

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	World Show #1
CLASS:	#10 - SHTX OPLS - Open Pleasure
DATE:	10/26/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Gapping mouth
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		3	7	2	8	5	9	10	1	4	6				
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back				
1	589	0	+1/2	+1/2	+1/2	+1/2	-1	0	0	+1/2	0			71 1/2	
		71					71								
2	715	0	+1	+1	+1/2	+1/2	+1	+1/2	+1	+1	+1/2			77	
		73					75 1/2					77			
3	640	+1/2	+1/2	+1	+1/2	0	+1/2	+1/2	-1/2	+1/2	0			73 1/2	
		72					73					73 1/2			
4	694	+1/2	+1/2	+1/2	+1/2	0	+1/2	-1/2	0	+1/2	+1/2			73	
		72					73								
5	617	0	0	0	0	0	0	0	0	0	0			70	
6	666														
7	533	+1/2	+1	+1	+1	+1/2	0	+1/2	0	+1/2	0			75	
		73 1/2					74					75			
8	568	0	0	0	-1/2	+1/2	0	0	0	-1/2	0			69 1/2	

JUDGE'S NAME (PRINTED):
BUDDY FISHER

JUDGE'S SIGNATURE: 

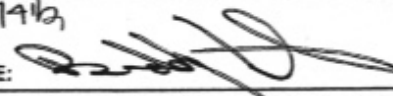
VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	World Show #1
CLASS:	#10 - SHTX OPLS - Open Pleasure
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<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		3	7	2	8	5	9	10	1	4	6				
Maneuver Description		Exit Walk	Trot	Exit Trot	Lope	Stop-100	Walk	Lope	Exit Lope	Trot	Stop & Back				
9	524	PENALTY													
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2			76
			72		73		74		75						
10	618	PENALTY													
		CONTENT													
11	509	PENALTY													73 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0			
			72				73								
12	657	PENALTY													74
		CONTENT	+1/2	+1/2	0	0	0	+1/2	+1/2	+1	+1/2	+1/2			
			71		72				73 1/2						
13	595	PENALTY													75
		CONTENT	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	+1	0	+1/2			
			72		73			74 1/2		75					
14	519	PENALTY													76
		CONTENT	+1/2	+1	+1	+1/2	+1/2	+1/2	+1/2	+1	0	+1/2			
			72 1/2		73		74								
15	569	PENALTY													75
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0				
			73				75								
16	563	PENALTY						3							75 1/2
		CONTENT	0	+1/2	0	+1/2	+1/2	+1/2	-1/2	0	0	0		3	70 1/2

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE:  _____

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VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	World Show #1
CLASS:	#10 - SHTX OPLS - Open Pleasure
DATE:	10/26/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Gapping mouth
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description															
17	787	PENALTY													
		CONTENT													
18	655	PENALTY													
		CONTENT	+1/2	0	+1/2	+1/2	0	+1/2	0	0	0	+1/2			72 1/2
					71		72								
19	687	PENALTY													
		CONTENT	0	+1/2	+1/2	+1/2	-1/2	0	0	0	0	0			71
					71										
20	562	PENALTY													
		CONTENT	+1/2	+1/2	+1	-1/2	0	0	-1/2	0	0	0			71
					71	72			71						
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

Buddy Fisher

JUDGE'S SIGNATURE



VERSATILITY RANCH HORSE - TRAIL

SHOW: World Show #1

CLASS: #13 - SHTX OTRL - Open Trail

DATE: 10/26/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		3	4	1	5	6	7	2									
Obstacle Description		Walk logs	Lope LL	Trot/ Drag	RL	Log SP	Trot/ Gate	Trailer									
		PENALTY															
1	618	CONTENT	+1/2	+1	+1 1/2	+1	+1	+1/2	+1								76 1/2
			73		24	25											
		PENALTY		1													
2	589	CONTENT	0	-1/2	0	0	+1/2	+1/2	0								68 1/2
			69														
		PENALTY															
3	687	CONTENT	+1/2	+1/2	0	0	+1/2	+1/2	0								72
			21		79												
		PENALTY															
4	657	CONTENT	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2								77 1/2
			73		75 1/2												
		PENALTY															
5	659	CONTENT	[Wavy line]														
		PENALTY															
6	509	CONTENT	-1	-1	+1/2	0	+1/2	0	+1/2								68 1/2
			69		68	69											
		PENALTY															
7	617	CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2	0								73
			72		73												
		PENALTY															
8	524	CONTENT	0	+1	+1	+1	+1	+1	+1 1/2								76 1/2
			71		72	74											

