

SHOW:	Lubbock-Versatility
CLASS:	#60 - SHTX IPLS - Intermediate Pleasure
DATE:	04/07/2018

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

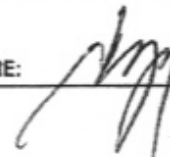
Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		4	6	1	7	3	9	8	2	10	5					
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back					
1	424	PENALTY					1							1	70	
		CONTENT	0	0	+1/2	0	+1/2	-1/2	0	0	+1/2					
2	351	PENALTY						3	3					0	58 1/2	
		CONTENT	-1/2	0	-1/2	-1	0	0	-1	-1/2	-1/2	-1/2				
3	362	PENALTY													69	
		CONTENT	0	-1/2	+1/2	-1/2	0	0	0	0	-1/2	0				
5	73	PENALTY						3						3	65	
		CONTENT	0	-1/2	0	0	0	-1/2	-1	0	0	0				
6	360	PENALTY													72	
		CONTENT	+1/2	0	+1/2	0	+1/2	0	0	+1/2	0	0				
7	255	PENALTY													73	
		CONTENT	0	+1/2	+1	+1/2	+1/2	0	+1/2	-1/2	0	+1/2				
8	295	PENALTY													67 1/2	
		CONTENT	-1/2	-1/2	0	0	-1/2	-1/2	0	+1/2	0	0				
9	261	PENALTY													72	
		CONTENT	0	0	+1/2	+1/2	+1/2	-1/2	0	+1/2	0	+1/2				

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Lubbock-Versatility
CLASS:	#60 - SHTX IPLS - Intermediate Pleasure
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<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																																																																																																																
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Tie-Breaker		4	6	1	7	3	9	8	2	10	5																																																																																																																																																																																																																																																																				
Maneuver Description		Exit Walk	Trot	Exit Trot	Lope	Stop 100	Walk	Lope	Exit Lope	Trot	Stop & Back																																																																																																																																																																																																																																																																				
10	284	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0				73 1/2	12	307	PENALTY						3											CONTENT	0	0	+1/2	+1/2	0	0	-1	-1/2	0	0			3	66 1/2	13	301	PENALTY																	CONTENT	0	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1	+1/2	+1/2				75	14	408	PENALTY																	CONTENT															15	403	PENALTY						1											CONTENT	0	-1/2	0	0	0	-1/2	0	0	0	0			1	68	16	275	PENALTY																	CONTENT	0	0	0	0	0	-1/2	-1/2	0	0	0				69	17	459	PENALTY																	CONTENT	0	0	0	0	0	0	0	0	+1/2	0				70 1/2	19	390	PENALTY	1					3											CONTENT	-1/2	-1/2	+1/2	0	0	-1/2	0	-1/2	0	0				46 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0				73 1/2																																																																																																																																																																																																																																																															
12	307	PENALTY						3											CONTENT	0	0	+1/2	+1/2	0	0	-1	-1/2	0	0			3	66 1/2	13	301	PENALTY																	CONTENT	0	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1	+1/2	+1/2				75	14	408	PENALTY																	CONTENT															15	403	PENALTY						1											CONTENT	0	-1/2	0	0	0	-1/2	0	0	0	0			1	68	16	275	PENALTY																	CONTENT	0	0	0	0	0	-1/2	-1/2	0	0	0				69	17	459	PENALTY																	CONTENT	0	0	0	0	0	0	0	0	+1/2	0				70 1/2	19	390	PENALTY	1					3											CONTENT	-1/2	-1/2	+1/2	0	0	-1/2	0	-1/2	0	0				46 1/2																																		
		CONTENT	0	0	+1/2	+1/2	0	0	-1	-1/2	0	0			3	66 1/2																																																																																																																																																																																																																																																															
13	301	PENALTY																	CONTENT	0	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1	+1/2	+1/2				75	14	408	PENALTY																	CONTENT															15	403	PENALTY						1											CONTENT	0	-1/2	0	0	0	-1/2	0	0	0	0			1	68	16	275	PENALTY																	CONTENT	0	0	0	0	0	-1/2	-1/2	0	0	0				69	17	459	PENALTY																	CONTENT	0	0	0	0	0	0	0	0	+1/2	0				70 1/2	19	390	PENALTY	1					3											CONTENT	-1/2	-1/2	+1/2	0	0	-1/2	0	-1/2	0	0				46 1/2																																																																				
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1	+1/2	+1/2				75																																																																																																																																																																																																																																																															
14	408	PENALTY																	CONTENT															15	403	PENALTY						1											CONTENT	0	-1/2	0	0	0	-1/2	0	0	0	0			1	68	16	275	PENALTY																	CONTENT	0	0	0	0	0	-1/2	-1/2	0	0	0				69	17	459	PENALTY																	CONTENT	0	0	0	0	0	0	0	0	+1/2	0				70 1/2	19	390	PENALTY	1					3											CONTENT	-1/2	-1/2	+1/2	0	0	-1/2	0	-1/2	0	0				46 1/2																																																																																																						
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		CONTENT	0	-1/2	0	0	0	-1/2	0	0	0	0			1	68																																																																																																																																																																																																																																																															
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
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Tie-Breaker		4	6	1	7	3	9	8	2	10	5					
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back					
20	256	0	0	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2					72 1/2
21	434															
22	365	0	0	0	-1/2	-1/2	-1/2	0	-1/2	0	-1/2					1 66 1/2
23	342	0	0	0	-1/2	0	0	0	+1/2	+1/2	0					70 1/2
24	451	0	-1/2	0	0	+1/2	0	0	0	+1/2	0					70 1/2
25	464	0	0	+1/2	+1/2	0	-1/2	0	0	0	0					1 69 1/2
26	361	+1/2	0	0	0	-1/2	-1/2	0	-1/2	0	0					1 68
28	297	0	0	+1/2	-1/2	+1/2	0	0	0	0	0					70 1/2

