

NOVICE/YOUTH COW WORK

SHOW: Sweetwater-VRH

CLASS: #73-SHTX VWCH - Novice Working Cow

DATE: 08/05/2017

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Loping a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two left) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Turning tail
- Repeated blatant disobedience
- Fall horse/rider; run ends; credit will be given for work done
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows, if new cow is awarded
- Failure to attempt any part of the class

DO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			BOXING MANEUVERS						
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES		
Tie-Breaker			1	4	2	5			
1	137	PENALTY						90	
		CONTENT	0	-1/2	+1/2	0			
2	4	PENALTY	1				1	69 1/2	
		CONTENT	-1/2	0	+1/2	+1/2			
3	49	PENALTY						71	
		CONTENT	+1/2	0	+1/2	0			
4	57	PENALTY	1 1				2	67	
		CONTENT	-1/2	-1/2	0	0			
5	36	PENALTY						70 1/2	
		CONTENT	+1/2	0	0	0			
6	8	PENALTY	3				3	65	
		CONTENT	-1	-1/2	0	-1/2			
7	44	PENALTY	1				1	69 1/2	
		CONTENT	-1/2	0	+1/2	+1/2			
8	101	PENALTY	3 3 3				9	59	
		CONTENT	-1	-1/2	0	-1/2			
9	66	PENALTY						72	
		CONTENT	+1/2	+1/2	+1/2	+1/2			
10	9	PENALTY	1 3				4	64 1/2	
		CONTENT	-1/2	-1/2	+1/2	0			

JUDGE'S SIGNATURE:

J. Dublin

SHOW: Sweetwater-VRH

CLASS: #73 - SHTX VWCH - Novice Working Cow

DATE: 08/05/2017

NOVICE/YOUTH COW WORK

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Off-Pattern (OP): Cannot place above others who complete pattern correctly

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- Schooling after entering the arena prior to calling for cow
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DO:

- Lameness
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WID	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			BOXING MANEUVERS						
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES		
Tie-Breaker			1	4	2	3			
11	102	PENALTY						70	
		CONTENT	0	0	0	0			
12	42	PENALTY	1 1 3				5	64	
		CONTENT	-1	-1/2	+1/2	0			
13	46	PENALTY						69 1/2	
		CONTENT	-1/2	0	0	0			
14	6	PENALTY	1 3 1 3				8	60 1/2	
		CONTENT	-1	-1/2	0	0			
15	69	PENALTY	1				1	68	
		CONTENT	-1/2	0	0	-1/2			
16	3	PENALTY						69 1/2	
		CONTENT	0	0	0	-1/2			
17	67	PENALTY						72	
		CONTENT	+1/2	+1/2	+1/2	+1/2			
18	37	PENALTY						72 1/2	
		CONTENT	+1	+1/2	+1/2	+1/2			
19	47	PENALTY						71	
		CONTENT	+1/2	+1/2	0	0			
20	35	PENALTY						71 1/2	
		CONTENT	+1/2	+1/2	+1/2	0			

JUDGE'S SIGNATURE:

J. Deakin

NOVICE/YOUTH COW WORK

SHOW: Sweetwater-VRH
CLASS: #73 - SHTX VWCH - Novice Working Cow
DATE: 08/05/2017

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Loss of working advantage - Working out of position - Slipping rein <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Knocking down the cow without having a working advantage - Losing a cow while boxing <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two reins) per maneuver 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Turning tail - Repeated blatant disobedience - Fall horse/rider; run ends: credit will be given for work done - Schooling after entering the arena prior to calling for cow - Schooling horse between cows, if new cow is awarded - Failure to attempt any part of the class <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire
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WID	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE	
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent							
			BOXING MANEUVERS							
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES			
			Tie-Breaker							
				1	4	2	3			
21	45		PENALTY	3	3					
			CONTENT	-1	-1/2	+1/2	-1/2		6	62 1/2
22	73		PENALTY	1	3					
			CONTENT	-1	-1/2	-1/2	0		4	64
23	43		PENALTY							
			CONTENT							
24	87		PENALTY	3	1	1				
			CONTENT	-1	-1/2	0	0		5	63 1/2
25	93		PENALTY							
			CONTENT	-1/2	-1/2	0	0			69
			PENALTY							
			CONTENT							
			PENALTY							
			CONTENT							
			PENALTY							
			CONTENT							
			PENALTY							
			CONTENT							

