

**VERSATILITY RANCH HORSE - RANCH RIDING**

**SHOW:** Athens-Versatility  
**CLASS:** #80 - SHTX YPLS - Youth Pleasure  
**DATE:** 07/21/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Gapping mouth
  - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between romal reins per maneuver
  - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
		Tie-Breaker														
		Maneuver Description														
		PENALTY														
1	912	CONTENT	0	+1/2	0	+1/2	0	0	0	-1/2	0	-1/2			70	
2	930	PENALTY		OP					3							
		CONTENT	-1/2	-1/2	+1/2	-1/2	-1/2	-1	-1	-1	-1/2	-1			3	57 OP
4	874	PENALTY														
		CONTENT	+1/2	+1/2	0	0	+1/2	0	0	+1/2	+1/2	0			72 1/2	
5	695	PENALTY														
		CONTENT	0	-1/2	-1/2	-1/2	-1	0	0	0	0	-1			66 1/2	
6	907	PENALTY								1						
		CONTENT	+1/2	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2			1	72 1/2
8	933	PENALTY														
		CONTENT	0	-1	-1/2	0	-1/2	0	0	0	0	-1/2			62 1/2	
9	934	PENALTY														
		CONTENT	0	0	-1/2	-1/2	-1/2	0	0	0	0	-1			67 1/2	
10	679	PENALTY														
		CONTENT	0	0	+1/2	+1/2	0	0	0	+1/2	+1/2	0			72	

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

<b>SHOW:</b>	Athens-Versatility
<b>CLASS:</b>	#80 - SHTX YPLS - Youth Pleasure
<b>DATE:</b>	07/21/2018

**VERSATILITY RANCH HORSE - RANCH RIDING**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Gapping mouth</li> <li>- Break of gait at walk or trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- 1st or 2nd cumulative refusal</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back				
Maneuver Description															
11	936	PENALTY													
		CONTENT	0	0	-1/2	-1/2	0	-1/2	0	-1/2	-1/2	0			67 1/2
69															
12	961	PENALTY													
		CONTENT	0	0	+1/2	-1/2	-1/2	0	0	+1/2	0	-1/2			69 1/2
70															
13	849	PENALTY		3											
		CONTENT	-1/2	-1/2	0	-1/2	0	+1/2	0	+1/2	0	-1/2		3	66
14	889	PENALTY								1					
		CONTENT	0	-1/2	0	0	-1/2	0	0	-1/2	0	-1/2		1	67
15	922	PENALTY													
		CONTENT	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2			73
71															
16	962	PENALTY													
		CONTENT	+1/2	0	0	-1/2	0	0	0	+1/2	0	0			70 1/2
17	898	PENALTY						1		1					
		CONTENT	0	-1/2	0	+1/2	-1/2	-1/2	0	-1/2	0	-1		2	65 1/2
18	890	PENALTY	5					5 OP							
		CONTENT	-1	-1/2	-1/2	-1	-1	-1/2	-1/2	-1/2	-1/2	-1/2		10	48 1/2 (OP)

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

**VERSATILITY RANCH HORSE - RANCH RIDING**

SHOW:	Athens-Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	07/21/2018

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  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
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  - Blatant disobedience
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back					
Maneuver Description																
19	897	PENALTY				OP									67 1/2	OP
		CONTENT	0	-1/2	-1/2	0	-1	0	-1/2	-1/2	0	-1			67	
20	863	PENALTY														71
		CONTENT	0	0	+1/2	-1/2	0	+1/2	0	0	+1/2	0			71	
21	913	PENALTY														
		CONTENT	page 4													
22	689	PENALTY						1							1	69 1/2
		CONTENT	0	0	+1/2	0	-1/2	0	0	0	+1/2	0				
23	904	PENALTY														71 1/2
		CONTENT	0	0	0	+1/2	0	0	+1/2	0	0	+1/2				
24	931	PENALTY								OP 3					8	56 OP
		CONTENT	0	-1/2	-1/2	-1/2	-1	-1/2	-1/2	0	-1	-1/2			69	67
25	935	PENALTY														
		CONTENT	page 4													
26	677	PENALTY														
		CONTENT	page 4													