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

SHOW:	Lubbock-Versatility
CLASS:	#60 - SHTX IPLS - Intermediate Pleasure
DATE:	04/07/2018

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
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3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
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5 Point Penalties:

- Spurring in front of cinch
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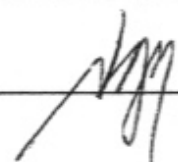
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Tie-Breaker		4	6	1	7	3	9	8	2	10	5					
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back					
29	348	PENALTY														
		CONTENT	+1/2	0	+1/2	0	0	+1/2	+1/2	0	+1/2	0				72 1/2
30	71	PENALTY														
		CONTENT														
32	270	PENALTY														
		CONTENT														
33	423	PENALTY														
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2	-1/2	+1/2				75
	309	PENALTY				3										
		CONTENT	0	0	-1/2	-1	-1/2	-1/2	-1/2	0	0	0			3	64

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____




VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility
CLASS: #62 - SHOOT ITRL - Intermediate Trail
DATE: 04/07/2018

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or falling to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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OBSTACLE SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN						
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		1	2	3	4	5	6	7	8	9	10										
Tie-Breaker																					
Obstacle Description		RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	960 R, walk out	Drag at Trot												
1	424	PENALTY	11		33	5	OP1														
		CONTENT	+1/2	-1	+1/2	-1	-1	-1	0	0								14	53	OP	
-3																					
2	351	PENALTY	1		53		11	5	OP												
		CONTENT	-1/2	-1	0	-1	0	+1	-1	-1 1/2									17	47	OP
-6																					
3	362	PENALTY				3			1												
		CONTENT	0	+1/2	0	+1/2	0	0	+1/2	0									4	67 1/2	
4	469	PENALTY																			
		CONTENT	[Handwritten scribble]																		
5	73	PENALTY	11	1	33	1		1													
		CONTENT	0	-1/2	+1/2	-1/2	-1/2	-1	0	0										11	57
2																					
6	360	PENALTY		1		33	1		11												
		CONTENT	0	-1	0	-1	0	+1/2	0	+1/2										10	59
7	255	PENALTY				3			11												
		CONTENT	+1/2	+1	+1/2	-1/2	+1/2	+1	-1/2	+1/2										5	69
1 1 1																					
8	295	PENALTY					1		111												
		CONTENT	0	0	0	0	-1	-1/2	-1	+1/2										4	64

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

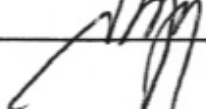
VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility
CLASS: #62 - SHOOT ITRL - Intermediate Trail
DATE: 04/07/2018

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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	860 R, walk out	Drag at Trot							
9	261													2	72	
10	284													14	56.5	
11	369													13	54.5	
12	307													4	69.5	
13	301													0	74	
14	408															
15	403													12	51.5	OP
16	275														72 1/2	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - TRAIL

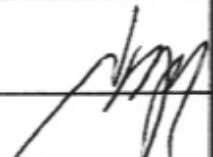
SHOW: Lubbock-Versatility
CLASS: #62 - SH TX ITRL - Intermediate Trail
DATE: 04/07/2018