JUDGE'S SIGNATURE: *J. Dublin*

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled per maneuver
- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/ride

MANEUVER SCORES

Each horse/ride team is scored between 1-100 points and automatically begins the run with a score of 70 points)
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES											PENALTY TOTAL	SCORE	OP
Tie-Breaker		5	6	1	7	8	9	10	2	3	4				
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back				
1	46	PENALTY													
		CONTENT	0	0	0	-1/2	0	0	0	-1/2	+1/2	+1/2			
2	66	PENALTY													
		CONTENT	-1/2	0	-1/2	0	+1/2	+1/2	0	+1/2	0	+1/2			
3	47	PENALTY													
		CONTENT	-1/2	0	0	0	-1/2	0	0	0	+1/2	+1/2			
4	45	PENALTY													
		CONTENT	0	0	0	+1/2	0	0	0	-1/2	+1/2	0			
5	121	PENALTY				-3									
		CONTENT	-1/2	0	0	-1	0	0	0	-1/2	0	+1/2		-3	
6	137	PENALTY													
		CONTENT	0	0	0	0	0	0	0	0	0	+1/2			
7	73	PENALTY													
		CONTENT	-1/2	+1/2	0	-1/2	-1	-1/2	-1/2	0	0	-1/2		-1	
8	36	PENALTY													
		CONTENT	-1/2	0	0	+1/2	+1/2	0	0	-1/2	+1/2	+1/2			

JUDGE'S NAME (PRINTED): Debby Sauguieth

JUDGE'S SIGNATURE: [Signature]

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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WID	#	MANEUVER SCORES											PENALTY TOTAL	SCORE	OP																																																																																																																																																																																																																																																																
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Tie-Breaker		5	6	1	7	8	9	10	2	3	4																																																																																																																																																																																																																																																																				
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back																																																																																																																																																																																																																																																																				
9	67	PENALTY																	CONTENT	0	0	-1/2 + 1/2	-1/2	0	-1/2	0	+1/2	+1/2					70	10	43	PENALTY																	CONTENT	0	-1/2	0	0	-1/2	0	-1/2	0	0	-1/2			Nose BAND	0 DQ	11	49	PENALTY																	CONTENT	-1/2	0	0	0	-1/2	-1/2	0	0	+1/2	0				69	12	35	PENALTY																	CONTENT	-1/2	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72	13	5	PENALTY																	CONTENT	-1/2	-1/2	-1	0	-1	0	0	0	0	0				67	14	57	PENALTY																	CONTENT	+1/2	0	+1/2	0	0	0	0	+1/2	0	+1/2				72	15	8	PENALTY																	CONTENT	0	0	+1/2	0	-1/2	0	+1/2	-1/2	+1/2	+1/2				71	16	109	PENALTY																	CONTENT	+1/2	0	-1/2	-1	0	0	-1/2	-1/2	0	0				68
		CONTENT	0	0	-1/2 + 1/2	-1/2	0	-1/2	0	+1/2	+1/2					70																																																																																																																																																																																																																																																															
10	43	PENALTY																	CONTENT	0	-1/2	0	0	-1/2	0	-1/2	0	0	-1/2			Nose BAND	0 DQ	11	49	PENALTY																	CONTENT	-1/2	0	0	0	-1/2	-1/2	0	0	+1/2	0				69	12	35	PENALTY																	CONTENT	-1/2	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72	13	5	PENALTY																	CONTENT	-1/2	-1/2	-1	0	-1	0	0	0	0	0				67	14	57	PENALTY																	CONTENT	+1/2	0	+1/2	0	0	0	0	+1/2	0	+1/2				72	15	8	PENALTY																	CONTENT	0	0	+1/2	0	-1/2	0	+1/2	-1/2	+1/2	+1/2				71	16	109	PENALTY																	CONTENT	+1/2	0	-1/2	-1	0	0	-1/2	-1/2	0	0				68																																		
		CONTENT	0	-1/2	0	0	-1/2	0	-1/2	0	0	-1/2			Nose BAND	0 DQ																																																																																																																																																																																																																																																															
11	49	PENALTY																	CONTENT	-1/2	0	0	0	-1/2	-1/2	0	0	+1/2	0				69	12	35	PENALTY																	CONTENT	-1/2	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72	13	5	PENALTY																	CONTENT	-1/2	-1/2	-1	0	-1	0	0	0	0	0				67	14	57	PENALTY																	CONTENT	+1/2	0	+1/2	0	0	0	0	+1/2	0	+1/2				72	15	8	PENALTY																	CONTENT	0	0	+1/2	0	-1/2	0	+1/2	-1/2	+1/2	+1/2				71	16	109	PENALTY																	CONTENT	+1/2	0	-1/2	-1	0	0	-1/2	-1/2	0	0				68																																																																				
		CONTENT	-1/2	0	0	0	-1/2	-1/2	0	0	+1/2	0				69																																																																																																																																																																																																																																																															
12	35	PENALTY																	CONTENT	-1/2	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72	13	5	PENALTY																	CONTENT	-1/2	-1/2	-1	0	-1	0	0	0	0	0				67	14	57	PENALTY																	CONTENT	+1/2	0	+1/2	0	0	0	0	+1/2	0	+1/2				72	15	8	PENALTY																	CONTENT	0	0	+1/2	0	-1/2	0	+1/2	-1/2	+1/2	+1/2				71	16	109	PENALTY																	CONTENT	+1/2	0	-1/2	-1	0	0	-1/2	-1/2	0	0				68																																																																																																						
		CONTENT	-1/2	0	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				72																																																																																																																																																																																																																																																															
13	5	PENALTY																	CONTENT	-1/2	-1/2	-1	0	-1	0	0	0	0	0				67	14	57	PENALTY																	CONTENT	+1/2	0	+1/2	0	0	0	0	+1/2	0	+1/2				72	15	8	PENALTY																	CONTENT	0	0	+1/2	0	-1/2	0	+1/2	-1/2	+1/2	+1/2				71	16	109	PENALTY																	CONTENT	+1/2	0	-1/2	-1	0	0	-1/2	-1/2	0	0				68																																																																																																																																								
		CONTENT	-1/2	-1/2	-1	0	-1	0	0	0	0	0				67																																																																																																																																																																																																																																																															
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		CONTENT	+1/2	0	+1/2	0	0	0	0	+1/2	0	+1/2				72																																																																																																																																																																																																																																																															
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		CONTENT	0	0	+1/2	0	-1/2	0	+1/2	-1/2	+1/2	+1/2				71																																																																																																																																																																																																																																																															
16	109	PENALTY																	CONTENT	+1/2	0	-1/2	-1	0	0	-1/2	-1/2	0	0				68																																																																																																																																																																																																																																														
		CONTENT	+1/2	0	-1/2	-1	0	0	-1/2	-1/2	0	0				68																																																																																																																																																																																																																																																															