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 

**VERSATILITY RANCH HORSE - RANCH RIDING**

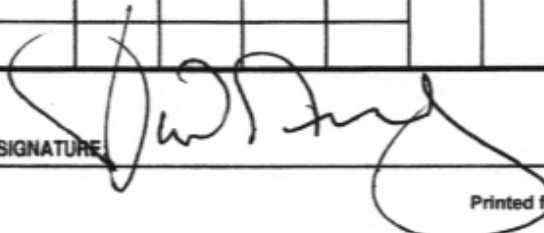
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CLASS:	#80 - SHTX YPLS - Youth Pleasure
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  - Break of gait at lope
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  - Improper western attire

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back						
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
		Tie-Breaker															
		Maneuver Description															
		PENALTY															
27	868	CONTENT	0	0	+1/2	0	0	0	-1/2	+1/2	0	+1/2			71		
		PENALTY	5	5	5	5	5	5	5	5	5	5					
28	871	CONTENT	0	-1/2	0	0	0	0	0	-1/2	0	-1/2		50	18 1/2		
		PENALTY															
7	903	CONTENT	0	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	0			72 1/2		
		PENALTY						1									
3	678	CONTENT	+1/2	+1/2	0	-1/2	-1/2	-1	0	0	0	-1/2		1	67 1/2		
		PENALTY															
21	913	CONTENT	-1/2	0	0	0	0	0	0	+1/2	0	0			70		
		PENALTY															
25	935	CONTENT	0	-1/2	-1/2	-1/2	0	0	-1/2	0	0	-1			67		
		PENALTY															
26	677	CONTENT	0	0	+1/2	+1/2	0	0	+1/2	0	+1/2	0			72		
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 



**VERSATILITY RANCH HORSE - TRAIL**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>		4	3	1	2	5	6	7									
<b>Obstacle Description</b>		1 Pole, W Pole	Bridge, 1 1/2 R	Back Chute	L RL, Left	Wall-Fig 8	SP	LH Push									
1	912	PENALTY				OP											69 OP
		CONTENT	-1/2	+1/2	0	0	-1/2	0	+1/2								
2	898	PENALTY			5	OP	1,1										7 56 OP
		CONTENT	-1/2	-1	-1 1/2	-1 1/2	-1/2	-1	-1								
3	871	PENALTY	1				OP		5,5								11 54 OP
		CONTENT	-1	+1	0	-1/2	-1 1/2	-1/2	-1 1/2								
4	679	PENALTY		5,5 OP	5	OP	OP										15 48.5 OP
		CONTENT	0	-1.5	-1.5	-1.5	-1.5	0	-1/2								
5	849	PENALTY					3										3 68.5
		CONTENT	0	-1/2	0	-1/2	0	0	+1/2								
6	961	PENALTY	1,1			1		1									4 68.5
		CONTENT	-1/2	+1/2	+1/2	+1/2	+1	0	+1/2								
7	930	PENALTY	1,1,1			3,3	OP	1,1,1,1									13 51 OP
		CONTENT	-1	-1/2	0	-1	-1 1/2	-1 1/2	-1/2								
8	689	PENALTY	1/2														1/2 71
		CONTENT	+1/2	+1/2	0	+1/2	0	0	0								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *M*

**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** Athens-Versatility

**CLASS:**#83 - SHTX YTRL - Youth Trail

**DATE:** 07/21/2018

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
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- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins per maneuver
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- Letting go of gate
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**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

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- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

**Disqualification (DQ):**

- Abuse
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- Fall of horse/rider
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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>		4	3	1	2	5	6	7									
<b>Obstacle Description</b>		1 Pole, W Pole	bridge, 1 1/2 R	black Chute	L RL, 1 trot	Walk Fig 8	SP	LH Push									
9	677	PENALTY	1/2												1/2	71.5	
		CONTENT	-1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2								
10	913	PENALTY	1/2												1/2	72.5	
		CONTENT	0	+1/2	+1/2	1	0	+1/2	+1/2								
11	934	PENALTY			1	5									6	62	
		CONTENT	0	+1/2	0	-1	0	-1/2	-1								
12	868	PENALTY	1			1, 1		1, 5, OP							9	58.5	OP
		CONTENT	0	+1/2	+1/2	-1	0	-1/2	-1								
13	933	PENALTY	1			3, 1			5						10	61.5	
		CONTENT	0	+1/2	+1/2	-1/2	+1/2	+1/2	0								
14	922	PENALTY		5		3, 1, 1	1								11	56.5	
		CONTENT	-1/2	-1/2	-1	-1	-1/2	+1/2	+1/2								
15	962	PENALTY	1					1, 1, 1							4	67	
		CONTENT	0	+1/2	+1/2	0	+1/2	-1/2	0								
16	903	PENALTY				1	OP		5						1	64.5	OP
		CONTENT	0	+1	+1/2	+1/2	-1/2	0	0								