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - TRAIL

SHOW: World Show #1

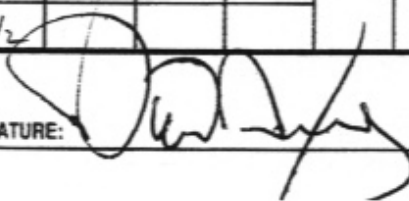
CLASS:#13 - SHTX OTRL - Open Trail

DATE: 10/26/2018

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker		3	4	1	5	6	7	2							
Obstacle Description		Walk logs	Lope LL	Trot/ Drag	RL	Log SP	Trot/ Gate	Trailer							
		PENALTY													
		CONTENT													
9	694		3				1							4	66 1/2
		+1/2	-1	0	+1/2	+1/2	0	0							
		67													
10	595		111			1								4	66
		+1/2	-1	0	+1/2	0	0	0							
		66													
11	569														73 1/2
		+1/2	+1/2	0	+1/2	0	+1/2	+1/2							
		71													
		72													
12	562														73 1/2
		+1/2	+1/2	+1	+1/2	+1/2	+1/2	0							
		71													
		72													
13	640					5								6	64 1/2
		0	0	+1/2	+1/2	-1/2	0	0							
		64													
		64 1/2													
14	715						1							1	74
		0	+1/2	+1	+1	+1	0	+1/2							
		72 1/2													
15	568					1								1	69
		+1/2	+1/2	+1/2	-1	-1/2	0	0							
		71													
		69													
16	533			1										1	68 1/2
		+1/2	+1/2	-1	-1/2	0	+1/2	-1/2							
		71													
		64													
		64													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE:  _____

SHOW: World Show #1

CLASS:#13 - SHTX OTRL - Open Trail

DATE: 10/26/2018

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill tear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fail of horse/rider
- Improper western attire

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Obstacle Description		Walk logs	Lope LL	Trot/ Drag	RL	Log SP	Trot/ Gate	Trailer										
PENALTY																		
CONTENT																		
17	519	3	4	1	5	6	7	2							1	73		
PENALTY		1																
CONTENT		0	+1	+1	0	+1/2	+1	+1/2										
		69	70	71						72 1/2								
18	563		3	1		1	1								6	61		
PENALTY			3	1		1	1											
CONTENT		0	-1/2	0	-1/2	-1	0	0										
PENALTY																		
CONTENT		+1/2	+1/2	+1	+1/2	0	+1/2	+1										
		71	72						73									
19	655															74		
PENALTY																		
CONTENT																		
PENALTY																		
CONTENT																		
PENALTY																		
CONTENT																		
PENALTY																		
CONTENT																		

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - REINING

SHOW: World Show #1

CLASS: #16 - SHTX ORNN - Open Reining

DATE: 10/26/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8					
		Tie-Breaker												
			7	6	1	3	2	4	5					
		Maneuver Description												
1	520	PENALTY												
		CONTENT	0	0	0	+1	0	+1/2	+1/2			72		
2	617	PENALTY		2, 1/2, 2, 1/2										
		CONTENT	0	-1/2	-1/2	0	-1/2	-1/2	-1		10	57		
3	659	PENALTY												
		CONTENT												
4	582	PENALTY												
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	0	0			68		
5	662	PENALTY	2, 2	2		(OP)								
		CONTENT	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0		OP	59 1/2	OP
6	569	PENALTY		2										
		CONTENT	-1/2	-1/2	+1/2	-1/2	+1/2	-1/2	+1/2		2	66 1/2		
7	589	PENALTY												
		CONTENT	0	0	-1/2	0	-1/2	-1/2	0			68 1/2		
8	562	PENALTY												
		CONTENT	+1/2	+1/2	0	+1/2	0	0	0			71 1/2		

JUDGE'S NAME (PRINTED):

BUDDY FISHER

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - REINING

SHOW: World Show #1

CLASS: #16 - SHTX ORNN - Open Reining

DATE: 10/26/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spunting in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

