



**SHOW:** Amarillo - Versatility  
**CLASS:** #70 - SHTX VPLS - Novice Pleasure  
**DATE:** 07/20/2019

## VERSATILITY RANCH HORSE - RANCH RIDING

- 1 Point Penalties:**
- Over-bidled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Break of gait at walk
  - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Out of lead or cross-cantering more than two strides when changing leads
  - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
  - Use of two hands (except in snaffle bit or hackamore)
  - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire
  - Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		10	5	1	6	9	7	3	4	2	9				
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back				
1	✓ 366	PENALTY													
		CONTENT	0	0	0	-1/2	0	-1/2	0	0	0	0		-	69
69															
2	✓ 436	PENALTY						3,OP	3,OP					6	(59) OP x2
		CONTENT	0	-1/2	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	0			
69 67															
3	✓ 421	PENALTY								1				1	69
		CONTENT	0	0	0	0	0	0	+1/2	-1/2	0				
69															
4	✓ 423	PENALTY												-	75
		CONTENT	0	+1/2	+1	+1	+1/2	+1/2	+1/2	+1	+1/2	-1/2			
73 74 75															
5	✓ 448	PENALTY												-	66 1/2
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0			
69 68 67															
6	✓ 358	PENALTY		3,3,3										9	56
		CONTENT	-1/2	-1/2	-1	-1/2	-1/2	0	0	0	-1/2	-1/2			
59 57															
7	✓ 489	PENALTY												-	70
		CONTENT	0	-1/2	0	+1/2	0	0	0	0	0	0			
70															
8	✓ 329	PENALTY												-	70 1/2
		CONTENT	+1/2	0	+1/2	0	0	0	-1/2	-1/2	+1/2	0			
71 70															

JUDGE'S NAME (PRINTED): Sigler

JUDGE'S SIGNATURE: D. Sigler *He*



<b>SHOW:</b>	Amarillo - Versatility
<b>CLASS:</b>	#70 - SHTX VPLS - Novice Pleasure
<b>DATE:</b>	07/20/2019

## VERSATILITY RANCH HORSE - RANCH RIDING

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Break of gait at walk</li> <li>- Trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Out of lead or cross-centering more than two strides when changing leads</li> <li>- Trotting more than three strides when making a simple lead change</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to inflill fear/praise</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between roman reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lamer/ies</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		10	5	1	10	0	7	3	4	2	9						
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back						
9	✓ 486	PENALTY									OP			-	65 1/2	OP X1	
		CONTENT	0	-1/2	0	-1/2	-1/2	-1/2	0	0	-1/2	-1					
						69		68									
10	✓ 476	PENALTY												-	67		
		CONTENT	0	-1/2	0	-1/2	-1/2	-1/2	0	0	-1	0					
						69		68			67						
11	✓ 396	PENALTY												-	69 1/2		
		CONTENT	-1/2	-1/2	0	0	0	0	0	-1/2	+1/2	+1/2					
					69					69							
12	✓ 451	PENALTY												-	68		
		CONTENT	0	-1/2	-1/2	0	0	-1/2	0	-1	0	+1/2					
					69												
13	✓ 411	PENALTY												-	71		
		CONTENT	0	0	+1/2	+1/2	+1/2	-1	-1/2	0	+1/2	+1/2					
						71		70									
14	✓ 488	PENALTY												-	73		
		CONTENT	+1/2	0	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2					
					71			72									
15	✓ 462	PENALTY						3,3						6	64 1/2		
		CONTENT	+1/2	0	+1/2	0	0	-1/2	-1	-1/2	+1	+1/2					
					71			63		64							
16	✓ 389	PENALTY													72 1/2		
		CONTENT	0	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0					
						71				72							