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**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** Athens-Versatility  
**CLASS:**#83 - SHTX YTRL - Youth Trail  
**DATE:** 07/21/2018

- |  |  |   |
|--|--|---|
| <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or falling to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on mount/dismount or ground tie (except shifting to balance)</li> <li>- Split pole in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Two-three steps on mount/dismount or ground tie</li> </ul> | <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- Four or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> | <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul> |
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				1	2	3	4	5	6	7	8	9	10					
<b>Tie-Breaker</b>				4	3	1	2	5	6	7								
<b>Obstacle Description</b>				1 Pole, W Pole	Bridge, 1 1/2 R	Back Chute	L RL, Trot	Walk Fig 8	SP	LH Push								
17	873	PENALTY						1							1	68		
		CONTENT	0	0	0	0	0	-1/2	-1/2	0								
18	907	PENALTY														73		
		CONTENT	0	+1	+1/2	0	+1/2	+1/2	+1/2									
19	678	PENALTY	1			3									4	64.5		
		CONTENT	0	+1/2	0	-1/2	0	-1/2	0									
20	889	PENALTY	1	5		OP	1,1	5.5, OP	5						24	38	OP	
		CONTENT	-1/2	-1	-1	-1.5	-1	-1/2	-1/2									
21	936	PENALTY														70		
		CONTENT	0	+1/2	0	0	0	0	0	-1/2								
22	904	PENALTY				3,1		1,1							6	65		
		CONTENT	0	+1/2	0	-1	0	-1/2	-1/2									
23	863	PENALTY														72		
		CONTENT	+1/2	+1/2	0	+1/2	0	0	+1/2									
24	890	PENALTY	1	5		1	OP	1, OP	5.5						18	45.5		
		CONTENT	-1	0	-1/2	-1	-1/2	-1/2	-1									

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** Athens-Versatility  
**CLASS:** #83 - SHTX YTRL - Youth Trail  
**DATE:** 07/21/2018

- |  |   |   |
|--|---|---|
| <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or falling to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on mount/dismount or ground tie (except shifting to balance)</li> <li>- Split pole in lops over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lops</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Two-three steps on mount/dismount or ground tie</li> </ul> | <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between normal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- Four or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> | <p><b>Off-Pattern (OP):</b> Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul> |
|--|---|---|

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
<b>Tie-Breaker</b>		4	3	2	1	5	6	7							
<b>Obstacle Description</b>		1 Pole, W Pole	Bridge, 1 1/2 R	Back Chute	L RL, Trot	Walk Fig 8	SP	LH Push							
25	874	PENALTY 1/2											1/2	71.5	
		CONTENT +1/2	+1/2	-1/2	+1/2	+1/2	0	+1/2							
26	897	PENALTY 1		5	5								11	57.5	
		CONTENT 0	+1/2	0	-1	0	-1/2	-1/2							
27	695	PENALTY OP	5	5	OP		1.5	5.5					26	35.5	OP
		CONTENT -1 1/2	-1	-1 1/2	-1 1/2	0	-1 1/2	-1 1/2							
28	931	PENALTY 1.1	OP	OP	OP	OP	OP						2	51.5	OP
		CONTENT -1	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2							
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE:  \_\_\_\_\_  
Printed from HSW



**SHOW:** Athens-Versatility

**CLASS:** #86 - SHTX YRNN - Youth Reining

**DATE:** 07/21/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roma reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DG):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/hider
- Improper western attire