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incurred or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between roman reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	360 R, walk out	Drag at T trot							
17	459	PENALTY	1		53			11						11	59 1/2	
		CONTENT	0	-1/2	+1/2	-1/2	+1/2	+1/2	-1/2							
18	347	PENALTY														
		CONTENT														
19	390	PENALTY	5	1		35		11						16	51	
		CONTENT	-1/2	-1	+1/2	-1/2	0	+1/2	+1/2	-1/2						
20	256	PENALTY				33		11						8	64 1/2	
		CONTENT	0	+1/2	+1	-1/2	+1/2	+1/2	0	+1/2						
21	434	PENALTY														
		CONTENT														
22	365	PENALTY		1		3		11						6	62	
		CONTENT	0	-1/2	0	-1	+1/2	-1/2	-1/2	0						
23	342	PENALTY		1		33	1	OP						8	61	OP
		CONTENT	+1/2	-1/2	+1/2	-1	+1/2	-1	0	0						
24	451	PENALTY						11						2	71 1/2	
		CONTENT	+1/2	0	+1/2	+1/2	+1	+1/2	0	+1/2						

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility
CLASS: #62 - SHOOT ITRL - Intermediate Trail
DATE: 04/07/2018

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		8	4	7	6	1	5	2	3							
Obstacle Description		RR Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	360 R, walk out	Drag at Trot							
25	464	PENALTY				1						1	72 1/2			
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2						
26	361	PENALTY		1		33	15	OP	5			18	48 1/2	OP		
		CONTENT	0	-1/2	0	-1	-1/2	-1	-1/2	0						
27	423	PENALTY				33	1		1			8	63 1/2			
		CONTENT	0	+1/2	0	-1/2	0	+1/2	+1/2	+1/2						
28	297	PENALTY	55		5	33	1					22	39 1/2	OP		
		CONTENT	OP	-1 1/2	-1 1/2	-1	-1	-1/2	-1/2	-1						
29	348	PENALTY				53			1			9	62 1/2			
		CONTENT	+1/2	0	0	-1	+1	+1	0	0						
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

VERSATILITY RANCH HORSE - REINING

PATTERN 9

SHOW: Lubbock-Versatility

CLASS: #64 - SHTX IRNN - Intermediate Reining

DATE: 04/07/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the body to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANEUVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8						
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points. -1 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker															
Maneuver Description LCC RCC Stop 3 1/2 L Stop 3 1/2 R Stop															
1	348	PENALTY	2 1/2		1 1/2	1/2									
		CONTENT	-1	-1/2	-1	-1	-1	-1	-1			7 1/2	56		
2	284	PENALTY		1 1/2	1					1/2					
		CONTENT	0	-1	-1/2	-1/2	-1/2	0	-1/2			4 1/2	62 1/2		
3	263	PENALTY	Scratch												
		CONTENT	Scratch												
4	307	PENALTY		1 1/2											
		CONTENT	0	-1/2	0	0	0	0	0	0		3	66 1/2		
5	469	PENALTY	SCRATCH												
		CONTENT	SCRATCH												
6	261	PENALTY	2		2										
		CONTENT	-1/2	-1/2	0	0	0	-1/2	0			4	64 1/2		
7	269	PENALTY	2	2	1 1/2				1						
		CONTENT	-1	-1	-1	-1	-1	-1	-1/2			8	55 1/2		
8	275	PENALTY													
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	0	-1/2				67 1/2		

