

SHOW: San Antonio-Versatility
 CLASS: #40 - SHUT of ES - Junior Pleasure
 DATE: 05/05/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Gapping mouth
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		8	4	1	2	9	10	3	5	6	7				
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Glop 100	Walk	Lope	Ext Lope	Trot	Glop & Back				
1	203	<i>Scratch</i>													
2	516													0	72
3	528								3	3				6	62 1/2
4	529													0	72
5	533													0	70
6	576													0	69 1/2
7	586			1		OP								1	(100) OP
8	601													0	71

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____ *HU*

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	San Antonio-Versatility
CLASS:	#40 - SHTX JPLS - Junior Pleasure
DATE:	05/05/2018

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker			Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description																
9		609							+1/2		+1/2			0	71	
10		620	-1/2	0	0	+1/2	0	0	0	0	0	0		0	70	
11		670	0	0	0	+1/2	0	0	0	0	0	0		0	70 1/2	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/ rider
- Improper western attire

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker														
		Obstacle Description														
		1 2 3 4 5 6 7 8 9 10														
1	670			-3				-1						-4	67 1/2	
		Penalty														
		Content	+1	0	-1	0	+1	+1	-1/2							
2	283															
		Penalty														
		Content														
3	586			-1	-1			-1						-5	62 1/2	
		Penalty														
		Content	-1/2	0	-1/2	-1	-1/2	+1/2	-1/2							
			69 1/2		67	64	63 1/2	64	62 1/2							
4	620			-1										-1	70 1/2	
		Penalty														
		Content	0	+1/2	-1/2	+1/2	0	+1/2	+1/2							
			70	70 1/2	68 1/2	69	69	69 1/2	70							
5	529			-1										-2	72	
		Penalty														
		Content	+1	+1/2	-1/2	+1	+1	0	+1							
			71	71 1/2	69	70	71	71	72							
6	528													OP	71 1/2	
		Penalty														
		Content	0	+1/2	+1/2	0	+1	+1	-1/2							
			71	71	72	73	71 1/2									
7	516													-7	64	
		Penalty	-1			-5										
		Content	-1/2	+1/2	+1	-1/2	0	0	+1/2							
			68 1/2	67	70	63 1/2			64							
8	601													-6	65	
		Penalty				-5		-1								
		Content	+1/2	+1/2	-1/2	-1	+1	-1/2	+1							
			70 1/2	71	70 1/2	63 1/2	64 1/2	63	64							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Bob Rayner*

VERSATILITY RANCH HORSE - TRAIL

SHOW: San Antonio-Versatility
CLASS:#41 - SHTX JTRL - Junior Trail
DATE: 05/05/2018

- | | | |
|--|--|---|
| <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie | <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) | <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire |
|--|--|---|

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		trot logs	LH Push Gate	L LL Logs	Back thru logs	Walk Bridge	Walk, SP R	Drag, exit @ trot								
9	576	PENALTY	-1 -1		-3									-5		64 1/2
		CONTENT	-1	+1/2	-1	+1/2	+1/2	+1/2	+1/2							
			69	69 1/2	68											
10	609	PENALTY	-1								-1			-2		68 1/2
		CONTENT	-1	+1/2	+1/2	-1	0	+1	+1/2							
			68		69											
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Bogo Reyes
Printed from RSW

VERSATILITY RANCH HORSE - REINING

PATTERN 1

SHOW:	San Antonio-Versatility
CLASS:	SHTX JRNN - Junior Reining
DATE:	05/05/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER DESCRIPTION	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8				
		Tie-Breaker		1	3	6	4	5	2					
		Manuever Description	Trot to Center & 3 Spins both Stop	2 Fast Circles Dir	2 Fast Circles Rt. Lead Change	Left Rollback	Right Rollback	Stop & Back						
1	586	PENALTY			-1-2-1	-1								
		CONTENT	0	+1/2	0	0	0	0	+1/2			10	61	
2	533	PENALTY												
		CONTENT	0	-1	-1/2	0	-1/2	0	-1				67	
3	601	PENALTY			-2	-2	-2							
		CONTENT	0	-1	0	0	-1/2	-1/2	0			4	62	
4	609	PENALTY		OP										
		CONTENT	0	+1/2	0	+1/2	0	0	+1/2				71 1/2	OP
5	576	PENALTY												
		CONTENT	0	0	+1/2	0	-1/2	0	-1/2				69 1/2	
6	516	PENALTY												
		CONTENT	0	-1/2	-1/2	-1	-1	-1	-1/2				64 1/2	
7	529	PENALTY												
		CONTENT	0	-1/2	+1/2	0	0	0	0				70	
8	620	PENALTY			5									
		CONTENT	0	-1/2	-1	-1	0	-1/2	-1/2			5	61 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

M. [Signature]

SHOW: San Antonio-Versatility
CLASS: #43 - SHTX JWCH - Junior Working Cow
DATE: 05/05/2018

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
		BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL				
Tie-Breaker		9	1	2	8	3	7	5	6	4									
1	609	PENALTY																	
		CONTENT	+1/2	0	0	0	0	0	+1/2	0	0	0	0	0	0	0	0	1	69
2	516	PENALTY																	
		CONTENT	0	-1	0	-1/2	0	-1/2	-1/2	-1	0	-1/2	-1/2	0					65.5
3	529	PENALTY																	
		CONTENT	+1/2	0	0	+1/2	0	0	+1/2	0	0	+1/2	0	0					72
4	576	PENALTY																	
		CONTENT	-1	-1/2	0	-1/2	0	0	-1	-1	0	-1	-1	0					64
5	620	PENALTY																	
		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0	+1/2	0	0					71.5
6	601	PENALTY																	
		CONTENT	0	-1/2	0	+1/2	0	0	0	-1/2	0	+1/2	0	0					70
7	528	PENALTY																	
		CONTENT	0	0	0	-1/2	0	0	0	0	0	0	0	0				1	68.5
8	586	PENALTY	AA																
		CONTENT	-1	-1	0	0	0	0	-1/2	-1/2	0	0	0	0				2	65

JUDGE'S NAME (PRINTED): Bobby Hunt

JUDGE'S SIGNATURE: Bobby Hunt