**MANUEVER SCORES**

Each horse/hider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8				
<b>Tie-Breaker</b>		7	6	5	2	4	3	1					
<b>Maneuver Description</b>		Right Circle Lead Change	Left Circle Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back					
1	903	PENALTY	1,2								3	65	
		CONTENT	+1/2	0	0	-1/2	-1/2	-1	-1/2				
2	936	PENALTY	1,2	1,2							6	62	
		CONTENT	-1/2	-1/2	0	0	0	-1/2	-1/2				
3	962	PENALTY										71 1/2	
		CONTENT	+1/2	0	+1/2	0	0	0	+1/2				
4	923	PENALTY			2			1/2			2 1/2	68	
		CONTENT	+1/2	+1/2	0	0	0	0	-1/2				
5	689	PENALTY										71	
		CONTENT	+1/2	+1/2	0	+1/2	-1/2	+1/2	-1/2				
6	873	PENALTY	2	2							4	61 1/2	
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	-1	-1/2				
7	863 <del>877</del>	PENALTY										72	
		CONTENT	0	0	0	+1/2	+1/2	+1/2	+1/2				
8	871 <del>863</del>	PENALTY	2	2		2					6	60	
		CONTENT	-1/2	-1/2	0	-1 1/2	-1/2	-1/2	-1/2				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *J. Dublin*

**VERSATILITY RANCH HORSE - REINING**

**PATTERN 7**

**SHOW:** Athens-Versatility

**CLASS:** #86 - SHTX YRNN - Youth Reining

**DATE:** 07/21/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Tie-Breaker	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8				
		<b>Manuever Description</b>	Right Circle Lead Change	Left Circle Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back					
9	912	PENALTY												
		CONTENT	+1/2	+1/2	0	0	-1/2	0	-1				69 1/2	
10	677	PENALTY	1, 2											
		CONTENT	-1/2	0	0	0	-1/2	0	0			3	66	
11	890	PENALTY	2, 2, 1	2, 1					OP					
		CONTENT	-1	-1	-1/2	-1/2	-1	-1/2	-1/2			10		53
12	679	PENALTY												
		CONTENT	+1/2	+1/2	+1/2	0	0	0	+1/2				72	
13	898	PENALTY	4, 2			OP								
		CONTENT	-1/2	-1	-1/2	-1	-1	-1	-1/2			6		58 1/2
14	961	PENALTY				OP								
		CONTENT	+1/2	+1/2	-1/2	-1/2	0	-1/2	-1/2					69
15	849	PENALTY					1							
		CONTENT	0	0	+1/2	+1/2	0	+1/2	0			1		70 1/2
16	934	PENALTY					1/2							
		CONTENT	0	0	-1/2	-1	-1/2	-1/2	-1/2			1/2		66 1/2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*Dubler*

**VERSATILITY RANCH HORSE - REINING**

SHOW: Athens-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 07/21/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/riders
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/riders team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Contact, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		Right Circle Lead Change	Left Circle Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back					
17	933	PENALTY										65 1/2	
		CONTENT	0	-1/2	-1/2	-1	-1	-1	-1/2				
18	922	PENALTY			2						2	70	
		CONTENT	0	+1/2	0	+1/2	0	+1/2	+1/2				
19	913	PENALTY		OP	1,2						3	65	65
		CONTENT	0	-1	-1	+1/2	0	-1/2	0				
20	904	PENALTY		1							1	67	
		CONTENT	+1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2				
21	874	PENALTY										71	
		CONTENT	0	+1/2	0	0	0	0	+1/2				
22	907	PENALTY										73 1/2	
		CONTENT	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2				
23	889	PENALTY	1/2								1/2	69	
		CONTENT	0	0	0	-1/2	0	0	0				
24	678	PENALTY	1,2	2							5	62 1/2	
		CONTENT	0	0	-1/2	-1/2	-1/2	-1/2	-1/2				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Dublin*

**VERSATILITY RANCH HORSE - REINING**

PATTERN 7

SHOW: Athens-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 07/21/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8					
<b>Tie-Breaker</b>															
<b>Maneuver Description</b>			Right Circle Lead Change	Left Circle Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins	Left	Stop & Back					
25	897	PENALTY	2	2,2		5,2,OP		5,2,OP				20		45	
		CONTENT	0	-1/2	-1/2	-1 1/2	-1/2	-1 1/2	-1/2	5					
26	868	PENALTY											70 1/2		
		CONTENT	+1/2	0	0	0	0	-1/2	+1/2						
27	695	PENALTY	2,2	5,2								11	56 1/2		
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	0	-1/2						
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Dubler*