JUDGE'S NAME (PRINTED): Dayle

JUDGE'S SIGNATURE: _____

VERSATILITY RANCH HORSE - REINING

PATTERN 9

SHOW: Lubbock-Versatility

CLASS: #64 - SHTX IRNN - Intermediate Reining

DATE: 04/07/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the buckle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8					
		Tie-Breaker													
		Manuever Description	LCL	ALC	STR	3/2 L	STR	3/2 R	6 B						
9	297	PENALTY		1/2								1/2	70 1/2		
		CONTENT	+1/2	-1/2	-1/2	+1/2	+1/2	+1/2	0						
10	362	PENALTY	1 OP	OP	OP	OP	OP	OP	OP			1	58 1/2	OP	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2						
11	390	PENALTY		2	1	1/2				2		5 1/2	62		
		CONTENT	0	-1/2	0	-1/2	-1/2	0	-1						
12	424	PENALTY						1/2				1/2	67		
		CONTENT	0	-1/2	-1/2	0	-1/2	-1/2	-1/2						
13	265	PENALTY	2	2 1/2	1 1/2							9	57 1/2		
		CONTENT	-1/2	-1	-1/2	-1/2	-1/2	-1/2	0						
14	256	PENALTY											68		
		CONTENT	0	0	0	0	-1/2	-1/2	-1						
15	423	PENALTY		1/2									71		
		CONTENT	0	0	+1/2	0	+1/2	0	+1/2						
16	434	PENALTY	5	2 1/2		OP						8	55 1/2	OP	
		CONTENT	-1	-1	-1/2	-1/2	-1	-1/2	-1						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - REINING

PATTERN 9

SHOW:	Lubbock-Versatility
CLASS:	#64 - SHTX IRNN - Intermediate Reining
DATE:	04/07/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena.

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Tie-Breaker	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8					
		Manuever Description	1/2c	2c	stop	3/4L	stop	3/4R	S	B					
17	255	PENALTY			1/2								1/2	67	
		CONTENT	+1/2	0	0	-1/2	-1	-1/2	-1						
18	403	PENALTY	1/2										1/2	66 1/2	
		CONTENT	0	0	-1/2	-1/2	-1/2	-1	-1/2						
19	71	PENALTY	2 1/2	1 1/2, 2 1/2		2 5/8 OP		1	2				2 1/2	40	OP
		CONTENT	-1 1/2	-1 1/2	-1	-1 1/2	-1	-1	-1 1/2	-1					
20	451	PENALTY												66 1/2	
		CONTENT	0	0	-1	-1/2	-1/2	-1/2	-1						
21	342	PENALTY	2	2									4	58 1/2	
		CONTENT	-1 1/2	-1 1/2	-1	-1	-1	-1 1/2	-1						
22	360	PENALTY		1		1							2	65	
		CONTENT	0	-1/2	-1	-1/2	-1/2	0	-1/2						
23	464	PENALTY	1/2						1/2				1	68 1/2	
		CONTENT	0	0	0	-1/2	0	0	0	0					
24	73	PENALTY	2 1/2, 2	2		1/2			OP				8 1/2	54	OP
		CONTENT	-1	-1	-1	-1 1/2	-1	-1 1/2	-1 1/2						

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

VERSATILITY RANCH HORSE - REINING

SHOW:	
CLASS:	
DATE:	

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8					
Maneuver Description		LCC	Rec	S	3 1/2 L S		3 1/2 S B							
Add	295	PENALTY			1/2						1/2	68		
		CONTENT	0	0	-1/2	0	-1/2	0	-1/2					
Add	301	PENALTY		1							1	70		
		CONTENT	0	0	-1/2	+1/2	0	+1/2	+1/2					
Add	209	PENALTY	SCRATCH									SCRATCH		
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

SHOW: Lubbock-Versatility

CLASS: #66-SHTXIWCH-Intermediate Working Cow

DATE: 04/07/2018

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL					
		BOXING			DRIVE			BOXING			DRIVE											
POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	3	5	10	TOTAL				
Tie-Breaker		1	2	3	4	5	6	7	8	9												
1	297	PENALTY																				
		CONTENT	+1/2	0	0	-1	-1	0	0	0	0	+1/2	+1/2	0								69 1/2
2	275	PENALTY																				
		CONTENT	-1/2	-1/2	0	0	0	0	-1/2	0	0	0	0	0	0							68 1/2
3	307	PENALTY	A																			
		CONTENT	0	0	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0								72
4	459	PENALTY	AA						A													
		CONTENT	-1	-1/2	0	-1/2	0	0	-1	-1/2	-1/2	-1/2	-1/2	-1/2								65 1/2
5	284	PENALTY																				
		CONTENT	0	0	0	+1/2	0	0	+1/2	0	0	+1/2	+1/2	0								72
6	269	PENALTY	AA																			
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	0	0	-1/2	0	-1/2	-1	0								64
7	256	PENALTY																				
		CONTENT	-1/2	-1/2	0	-1	-1	0	-1/2	0	0	-1/2	-1/2	0								65 1/2
8	342	PENALTY	A																			
		CONTENT	-1	-1	0	0	0	0	-1	-1	-1	-1/2	-1/2	-1/2								53 1/2

JUDGE'S NAME (PRINTED):

Tefer

JUDGE'S SIGNATURE:

VRH - LIMITED COW WORK (Amateur/Youth)