JUDGE'S NAME (PRINTED): Sigler

JUDGE'S SIGNATURE: D. Sigler HW



## VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Amarillo - Versatility

CLASS: #70 - SHTX VPLS - Novice Pleasure

DATE: 07/20/2019

### 1 Point Penalties:

- Over-bidded (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

### 5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

### 30 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

### Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		10	5	1	10	8	7	3	4	2	9					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
17	485	✓	PENALTY	3						3				6	55 1/2	
		✓	CONTENT	-1/2	-1	-1	-1	0	-1	-1	-1	-1				
18	416	✓	PENALTY													
		✓	CONTENT	0	-1/2	-1/2	-1/2	-1/2	0	-1/2	0	-1/2	0			
19	426	✓	PENALTY													
		✓	CONTENT	0	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	0	-1/2			
20	407	✓	PENALTY													
		✓	CONTENT	0	0	0	0	0	0	0	+1/2	0	0			
21	315	✓	PENALTY	3							1			4	67 1/2	
		✓	CONTENT	+1/2	-1	+1/2	0	+1/2	0	0	+1/2	0	+1/2			
22	392	✓	PENALTY													
		✓	CONTENT	+1/2	0	+1/2	0	0	+1/2	0	0	+1/2	0			
23	356	✓	PENALTY									1		1	67 1/2	
		✓	CONTENT	0	-1	0	+1/2	0	0	-1/2	0	-1/2	0			
24	478	✓	PENALTY				1									
		✓	CONTENT	0	0	-1/2	-1/2	0	0	0	-1/2	-1	0			

JUDGE'S NAME (PRINTED):

Sigler

JUDGE'S SIGNATURE:

D. Sigler

HSW



**VERSATILITY RANCH HORSE - RANCH RIDING**

<b>SHOW:</b>	Amarillo - Versatility
<b>CLASS:</b>	#70 - SHTX VPLS - Novice Pleasure
<b>DATE:</b>	07/20/2019

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Break of gait at walk</li> <li>- Trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Out of lead or canter-cantering more than two strides when changing leads</li> <li>- Trotting more than three strides when making a simple lead change</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between roman reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		10	5	1	6	9	7	3	4	2	9					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
25	✓ 418*	PENALTY					1							1	65	
		CONTENT	0	-1/2	0	-1/2	-1/2	-1	-1/2	-1/2	-1/2	0				
						69	69 1/2	66				65				
26	✓ 453*	PENALTY	1		1									2	63	
		CONTENT	-1	-1/2	-1/2	-1/2	-1/2	-1	-1/2	0	0					
			65		66		65			63						
27	✓ 327*	PENALTY												-	75	
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2				
					71	72		73				74				
28	✓ 335*	PENALTY												-	72	
		CONTENT	+1/2	0	0	0	+1/2	0	0	+1/2	+1/2	0				
							71									
29	✓ 359*	PENALTY			1			3		1				5	60	
		CONTENT	0	0	-1	0	-1/2	-1/2	-1	-1/2	-1	-1/2				
					68			63								
30	✓ 384*	PENALTY												-	72	
		CONTENT	0	0	+1/2	0	0	0	0	+1/2	+1/2	+1/2				
													71			
31	✓ 450*	PENALTY								1				1	69	
		CONTENT	+1/2	0	0	0	0	0	0	-1/2	0					
										68						
32	✓ 363*	PENALTY												-	68	
		CONTENT	0	0	0	0	-1/2	0	0	-1	-1/2	0				

JUDGE'S NAME (PRINTED):

Sigler

JUDGE'S SIGNATURE:

D. Sigler

See



### VERSATILITY RANCH HORSE - RANCH RIDING

**SHOW:** Amarillo - Versatility  
**CLASS:** #70 - SHTX VPLS - Novice Pleasure  
**DATE:** 07/20/2019

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Tie-Breaker			10	5	1	6	8	7	3	4	2	9					
Maneuver Description			Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
33	✓	429									1			1	67 1/2		
34	✓	461				1			3, OP	3, OP				7	58	OP X2	
35	✓	413												-	69 1/2		
36	✓	432												-	72 1/2		
37	✓	434												-	72		
38	✓	427													-	SC	

JUDGE'S NAME (PRINTED): Sigler

JUDGE'S SIGNATURE: D. Sigler +65



## VERSATILITY RANCH HORSE - TRAIL

SHOW: Amarillo - Versatility

CLASS: #71 - SHTX VTRL - Novice Trail

DATE: 07/20/2019

**1 Point Penalties:**

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**2 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

### OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker														
		Obstacle Description														
		Walk Bridge	Back Chute	SP Left	Lope Logs	Trot/Box/S860 in box top	Trot/ Figure 8	Walk/ Gate								
1	✓ 366	PENALTY			5.5									10	55	
		CONTENT	0	-1/2	0	-1 1/2	-1/2	-1/2	-1/2	-1/2						
					50		50									
2	✓ 436	PENALTY			3.1									4	64	
		CONTENT	0	0	0	-1/2	-1/2	0	0	0	0	0	0			
					64 1/2		64									
3	✓ 421	PENALTY			3.3	6.1								8	62 1/2	
		CONTENT	0	+1/2	+1/2	-1	-1/2	+1/2	0	+1/2						
					64	61 1/2	62									
4	✓ 423	PENALTY												-	72	
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	+1/2						
					71											
5	✓ 448	PENALTY				1	1	1						3	64	
		CONTENT	0	0	-1/2	-1	-1/2	-1/2	-1/2	0						
					66	64										
6	✓ 358	PENALTY				1								1	67	
		CONTENT	0	-1/2	-1/2	0	0	-1/2	-1/2	0						
					67	68	67									
7	✓ 489	PENALTY				1.3	1		1.1					7	63	
		CONTENT	-1/2	0	+1/2	-1/2	0	0	0	+1/2						
					70	65 1/2	62 1/2									
8	✓ 329	PENALTY				3.3		1.1						8	61	
		CONTENT	0	+1/2	+1/2	-1 1/2	-1/2	0	0	0						
					71	68 1/2	63	61								

JUDGE'S NAME (PRINTED):

Sigler

JUDGE'S SIGNATURE:

*D. Sigler*

## VERSATILITY RANCH HORSE - TRAIL

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on ground tie (except shifting to balance)
- Split log in lops over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lops
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gait
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Tie-Breaker															
		7	3	5	1	2	6	4	9								
		Obstacle Description															
		Walk Bridge	Back Chute	SP Left	Lope Logs	Trot/Box/S860 in box top	Trot/ Figure 8	Walk/ Gate									
9	476				3,1	1								5	61 1/2		
		PENALTY															
		CONTENT															
10	396					1								1	69		
		PENALTY															
		CONTENT															
		0	0	+1/2	0	0	0	-1	+1/2								
11	451													-	68 1/2		
		PENALTY															
		CONTENT															
		0	-1/2	0	-1/2	0	0	0	-1/2								
12	411					1								1	70		
		PENALTY															
		CONTENT															
		0	+1/2	+1/2	0	0	-1/2	0	+1/2								
13	488				3,1,3,3	1								11	59		
		PENALTY															
		CONTENT															
		0	+1/2	+1/2	-1	-1/2	0	+1/2	0								
14	462							5						5	64		
		PENALTY															
		CONTENT															
		0	0	-1/2	-1/2	0	0	0	0								
15	389				1									1	70		
		PENALTY															
		CONTENT															
		0	0	-1/2	-1/2	+1/2	+1/2	+1/2	+1/2								
16	485		1,1		3	1,1								7	57 1/2		
		PENALTY															
		CONTENT															
		0	-1	0	-1/2	-1	-1/2	-1/2	-1								