Printed from HSW



SHOW: Athens-Versatility

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 07/21/2018

**NOVICE/YOUTH COW WORK**

**1 Point Penalties:**

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

**3 Point Penalties:**

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

**5 Point Penalties:**

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- NE- Failure to attempt any part of the class

**DQ:**

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- I- Fall horse/rider; run ends; credit will be given for work done

**RUN CONTENT**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Contact, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	BOXING MANEUVERS					PENALTIES			NOTES	PENALTY TOTAL	SCORE	OP
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
Tie-Breakers >													
		1	4	2	5	3							
1	868	+1/2	∅	+1/2	+1/2	+1/2					∅	72	
2	863	+1/2	+1/2	∅	∅	+1/2		L			3	68 1/2	
3	689	-1	∅	∅	∅	∅	A	L			4	65	
4	913	∅	+1/2	-1/2	∅	∅	A				1	69	
5	930	-1	∅	-1	∅	∅	AAA AA	L			8	60	
6	874	∅	∅	∅	∅	∅					∅	70	
7	898	∅	∅	-1	∅	∅	A				1	68	
8	890	-1	∅	∅	∅	∅	AA	L			5	64	
9	962	+1/2	∅	∅	+1/2	∅					∅	71	
10	889	-1/2	-1/2	∅	-1/2	-1/2					∅	68	

JUDGE'S SIGNATURE:

*Frank C. ...*

SHOW: Athens-Versatility

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 07/21/2018

**NOVICE/YOUTH COW WORK**

**1 Point Penalties:**

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

**3 Point Penalties:**

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

**5 Point Penalties:**

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- NE- Failure to attempt any part of the class

**DQ:**

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- I- Fall horse/rider, run ends; credit will be given for work done

**RUN CONTENT**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points)  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP		
		BOXING MANEUVERS					PENALTIES							
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				NOTES	
		Tie-Breakers >												
11	936	∅	∅	-1	∅	∅	AA	LL			8	61		
12	679	∅	∅	∅	+1/2	∅					∅	70 1/2		
13	912	∅	∅	∅	+1/2	+1/2					∅	71		
14	907	-1/2	+1/2	+1/2	+1/2	+1/2	AA	L			5	66 1/2		
15	677	+1/2	∅	+1/2	+1/2	∅					∅	71 1/2		
16	923	-1/2	+1/2	+1	+1/2	+1/2	A	LL			7	65		
17	849	+1/2	∅	+1	+1/2	+1/2					∅	72 1/2		
18	933	∅	∅	-1/2	∅	∅	AA	H			7	62 1/2		
19	961	∅	-1/2	-1	∅	∅	A				1	67 1/2		
20	922	+1/2	+1/2	+1/2	+1	+1/2						73		

JUDGE'S SIGNATURE:

*Frank Cuyler*



SHOW: Athens-Versatility  
CLASS: 100 - AQHA 483000 - Youth VRH Working Ranch Horse  
DATE: 07/21/2010

**VERSATILITY RANCH HORSE - RANCH COW WORK**

- 1 Point Penalties:**  
 A - Loss of working advantage  
 C - Using the corner or the end of the arena to turn the cow when going down the fence  
 E - Changing sides of arena to turn cow  
 L - For each length horse runs past cow  
 P - Working out of position  
 R - Two-loop catch in amateur and youth classes  
 S - Slipping rein  
 T - Failure to drive cow past middle marker on first turn  
 V - Over-bridled (per maneuver)  
 W - Out of frame (per maneuver)
- 2 Point Penalties:**  
 A - Going around the corner of the arena before turning cow  
 B - In an open field turn animal gets within 3 feet of the end fence before being turned  
 R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**  
 E - Exhausting or overworking the cow before circling or roping  
 H - Hanging up on the fence (refusing to turn)  
 K - Knocking down the cow without having a working advantage  
 R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**  
 A - Failure to turn the cow both directions on the fence  
 B - Spurring or hitting in front of cinch at any time  
 C - Blatant disobedience  
 E - Use of either hand to instill fear/praise  
 H - Use of two hands (except in snaffle bit or hackamore) per maneuver  
 M - More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver  
 R - Failure to catch when roping in open/cowboy classes
- 10 Point Penalty:**  
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**  
 A - Turning tail  
 E - Repeated blatant disobedience  
 H - Leaving arena before run is complete  
 I - Illegal catch at end of run  
 J - Schooling after entering the arena prior to calling for cow  
 K - Schooling horse between cows, if new cow is awarded  
 N - Failure to attempt any part of the class  
 R - Complete loss of rope
- Disqualification (DQ):**  
 A - Abuse  
 B - Lameness  
 D - Disrespect or misconduct  
 G - Illegal equipment  
 F - Fall of horse/rider  
 N - Improper western attire