<p>1 Point Penalties: A - Loss of working advantage D - Failure to drive cow passed middle marker on second drive before time expires P - Working out of position S - Slipping rein V - Over-bridled (per maneuver) W - Out of frame (per maneuver)</p> <p>3 Point Penalties: K - Knocking down the cow without having a working advantage L - Losing a cow while boxing</p> <p>5 Point Penalties: B - Spurring in front of cinch C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p>10 Point Penalty: U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</p> <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <p>A - Turning tail E - Repeated blatant disobedience H - Leaving arena before run is complete J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class</p> <p>Disqualification (DQ): A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire</p>
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W/O	#		RUN CONTENT												PENALTIES				SCORE	OP	
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL			
			BOXING			DRIVE			BOXING			DRIVE									
POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.							
Tie-Breaker			1	2	3	4	5	6	7	8	9										
9	295	PENALTY																			
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	0						74 1/2	
10	360	PENALTY																			
		CONTENT	0	0	0	+1/2	0	0	0	0	0	-1/2	-1/2	-1/2						(60)	(60)
11	424	PENALTY																			
		CONTENT	0	0	0	0	0	0	0	0	0	0	0	0	0						70
12	351	PENALTY	AP						A												
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0						3	62 1/2
13	423	PENALTY																			
		CONTENT	0	0	0	+1/2	0	0	-1	-1	0	-1	-1	-1					L		3 64 1/2
14	362	PENALTY																			
		CONTENT	0	0	0	0	0	0	-1/2	-1/2	0	-1/2	0	0							68 1/2
15	348	PENALTY	A						A												
		CONTENT	-1	-1/2	0	0	0	0	-1/2	0	0	-1/2	-1/2	0							2 65
16	434	PENALTY	A						A												
		CONTENT	-1/2	-1/2	-1	0	0	0	-1/2	-1/2	0	0	0	0							2 65

JUDGE'S NAME (PRINTED):

[Signature]

JUDGE'S SIGNATURE:

[Signature]

SHOW: Lubbock-Versatility

CLASS: #66-SHTXIWCH-Intermediate Working Cow

DATE: 04/07/2018

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
		BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL				
Tie-Breaker		1	2	3	4	5	6	7	8	9									
17	265																		
		PENALTY																	
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	0			73 1/2		
18	73																		
		PENALTY																	
		CONTENT	-1	-1	-1	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	L		6 (52) (D)		
19	408																		
		PENALTY																	
		CONTENT																	
20	261																		
		PENALTY																	
		CONTENT	+1	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2	+1/2	L		3 (68 1/2) (N)		
21	270																		
		PENALTY																	
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			65		
22	361																		
		PENALTY	A	A															
		CONTENT	-1	-1/2	0	-1	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			2 (56) (N)		
23	403																		
		PENALTY																	
		CONTENT	0	0	0	-1/2	0	0	-1/2	-1/2	0	-1/2	-1/2	-1/2			(64) (N)		
24	255																		
		PENALTY																	
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	0			66		

JUDGE'S NAME (PRINTED):

Jefe

JUDGE'S SIGNATURE:

[Signature]

SHOW: Lubbock-Versatility

CLASS: #66-SHTXIWCH-IntermediateWorkingCow

DATE: 04/07/2018

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:
 A - Loss of working advantage
 D - Failure to drive cow passed middle marker on second drive before time expires
 P - Working out of position
 S - Slipping rein
 V - Over-bridled (per maneuver)
 W - Out of frame (per maneuver)

3 Point Penalties:
 K - Knocking down the cow without having a working advantage
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 B - Spurring in front of cinch
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 G - Illegal equipment
 F - Fall of horse/tider
 N - Improper western attire

W/O	#	PENALTY	CONTENT	RUN CONTENT												PENALTIES				SCORE	OP	
				Each horse/tider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL			
				BOXING			DRIVE			BOXING			DRIVE									
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.								
		Tie-Breaker		1	2	3	4	5	6	7	8	9										
25	451			0	0	0	+1/2	0	0	0	0	0	0	0	0	0					70 1/2	
26	464			+1/2	0	+1/2	+1/2	+1/2	0	0	0	0	-1/2	0	0						71 1/2	
28	301	A		-1/2	0	0	+1/2	0	0	0	0	0	-1/2	-1/2	-1/2						1 (64 1/2) (A)	

JUDGE'S NAME (PRINTED): Jeter

JUDGE'S SIGNATURE: