-1	-1/2	0	-1/2			
37	683	PENALTY							67 1/2
		CONTENT	-1	-1/2	-1/2	-1/2			
38	659	PENALTY	A					1	68
		CONTENT	-1/2	0	0	-1/2			
39	466	PENALTY							69
		CONTENT	-1/2	0	-1/2	0			
		PENALTY							
		CONTENT							