

**VERSATILITY RANCH HORSE - RANCH COW WORK**

**SHOW:** Derby & Ranching Heritage Challenge

**CLASS:** #103-SHTX DWCH - Derby Working Cow

**DATE:** 10/28/2018

**1 Point Penalties:**

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**2 Point Penalties:**

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

**3 Point Penalties:**

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

**5 Point Penalties:**

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- R - Failure to catch when roping in open/cowboy classes

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- I - Illegal catch at end of run
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL						
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL			
L	R	L	R	TRACK & RATE	STOP & HOLD																	
		Tie-Breaker	3	2	4	6	5	7	5	7	1	8	9									
		PENALTY																				
	1	519	CONTENT	+1/2	∅	+1	-1/2	+1/2	+1			+1/2	+1/2	∅							73 1/2	
	2	742	PENALTY			LLPA																
			CONTENT	∅	-1	-1	-1 1/2	-1/2	-1/2			-1/2	+1/2	∅			A			9	56 1/2	
	3	635	PENALTY																			
			CONTENT	+1/2	∅	+1/2	+1/2	∅	+1/2			+1/2	+1/2	∅								73
	4	589	PENALTY	A		A	A															
			CONTENT	∅	-1/2	-1/2	-1/2	-1/2	-1/2			-1/2	∅	-1/2						3	63 1/2	
	5	747	PENALTY																			
			CONTENT	+1/2	+1/2	+1/2	+1					+1/2	+1	+1/2	+1/2	∅						75
K	6	744	PENALTY	A																		
			CONTENT	-1/2	-1/2	-1/2	-1/2					+1/2	+1/2	∅	∅	∅						1 68
K	7	746	PENALTY																			
			CONTENT	∅	+1/2	+1/2	+1					+1/2	-1 1/2	+1/2	+1/2	∅						72 (R-OP)
	8	572	PENALTY			A	A															
			CONTENT	+1/2	∅	+1/2	∅	+1/2	+1/2			∅	+1/2	∅								2 70 1/2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*J. Burdick*

**VERSATILITY RANCH HORSE - RANCH COW WORK**

<p><b>1 Point Penalties:</b>                  A - Loss of working advantage                  C - Using the corner or the end of the arena to turn the cow when going down the fence                  E - Changing sides of arena to turn cow                  L - For each length horse runs past cow                  P - Working out of position                  R - Two-loop catch in amateur and youth classes                  S - Slipping rein                  T - Failure to drive cow past middle marker on first turn                  V - Over-bridled (per maneuver)                  W - Out of frame (per maneuver)</p> <p><b>2 Point Penalties:</b>                  A - Going around the corner of the arena before turning cow                  B - In an open field turn animal gets within 3 feet of the end fence before being turned                  R - Failure to catch if roping in amateur and youth classes</p>	<p><b>3 Point Penalties:</b>                  E - Exhausting or overworking the cow before circling or roping                  H - Hanging up on the fence (refusing to turn)                  K - Knocking down the cow without having a working advantage                  R - Two-loop catch when roping in open/cowboy classes</p> <p><b>5 Point Penalties:</b>                  A - Failure to turn the cow both directions on the fence                  B - Spurring or hitting in front of cinch at any time                  C - Blatant disobedience                  E - Use of either hand to instill fear/praise                  H - Use of two hands (except in snaffle bit or hackamore) per maneuver                  M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver                  R - Failure to catch when roping in open/cowboy classes</p> <p><b>10 Point Penalty:</b>                  U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</p>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b>                  A - Turning tail                  E - Repeated blatant disobedience                  H - Leaving arena before run is complete                  I - Illegal catch at end of run                  J - Schooling after entering the arena prior to calling for cow                  K - Schooling horse between cows, if new cow is awarded                  N - Failure to attempt any part of the class                  R - Complete loss of rope</p> <p><b>Disqualification (DQ):</b>                  A - Abuse                  B - Lameness                  D - Disrespect or misconduct                  G - Illegal equipment                  F - Fall of horse/rider                  N - Improper western attire</p>
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W/O	#	RUN CONTENT										PENALTIES					SCORE	OP					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL							
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL				
L	R	L	R	TRACK & RATE	STOP & HOLD																		
		Tie-Breaker	2	4	6	5	7	5	7	1	8	9											
9	587	PENALTY																					
		CONTENT	+1/2	0	+1/2	0	X	+1/2	+1/2	+1/2	+1/2	0									73		
K	10	524	PENALTY																				
		CONTENT	+1	+1/2	+1/2	0	X	+1	+1	+1/2	+1	0	B								2	74 1/2	
11	655	PENALTY																					
		CONTENT	+1	0	0	0	X	+1/2	0	+1/2	+1	0										73	
12	651	PENALTY			A	A																	
		CONTENT	+1/2	0	+1/2	0	-1/2	-1/2	X		+1/2	+1/2	0									2	69
13	570	PENALTY			C						P												
		CONTENT	+1/2	-1/2	+1/2	0	0	+1/2	X		0	+1/2	0									2	69 1/2
14	834	PENALTY																					
		CONTENT	+1/2	0	0	0	X	+1/2	0	+1/2	+1/2	0										72	
15	538	PENALTY									AP												
		CONTENT	0	-1	-1	-1/2	-1/2	-1/2	X		-1	+1/2	0	A								4	62
16	605	PENALTY																					
		CONTENT	+1/2	+1/2	+1/2	-1/2	+1/2	0	X		+1/2	+1/2	0										73 1/2