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP	
		Each horse/holder team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL			
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL
L	R	L	R	TRACK & RATE	STOP & HOLD														
		Tie-Breaker																	
1	913	PENALTY																	
		CONTENT	+1/2	0	0	+1/2	+1/2	0				0	0	0					71 1/2
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED): Frank Craighead JUDGE'S SIGNATURE: Frank Craighead  
 Printed from HSW



**SHOW:** Athens-Versatility  
**CLASS:** #91 - AQHA 485000 - Youth VRH Limited Ranch Cow Work  
**DATE:** 07/27/2016

**VRH - LIMITED COW WORK (Amateur/Youth)**

- 1 Point Penalties:**  
A - Loss of working advantage  
D - Failure to drive cow passed middle marker on second drive before time expires  
P - Working out of position  
S - Slipping rein  
V - Over-bridled (per maneuver)  
W - Out of frame (per maneuver)
- 3 Point Penalties:**  
K - Knocking down the cow without having a working advantage  
L - Losing a cow while boxing
- 5 Point Penalties:**  
B - Spurring in front of cinch  
C - Blatant disobedience  
E - Use of either hand to instill fear/praise  
H - Use of two hands (except in snaffle bit or hackamore) per maneuver  
M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

- 10 Point Penalty:**  
U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**  
A - Turning tail  
E - Repeated blatant disobedience  
H - Leaving arena before run is complete  
J - Schooling after entering the arena prior to calling for cow  
K - Schooling horse between cows, if new cow is awarded  
N - Failure to attempt any part of the class
- Disqualification (DQ):**  
A - Abuse  
B - Lameness  
D - Disrespect or misconduct  
G - Illegal equipment  
F - Fall of horse/rider  
N - Improper western attire

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker			3	5	11	2	7	9	4	4	12	1	8	10						
1	874	PENALTY																		
		CONTENT	0	0	0	-1/2	0	-1/2	0	0	0	-1/2	0	0						68 1/2
2	962	PENALTY							A				OP							
		CONTENT	0	0	0	-1/2	0	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	L				4	60
3	677	PENALTY				P														
		CONTENT	0	0	-1/2	-1/2	-1/2	0	0	0	0	-1/2	0	0					1	66 1/2
4	912	PENALTY																		
		CONTENT	0	-1/2	0	0	+1/2	0	0	0	0	+1/2	+1/2	0						71
5	961	PENALTY				AP														
		CONTENT	0	0	-1/2	-1	-1	0	0	0	0	-1/2	0	0					2	65
6	863	PENALTY																		
		CONTENT	+1/2	+1/2	0	0	+1/2	0	+1/2	+1/2	0	0	+1/2	+1/2						73 1/2
7	678	PENALTY																		
		CONTENT	0	0	0	+1/2	0	0	+1/2	+1/2	0	0	+1/2	0						72
8	889	PENALTY				P														
		CONTENT	0	0	0	-1	0	0	0	0	0	-1/2	0	0						67 1/2

JUDGE'S NAME (PRINTED): Frank Craighead

JUDGE'S SIGNATURE: Frank Craighead  
Printed from HSW



SHOW: Athens-Versatility

CLASS: #91 - AQHA 485000 - Youth VRH Limited  
Ranch Cow Work

DATE: 07/21/2018

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL						
		BOXING			DRIVE			BOXING			DRIVE												
POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.									
Tie-Breaker																							
9	903	PENALTY																					
		CONTENT	0	0	0	+1/2	+1/2	0	0	+1/2	0	+1	+1/2	0									73
10	849	PENALTY																					
		CONTENT	+1/2	+1	0	0	+1/2	0	+1/2	+1	+1	+1/2	+1/2	0									1 74 1/2
11	679	PENALTY																					
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2									53 1/2 <sup>A</sup> op
		PENALTY																					
		CONTENT																					
		PENALTY																					
		CONTENT																					
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JUDGE'S NAME (PRINTED): Frank Craighead

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