JUDGE'S NAME (PRINTED): Debby Sangunetto

JUDGE'S SIGNATURE: [Signature]
Printed from HSW AD

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between normal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DO:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O	#	MANEUVER SCORES											PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		5	6	1	7	8	9	10	2	3	4					
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back					
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		CONTENT	0	0	+1/2	0	0	0	-1/2	0	+1/2	0				70 1/2
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		CONTENT	0	0	+1/2	+1/2	0	+1/2	+1/2	0	0	0				72
19	117	PENALTY														
		CONTENT	-1/2	0	-1/2	-1/2	-1/2	0	-1	0	-1/2	0				66 1/2
20	93	PENALTY	-3		-3											
		CONTENT	-1	-1/2	-1/2	0	-1/2	-1/2	0	-1/2	0	+1/2				-6 60 1/4
21	87	PENALTY	-1						-1	-1						
		CONTENT	-1	0	+1/2	0	0	0	0	0	0	+1/2				-3 67
22	37	PENALTY														
		CONTENT	-1/2	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2				-1 69 1/2
23	9	PENALTY														
		CONTENT	-1/2	0	0	0	-1/2	0	0	+1/2	0	+1/2				70
24	4	PENALTY														
		CONTENT	0	0	-1	0	0	+1/2	0	-1/2	+1/2	0				69 1/2

JUDGE'S NAME (PRINTED): Debby Sargent

JUDGE'S SIGNATURE: Debby Sargent

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over bridled per maneuver
- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Bilateral disobedience
- Use of either hand to instill fear/praise
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- More than one finger between split reins or any fingers between normal reins per maneuver
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Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DD:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

MANEUVER SCORES

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W/O	#	MANEUVER SCORES											PENALTY TOTAL	SCORE	OP																																																																																																																																						
Tie-Breaker		5	6	1	7	8	9	10	2	3	4																																																																																																																																										
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back																																																																																																																																										
25	44	PENALTY															CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	0	-1/2	0	-1/2		67	26	3	PENALTY															CONTENT	-1/2	+1/2	0	0	0	0	0	0	+1/2	0		70 1/2	27	6	PENALTY															CONTENT	0	0	0	-1/2	-1/2	0	0	-1/2	+1/2	0		69	28	42	PENALTY															CONTENT	-1/2	0	-1/2	0	-1/2	+1/2	0	0	0	0		69			PENALTY															CONTENT												
		CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	0	-1/2	0	-1/2		67																																																																																																																																							
26	3	PENALTY															CONTENT	-1/2	+1/2	0	0	0	0	0	0	+1/2	0		70 1/2	27	6	PENALTY															CONTENT	0	0	0	-1/2	-1/2	0	0	-1/2	+1/2	0		69	28	42	PENALTY															CONTENT	-1/2	0	-1/2	0	-1/2	+1/2	0	0	0	0		69			PENALTY															CONTENT																																										
		CONTENT	-1/2	+1/2	0	0	0	0	0	0	+1/2	0		70 1/2																																																																																																																																							
27	6	PENALTY															CONTENT	0	0	0	-1/2	-1/2	0	0	-1/2	+1/2	0		69	28	42	PENALTY															CONTENT	-1/2	0	-1/2	0	-1/2	+1/2	0	0	0	0		69			PENALTY															CONTENT																																																																								
		CONTENT	0	0	0	-1/2	-1/2	0	0	-1/2	+1/2	0		69																																																																																																																																							
28	42	PENALTY															CONTENT	-1/2	0	-1/2	0	-1/2	+1/2	0	0	0	0		69			PENALTY															CONTENT																																																																																																						
		CONTENT	-1/2	0	-1/2	0	-1/2	+1/2	0	0	0	0		69																																																																																																																																							
		PENALTY															CONTENT																																																																																																																																				
		CONTENT																																																																																																																																																			

JUDGE'S NAME (PRINTED): Rebby Sanguinetti

JUDGE'S SIGNATURE: [Signature]

VERSATILITY RANCH HORSE - TRAIL

SHOW: Sweetwater-VRH
CLASS: #71 - SHTX VTRL - Novice Trail
DATE: 08/05/2017

- 1 Point Penalties:**
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Skipping over or failing to step into required space
 - Incorrect number of strides, if specified
 - One step on dismount or ground tie except shifting to balance
 - Split gait at lope
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at Lope
 - Break of gait at Walk or trot for more than two (2) strides
 - 2-3 steps on dismount or ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/pressure
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between front reins per maneuver
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gate
 - 4 or more steps on dismount or ground tie

- OB-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Leaving arena before pattern is complete
 - 3rd refusal
 - No attempt to perform obstacle
 - Repeated blatant disobedience
- DQ:**
- Lameness
 - Abuse
 - Illegal equipment
 - Disrespect or misconduct
 - Improper western attire
 - Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		6	4	5	7	8	1	2	3							
Obstacle Description		LH Push	SP R	Walk Bridge	Ex T Logs	LL L Logs	Box, 270R, bark	Trot Stumps	Walk Cones							
1	73	✓	PENALTY			-1	-1	-1						4	64	
		✓	CONTENT	+1/2	0	0	0	0	-1	-1/2	-1					
2	87	✓	PENALTY			-1	-1	-1		-5				9	61	
		✓	CONTENT	0	+1/2	0	-1/2	0	0	0	0	0				
3	66	✓	PENALTY				-1	-1	-3					9	60	
		✓	CONTENT	0	+1/2	0	+1/2	-1	-1	0	0					
4	37	✓	PENALTY					-3						5	66 1/2	
		✓	CONTENT	+1/2	+1/2	0	+1/2	0	-1	+1/2	+1/2					
5	101	✓	PENALTY		-5		-1			OP				6	62	OP
		✓	CONTENT	0	-1	0	+1/2	0	+1/2	-1/2	-1/2					
6	5	✓	PENALTY	-5	-5			-1						12	56 1/2	
		✓	CONTENT	-1/2	+1/2	0	0	-1	0	+1/2	0					
7	121	✓	PENALTY					-3	-1					5	66 1/2	
		✓	CONTENT	0	+1/2	0	+1/2	-1	+1/2	+1/2	+1/2					
8	43	✓	PENALTY		-5	-5	-1	-1		-1				DQ		
		✓	CONTENT	0	OP	-1	-1	0	0	0	-1					