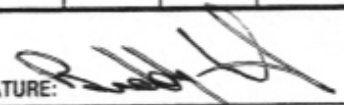
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, -1/2 Good, +1 Very Good, +1 1/2 Excellent								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8				
		Tie-Breaker	7	6	1	3	2	4	5					
		Maneuver Description												
9	521	PENALTY											72	
		CONTENT	0	+1/2	0	+1/2	+1/2	+1/2	0					
10	694	PENALTY		1									1	67 1/2
		CONTENT	0	-1/2	-1/2	0	0	0	-1/2					
11	533	PENALTY												69
		CONTENT	0	-1/2	0	-1/2	0	0	0					
12	661	PENALTY		2									2	66
		CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	0					
13	640	PENALTY												70
		CONTENT	0	0	0	+1/2	-1/2	+1/2	-1/2					
14	657	PENALTY												72
		CONTENT	0	+1/2	+1/2	0	+1/2	+1/2	0					
15	655	PENALTY												66 1/2
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	-1/2	0					
16	524	PENALTY												72 1/2
		CONTENT	0	+1/2	0	+1	0	+1/2	+1/2					

JUDGE'S NAME (PRINTED):

RUDDY FISHER

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - REINING

SHOW: World Show #1
CLASS: #16 - SHTX ORNN - Open Reining
DATE: 10/26/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8					
Maneuver Description		7	6	1	3	2	4	5						
17	537	PENALTY												
		CONTENT												
18	509	PENALTY				OP					OP	70	OP	
		CONTENT	0	-1/2	-1/2	0	+1/2	0	+1/2					
19	595	PENALTY		1							1	68 1/2		
		CONTENT	0	0	0	0	0	0	-1/2					
20	687	PENALTY										68		
		CONTENT	0	0	-1/2	-1/2	-1/2	0	-1/2					
21	522	PENALTY		5							5	65 1/2		
		CONTENT	0	0	+1/2	-1/2	0	0	+1/2					
22	563	PENALTY	1 1/2								4	64 1/2		
		CONTENT	-1/2	-1/2	0	0	-1/2	0	0					
23	568	PENALTY												
		CONTENT	-1/2	-1/2	-1 1/2	-1/2	OP	-1/2	0	-1		OP	64 1/2	OP
24	519	PENALTY										73		
		CONTENT	0	0	+1/2	+1/2	+1/2	+1	+1/2					

JUDGE'S NAME (PRINTED):

BUDDY FISHER

JUDGE'S SIGNATURE:



2X

VERSATILITY RANCH HORSE - RANCH COW WORK

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> A - Loss of working advantage C - Using the corner or the end of the arena to turn the cow when going down the fence E - Changing sides of arena to turn cow L - For each length horse runs past cow P - Working out of position R - Two-loop catch in amateur and youth classes S - Slipping rein T - Failure to drive cow past middle marker on first turn V - Over-bridled (per maneuver) W - Out of frame (per maneuver) <p>2 Point Penalties:</p> <ul style="list-style-type: none"> A - Going around the corner of the arena before turning cow B - In an open field turn animal gets within 3 feet of the end fence before being turned R - Failure to catch if roping in amateur and youth classes 	<p>3 Point Penalties:</p> <ul style="list-style-type: none"> E - Exhausting or overworking the cow before circling or roping H - Hanging up on the fence (refusing to turn) K - Knocking down the cow without having a working advantage R - Two-loop catch when roping in open/cowboy classes <p>5 Point Penalties:</p> <ul style="list-style-type: none"> A - Failure to turn the cow both directions on the fence B - Spurring or hitting in front of cinch at any time C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver R - Failure to catch when roping in open/cowboy classes <p>10 Point Penalty:</p> <ul style="list-style-type: none"> U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> A - Turning tail E - Repeated blatant disobedience H - Leaving arena before run is complete I - Illegal catch at end of run J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class R - Complete loss of rope <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire
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W/O	#	RUN CONTENT										PENALTIES					SCORE	OP		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL				
		BOXING	RATING		FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL								DEGREE OF DIFFICULTY	EYE APPEAL
			L	R	L	R	TRACK & RATE	STOP & HOLD												
		Tie-Breaker	3	2	4	6	5	7	5	7	1	8	9							
1	659	PENALTY	S E R A J C V																	
		CONTENT	S E R A J C V																	
2	563	PENALTY		A																
		CONTENT	Ø	-1/2	Ø	+1/2			+1/2	+1/2	+1/2	+1/2	Ø		R				4	68
3	519	PENALTY																		
		CONTENT	+1/2	+1/2	+1	Ø	+1/2	+1/2			+1/2	+1/2	Ø							74
4	562	PENALTY	A																	
		CONTENT	Ø	Ø	Ø	+1/2	+1/2	+1/2			Ø	+1/2	Ø						1	71
5	533	PENALTY	AA																	
		CONTENT	-1	-1/2	+1/2	Ø	+1/2	+1/2			-1	+1/2	-1/2	A					4	65
6	655	PENALTY			P	PC														
		CONTENT	Ø	Ø	-1	-1			+1	+1/2	-1/2	Ø	Ø						3	66
7	569	PENALTY			C															
		CONTENT	+1/2	Ø	+1/2	+1/2	-1/2	-1/2			Ø	Ø	Ø						1	69 1/2
8	522	PENALTY																		
		CONTENT	+1/2	+1/2	+1/2	+1/2	Ø	+1/2			+1/2	Ø	Ø							73