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *J. Budwin*

**VERSATILITY RANCH HORSE - RANCH COW WORK**

- 1 Point Penalties:**  
 A - Loss of working advantage  
 C - Using the corner or the end of the arena to turn the cow when going down the fence  
 E - Changing sides of arena to turn cow  
 L - For each length horse runs past cow  
 P - Working out of position  
 R - Two-loop catch in amateur and youth classes  
 S - Slipping rein  
 T - Failure to drive cow past middle marker on first turn  
 V - Over-bridled (per maneuver)  
 W - Out of frame (per maneuver)
- 2 Point Penalties:**  
 A - Going around the corner of the arena before turning cow  
 B - In an open field turn animal gets within 3 feet of the end fence before being turned  
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- 3 Point Penalties:**  
 E - Exhausting or overworking the cow before circling or roping  
 H - Hanging up on the fence (refusing to turn)  
 K - Knocking down the cow without having a working advantage  
 R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**  
 A - Failure to turn the cow both directions on the fence  
 B - Spurring or hitting in front of cinch at any time  
 C - Blatant disobedience  
 E - Use of either hand to instill fear/praise  
 H - Use of two hands (except in snaffle bit or hackamore) per maneuver  
 M - More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver  
 R - Failure to catch when roping in open/cowboy classes
- 10 Point Penalty:**  
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**  
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 R - Complete loss of rope
- Disqualification (DQ):**  
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W/O	#	RUN CONTENT											PENALTIES					SCORE	OP					
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		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL												
L	R	L	R	TRACK & RATE	STOP & HOLD																			
		Tie-Breaker	3	2	4	6	5	7	5	7	1	8	9											
17	821	PENALTY																						
		CONTENT	+1/2	-1/2	+1/2	Ø			-1/2	-1/2	Ø	+1/2	Ø	A							2	68		
18	735	PENALTY																						
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	Ø			+1/2	+1/2	Ø										74	
*19	750	PENALTY			A	C					W													
		CONTENT	Ø	-1/2	-1/2	-1/2			Ø	-1/2	-1/2	+1/2	Ø	R								6	62	
20	563	PENALTY																						
		CONTENT	+1/2	+1/2	+1	Ø	+1/2	+1/2			+1/2	Ø	Ø											75 1/2
21	743	PENALTY																						
		CONTENT	+1/2	+1/2	+1/2	Ø	Ø	Ø			Ø	+1/2	Ø											72
22	744	PENALTY	A																					
		CONTENT	-1/2	Ø	Ø	Ø			+1/2	+1/2	Ø	+1/2	Ø									1	70	
23	638	PENALTY																						
		CONTENT	+1/2	+1/2	+1	-1/2	Ø	+1/2			+1/2	+1/2	+1/2											73 1/2
24	738	PENALTY																						
		CONTENT	Ø	Ø	+1/2	+1/2	+1/2	+1/2			+1/2	+1/2	Ø											73