**SHOW:** Amarillo - Versatility

**CLASS:** #71 - SHTX VTRL - Novice Trail

**DATE:** 07/20/2019

## VERSATILITY RANCH HORSE - TRAIL

**1 Point Penalties:**

- Over-bidged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a leg, core, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Stepping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split leg in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between tomal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/ rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		1	2	3	4	5	6	7	8	9	10							
Tie-Breaker		7	3	5	1	2	6	4	8									
Obstacle Description		Walk Bridge	Back Chute	SP Left	Lope Logs	Trot/Box/S 60 in box	Trot/ Figure 8	Walk/ Gate										
17	416			5, 500	3		5	OP 5,						28	35	OP x2		
		PENALTY																
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1	-1/2								
			69 51 1/2 53 1/2 53 46 1/2															
18	426				11	1								3	67			
		PENALTY																
		CONTENT	0	+1/2	+1/2	-1	-1/2	0	0	+1/2								
			71 62 100 100 1/2 67															
19	407				3, 3	1								7	61 1/2			
		PENALTY																
		CONTENT	0	0	-1/2	-1	-1/2	0	0	+1/2								
			62 1/2 61															
20	315				1	1, 1	1, 1							5	66			
		PENALTY																
		CONTENT	0	+1/2	+1/2	-1	0	0	+1/2	+1/2								
			71 69 105															
21	392				3, 3									6	64			
		PENALTY																
		CONTENT	0	0	0	-1	0	0	+1/2	+1/2								
			63															
22	478			5	3, 5	1, 1	5, 1		5					26	37 1/2			
		PENALTY																
		CONTENT	0	-1/2	-1	-1/2	-1	-1	-1/2	-1								
			63 1/2 54 51 44															
23	418				3	1, 1, 1	1	1						8	56 1/2			
		PENALTY																
		CONTENT	0	-1/2	-1/2	-1 1/2	-1	-1/2	-1	-1/2								
			69 104 1/2 100 1/2 59 57															
24	453			1, 1		3, 3, 3, 3	1, 1							16	50 1/2			
		PENALTY																
		CONTENT	0	-1/2	-1/2	-1	-1	-1/2	0	0								
			67 54 51															

JUDGE'S NAME (PRINTED):

Sigler

JUDGE'S SIGNATURE:

D. Sigler





**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** Amarillo - Versatility

**CLASS:** #71 - SHTX VTRL - Novice Trail

**DATE:** 07/20/2019

**1 Point Penalties:**

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete**

**pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the dalg
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		<b>Tie-Breaker</b>	7	3	5	1	2	6	4	8							
		<b>Obstacle Description</b>	Walk Bridge	Back Chute	SP Left	Lope Logs	Trot/Box/S top	860 in box	Trot/ Figure 8	Walk/ Gate							
25	✓ 327	PENALTY				3,3											
		CONTENT	+1/2	0	+1/2	-1	0	+1/2	+1/2	+1/2					6	65 1/2	
						71	64		65								
26	✓ 335	PENALTY					1,1			5							
		CONTENT	+1/2	+1/2	+1/2	0	0	-1/2	+1/2	-1					7	63 1/2	
						71		69									
27	✓ 359	PENALTY					1,1										
		CONTENT	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1/2	0					2	64	
						69	68	65	64								
28	✓ 384	PENALTY			1,1	3	1		1								
		CONTENT	0	+1/2	-1	-1	-1	+1/2	+1/2	+1/2					7	62	
					62 1/2			62	61 1/2								
29	✓ 450	PENALTY				1											
		CONTENT	0	+1/2	0	-1/2	0	0	0	0					1	69	
						69											
30	✓ 363	PENALTY					5	1,1									
		CONTENT	0	-1/2	0	0	-1	-1/2	0	0					7	61	
						63 1/2	61										
31	✓ 429	PENALTY		5,	5	3	1	1									
		CONTENT	0	-1	-1	-1	-1/2	-1/2	0	0					15	51	
						58	54	51									
32	✓ 461	PENALTY		5		3,0P,1			1								
		CONTENT	0	-1	-1	-1 1/2	-1/2	-1/2	-1/2	-1/2					10	54 1/2	OP
						64	63	57	55								