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Paulin

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: World Show #1
CLASS: #19 - SHTX OWCH - Open Working Cow
DATE: 10/26/2018

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- R - Failure to catch when roping in open/cowboy classes

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- I - Illegal catch at end of run
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL			
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL
				L	R	L	R	TRACK & RATE	STOP & HOLD										
Tie-Breaker																			
9	694	PENALTY																	
		CONTENT	Ø	-1/2	Ø	+1/2				Ø	-1/2	-1/2	Ø	Ø	R	4	65		
10	640	PENALTY																	
		CONTENT	+1/2	Ø	+1/2	+1/2				Ø	-1 1/2	Ø	+1	Ø	R	5	66		
11	568	PENALTY																	
		CONTENT	+1/2	Ø	+1/2	+1/2	+1/2	+1/2				+1/2	Ø	Ø			73		
12	595	PENALTY																	
		CONTENT	Ø	-1/2	-1/2	-1/2				Ø	-1/2	-1/2	Ø	Ø	R	4	63 1/2		
13	617	PENALTY																	
		CONTENT	Ø	-1/2	-1	-1/2				Ø	-1 1/2	-1/2	Ø	Ø	R	7	59		
14	589	PENALTY																	
		CONTENT	+1/2	-1/2	+1/2	-1/2				+1	+1/2	Ø	+1/2	Ø			72		
15	509	PENALTY																	
		CONTENT	Ø	-1/2	+1/2	-1/2	+1/2	+1/2				P	-1/2	Ø	1/2		1	68 1/2	
16	687	PENALTY	AHPA																
		CONTENT	-1/2	-1	Ø	-1	-1/2	-1/2					P	-1	+1/2	-1/2		6	58 1/2

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Joubin*

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: World Show #1
CLASS: #19 - SHTX OWCH - Open Working Cow
DATE: 10/26/2018

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> A - Loss of working advantage C - Using the corner or the end of the arena to turn the cow when going down the fence E - Changing sides of arena to turn cow L - For each length horse runs past cow P - Working out of position R - Two-loop catch in amateur and youth classes S - Slipping rein T - Failure to drive cow past middle marker on first turn V - Over-bridled (per maneuver) W - Out of frame (per maneuver) <p>2 Point Penalties:</p> <ul style="list-style-type: none"> A - Going around the corner of the arena before turning cow B - In an open field turn animal gets within 3 feet of the end fence before being turned R - Failure to catch if roping in amateur and youth classes 	<p>3 Point Penalties:</p> <ul style="list-style-type: none"> E - Exhausting or overworking the cow before circling or roping H - Hanging up on the fence (refusing to turn) K - Knocking down the cow without having a working advantage R - Two-loop catch when roping in open/cowboy classes <p>5 Point Penalties:</p> <ul style="list-style-type: none"> A - Failure to turn the cow both directions on the fence B - Spurring or hitting in front of cinch at any time C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver R - Failure to catch when roping in open/cowboy classes <p>10 Point Penalty:</p> <ul style="list-style-type: none"> U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> A - Turning tail E - Repeated blatant disobedience H - Leaving arena before run is complete I - Illegal catch at end of run J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class R - Complete loss of rope <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire
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W/O #	PENALTY	CONTENT	RUN CONTENT										PENALTIES					SCORE	OP								
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL							
					L	R	L	R	TRACK & RATE	STOP & HOLD																	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																											
17	662																										
18	524																										77 1/2
19	737																										
20	657																										74 1/2
21	582																										1 70
22	661																										2 68

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]