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *J. Dublin*

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
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		BOXING			DRIVE			BOXING			DRIVE									
POS & CNTL	EYE APPEAL	DEG OF DIFF.	POS & CNTL	EYE APPEAL	DEG OF DIFF.	POS & CNTL	EYE APPEAL	DEG OF DIFF.	POS & CNTL	EYE APPEAL	DEG OF DIFF.	POS & CNTL	EYE APPEAL	DEG OF DIFF.						
<b>Tie-Breaker</b>		1	9	6	3	10	8	2	11	5	4	12	7							
1	749	PENALTY	A																	
		CONTENT	-1/2	0	+1/2	-1	-1/2	0	-1 1/2	-1 1/2	-1 1/2	0	0	0	L			4	60	N op
2	537	PENALTY																73		
		CONTENT	+1/2	0	+1/2	+1/2	0	0	+1/2	0	+1/2	+1/2	0	0						
3	717	PENALTY																70		
		CONTENT	0	0	0	+1/2	0	0	0	0	-1/2	0	0	0						
4	627	PENALTY										A						1	69	
		CONTENT	0	0	0	+1/2	0	0	+1/2	0	+1/2	-1	-1	+1/2						
5	584	PENALTY																	72 1/2	
		CONTENT	+1/2	0	+1/2	+1	0	0	0	0	+1/2	0	0	0						
6	536	PENALTY																	70 1/2	
		CONTENT	0	0	+1/2	0	-1/2	0	0	0	+1/2	0	0	0						
7	736	PENALTY																		
		CONTENT	[Wavy scribbled line]																	
8	663	PENALTY																	73 1/2	
		CONTENT	+1/2	0	+1/2	+1	0	0	+1/2	0	+1/2	+1/2	0	0						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*J. Burdick*

**VRH - LIMITED COW WORK (Amateur/Youth)**

**SHOW:** Derby & Ranching Heritage Challenge

**CLASS:** #203 - SHTX LDWCH - Ltd Derby Working Cow

**DATE:** 10/28/2018

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
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		BOXING			DRIVE			BOXING			DRIVE													
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.										
Tie-Breaker		1	9	6	3	10	8	2	11	5	4	12	7											
9	745																					72 1/2	(G OP)	
		PENALTY																						
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	0	+1/2	+1/2	0	0										
10	746																	L			3	64 1/2		
		PENALTY																						
		CONTENT	-1/2	-1/2	0	0	0	-1/2	-1	-1/2	+1/2	0	0	0										
11	739																					70 1/2		
		PENALTY																						
		CONTENT	+1/2	0	+1/2	+1	0	0	0	0	+1/2	0	0	0										
12	610																					70		
		PENALTY																						
		CONTENT	0	0	+1/2	+1/2	0	0	-1/2	0	0	0	0	-1/2										
13	649																					70 1/2		
		PENALTY																						
		CONTENT	+1/2	0	0	+1/2	0	0	+1/2	0	+1/2	+1/2	0	0										
14	735																					71 1/2		
		PENALTY																						
		CONTENT	+1/2	0	0	0	0	0	+1/2	+1/2	0	0	0	0										
15	573																					70 1/2		
		PENALTY	A																					
		CONTENT	-1/2	0	+1/2	+1/2	0	0	+1/2	0	+1/2	0	0	0								1		
16	628																					66	(A OP)	
		PENALTY	A																					
		CONTENT	-1/2	0	+1/2	+1/2	0	0	-1/2	-1/2	+1/2	-1	-1/2	-1/2								1		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*J. Busler*