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Melana [Signature]*

VERSATILITY RANCH HORSE - TRAIL

SHOW: Sweetwater-VRH

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 08/05/2017

- 1 Point Penalties:**
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Skipping over or failing to step into required space
 - Incorrect number of strides, if specified
 - One step on dismount or ground tie except shifting to balance
 - Split pole at lunge
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at Lunge
 - Break of gait at Walk or trot for more than two (2) strides
 - 2-3 steps on dismount or ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gate
 - 4 or more steps on dismount or ground tie

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- Breaking pattern
 - Leaving arena before pattern is complete
 - 3rd refusal
 - No attempt to perform obstacle
 - Repeated blatant disobedience
- DQ:**
- Lameness
 - Abuse
 - Illegal equipment
 - Disrespect or misconduct
 - Improper western attire
 - Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		6	4	5	7	8	1	2	3							
Obstacle Description		LH Push	SPR	Walk Bndge	Ext T Logs	LL L Logs	Box, 270R, back	Frot Stumps	Walk Cones							
17	102				=1									2	69 1/2	
		PENALTY														
		CONTENT	+1/2	+1/2	0	-1/2	0	+1/2	+1/2	0						
18	44				-3		=3							7	63	
		PENALTY														
		CONTENT	+1/2	+1/2	0	-1	+1/2	-1	0	+1/2						
19	109						=1	-1						4	64 1/2	
		PENALTY														
		CONTENT	-1/2	0	0	0	-1	0	0	0						
20	47						-1		-1					2	69 1/2	
		PENALTY														
		CONTENT	+1/2	+1/2	0	+1/2	0	+1/2	-1	+1/2						
21	57						=-1	=-1	=-1					21	44 1/2	
		PENALTY	-5													
		CONTENT	-1	0	0	-1	-1	-1	+1/2	-1						
22	45						-1	-1						3	68 1/2	
		PENALTY														
		CONTENT	0	+1/2	0	+1	-1/2	0	+1/2	0						
23	49						-1	-3	-1					6	66	
		PENALTY														
		CONTENT	+1/2	+1/2	0	0	-1	+1/2	+1/2	+1						
24	137						-3							3	69	
		PENALTY														
		CONTENT	+1/2	+1/2	0	+1/2	-1	+1/2	+1/2	+1/2						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Melissa Meyer*

VERSATILITY RANCH HORSE - TRAIL

SHOW: Sweetwater-VRH

CLASS: #71 - SHTX VTRL - Novice Trail

DATE: 08/05/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to irritate/tease/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gait
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

OBSTACLE SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		6	4	5	7	8	1	2	3							
Obstacle Description		LH Push	SP R	Walk Bridge	Ex T Logs	LL L Logs	Box, 270R, back	Front Stumps	Walk Cones							
25	46	✓					-1 -1 -1 -3							8	61	
		PENALTY														
		CONTENT	+1/2	+1/2	0	0	-1	-1	0	0						
26	119	✓	Scrapped													
		PENALTY														
		CONTENT														
27	3	✓					-1 -1							2	69 1/2	
		PENALTY														
		CONTENT	0	+1/2	0	0	0	+1/2	+1/2	0						
28	35	✓					-1 -1 -1							3	69 1/2	
		PENALTY														
		CONTENT	+1/2	+1/2	0	0	-1/2	+1/2	+1	+1/2						
29	67	✓					-1 -1 -1 -1							7	61 1/2	
		PENALTY														
		CONTENT	0	0	0	+1/2	-1	-1/2	-1/2	0						
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE: *Missie Opey*

VERSATILITY RANCH HORSE - REINING

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1) - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamare) per maneuver - More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DD:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Fall of horse/riders; run ends - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		5	6	3	1	4	2	7								
Manuever Description		2 Circles Left Lead/Change	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back								
1	12 ^v	PENALTY	2	2										4	65 1/2	
		CONTENT	0	0	-1/2	0	0	0	0							
2	18	PENALTY	SCRATCH													
		CONTENT														
3	3 ^v	PENALTY													69	
		CONTENT	-1/2	0	0	0	-1/2	0	0							
4	9 ^v	PENALTY	1	2	1	3								9	56	
		CONTENT	-1/2	-1	-1	0	-1	-1	-1/2							
5	39 ^v	PENALTY													71	
		CONTENT	-1/2	0	+1/2	+1/2	0	0	+1/2							
6	43 ^v	PENALTY	5.2	2		OP								9	52 1/2	OP
		CONTENT	-1	-1	-1	-1/2	-1/2	-1/2	-1							
7	87 ^v	PENALTY	2											2	65 1/2	
		CONTENT	-1/2	-1/2	0	-1/2	0	-1/2	-1/2							
8	66	PENALTY	2	1.2				OP						5	60	OP
		CONTENT	-1/2	-1	-1/2	-1	-1/2	-1	-1/2							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1-Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between rental reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

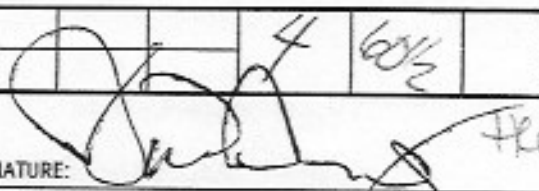
- Lameness
- Abuse
- Fall of horse/riders; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

MANUEVER SCORES

Each horse/riders team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WID	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker													
		5	6	3	1	4	2	7							
		2 Circles Left Lead Change		2 Circles Right Lead		Stop	3 1/2 Spins Left		Stop	3 1/2 Spins Right		Stop & Back			
9	48✓	PENALTY	2	12				OP					5	62	OP
		CONTENT	-1/2	-1	0	0	0	-1 1/2	0						
10	36✓	PENALTY		2		-1/2							2 1/2	68	
		CONTENT	+1/2	-1/2	0	-1/2	0	+1/2	+1/2						
11	42✓	PENALTY	2	2		OP							4	58 1/2	OP
		CONTENT	-1	-1/2	-1/2	-1/2	-1	-1/2	-1/2						
12	102✓	PENALTY	2	2									4	63 1/2	
		CONTENT	-1/2	-1	0	0	-1/2	0	-1/2						
13	57✓	PENALTY	2	2									5	62 1/2	
		CONTENT	-1	-1/2	0	-1/2	0	-1/2	0						
14	137✓	PENALTY		3			-1/2						3 1/2	65 1/2	
		CONTENT	-1/2	-1/2	0	0	0	-1/2	+1/2						
15	47✓	PENALTY												69	
		CONTENT	0	0	0	-1/2	0	-1/2	0						
16	101	PENALTY	2	2									4	60 1/2	
		CONTENT	-1	-1	-1	-1/2	-1	-1/2	-1/2						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/pain
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two reins) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire



W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		5	6	5	1	4	2	7								
Maneuver Description		2 Circles Left Lead/Flag	2 Circles Slight Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back								
17	6✓	PENALTY	3	2										5	61	
		CONTENT	-1 1/2	-1	-1/2	-1/2	-1/2	0	0							
18	4✓	PENALTY		3,2										5	61	
		CONTENT	-1 1/2	-1	-1/2	0	-1/2	-1/2	0							
19	3✓	PENALTY		1										1	68 1/2	
		CONTENT	0	-1/2	0	0	0	0	0							
20	119	PENALTY	SCRATCH													
		CONTENT	SCRATCH													
21	117✓	PENALTY				2 OP		2						4	60	OP
		CONTENT	-1/2	0	-1/2	-1/2	-1	-1	-1/2							
22	93✓	PENALTY	3	2										5	61 1/2	
		CONTENT	-1	0	-1/2	-1	0	-1/2	-1/2							
23	67✓	PENALTY	2	2					2					6	59 1/2	
		CONTENT	-1	-1	0	-1/2	-1/2	-1	-1/2							
24	4✓	PENALTY			2				2					4	60	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: HSW

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure or trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

WID	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		5	6	3	1	4	2	7								
Maneuver Description		2 Circles Left Lead Change	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop	4 Back							
25	8✓	PENALTY														
		CONTENT	0	0	-1/2	-1/2	-1/2	0	0						68 1/2	
26	49✓	PENALTY	1													
		CONTENT	-1/2	0	0	-1/2	+1/2	-1	+1/2					1	68	
27	45✓	PENALTY														
		CONTENT	0	0	-1/2	+1/2	-1/2	-1/2	+1/2						69 1/2	
28	69✓	PENALTY														
		CONTENT	0	0	0	+1/2	-1/2	+1/2	+1/2						71	
29	73✓	PENALTY	2	2		OP										
		CONTENT	-1/2	-1 1/2	-1	-1 1/2	-1	-1	-1/2						68 (57) OP	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 