JUDGE'S NAME (PRINTED): Sigler

JUDGE'S SIGNATURE: D. Sigler on



**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** Amarillo - Versatility

**CLASS:** #71 - SHTX VTRL - Novice Trail

**DATE:** 07/20/2019

**1 Point Penalties:**

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the dalg
- Use of two hands (except in snaffle bit or hackamora)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Tie-Breaker: 7 3 5 1 2 6 4 9 Obstacle Description: Walk Bridge, Back Chute, SP Left, Lope Logs, Trot/Box/S860 in box, Trot/Figure 8, Walk/Gate															
33	413*	PENALTY				1/3		1							5	62 1/2	
		CONTENT	-1/2	0	0	-1/2	0	0	-1/2	0							
34	432*	PENALTY								1					1	68 1/2	
		CONTENT	0	0	0	0	0	0	-1/2	0							
35	434*	PENALTY				1/1	1								3	68	
		CONTENT	0	+1/2	+1/2	-1/2	-1/2	0	+1/2	+1/2							
36	427	PENALTY													-	SC	
		CONTENT															
37	356	PENALTY				3	1								4	64 1/2	
		CONTENT	+1/2	+1/2	0	-1	-1/2	-1	0	0							
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

Sigler

JUDGE'S SIGNATURE:

D. Sigler



SHOW: Amarillo - Versatility

CLASS: #72 - SHTX VRNN - Novice Reining

DATE: 07/20/2019

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Maneuver Description		S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L										
1	411	PENALTY	1,2											3	62 1/2			
		CONTENT	-1/2	-1	-1	-1	-1/2	-1/2	0									
2	392	PENALTY													66			
		CONTENT	-1	-1	-1/2	-1/2	-1/2	-1/2	0									
3	315	PENALTY													69			
		CONTENT	-1/2	0	0	0	-1/2	0	0									
4	450	PENALTY	2	2	2	2	1/2						4	61				
		CONTENT	-1	-1	-1/2	-1	-1/2	-1/2	-1/2									
5	416	PENALTY	2	2	1	1	1/2						1 1/2	56				
		CONTENT	-1	-1	-1	-1	-1	-1	-1/2									
6	426	PENALTY													64			
		CONTENT	-1	-1/2	-1/2	-1	-1	-1	-1									
7	335	PENALTY	1													1	65 1/2	
		CONTENT	-1/2	-1	-1	-1/2	0	-1/2	0									
8	358	PENALTY	1/2	2	2								4 1/2	59				
		CONTENT	-1 1/2	-1/2	-1/2	-1	-1	-1	-1									

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



**SHOW:** Amarillo - Versatility

**CLASS:** #72 - SHTX VRNN - Novice Reining

**DATE:** 07/20/2019

## VERSATILITY RANCH HORSE - REINING

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	#	Tie-Breaker	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
			1	2	3	4	5	6	7	8	9	10						
		Manuever Description	S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L									
9	488	PENALTY																
		CONTENT	-1	0	0	-1/2	0	-1/2	0									68
10	461	PENALTY		2	1/2	3/2												
		CONTENT	-1	-1	-1	-1	-1	-1	-1 1/2									15 47 1/2
11	429	PENALTY		1/2					0									
		CONTENT	-1	-1	-1/2	-1	-1/2	-1	-1/2									3 (1 1/2) OP
12	423	PENALTY																
		CONTENT	-1	0	0	-1/2	-1	-1/2	-1/2									66 1/2
13	363	PENALTY		2	2													
		CONTENT	-1	-1/2	-1/2	-1	-1	-1	-1									4 60
14	476	PENALTY	SCRATCH															
		CONTENT																
15	407	PENALTY		2	1 1/2													
		CONTENT	-1	-1/2	-1	-1	-1	-1	-1									7 56 1/2
16	418	PENALTY																
		CONTENT	-1	0	-1/2	-1	-1/2	-1/2	-1/2									66

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Stylized Signature*

**SHOW:** Amarillo - Versatility

**CLASS:** #72 - SHTX VRNN - Novice Reining

**DATE:** 07/20/2019

**VERSATILITY RANCH HORSE - REINING**

**1 1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between normal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena.

**Disqualification (DQ):**


- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Maneuver Description		S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L									
17	359	PENALTY		2,2	1,2										7	58	
		CONTENT	-1	-1	-1/2	-1/2	-1/2	-1	-1/2								
18	413	PENALTY		2	2										4	63	
		CONTENT	-1	0	0	0	-1/2	-1/2	-1								
19	366	PENALTY														67 1/2	
		CONTENT	-1	0	0	-1/2	-1/2	-1/2	0								
20	448	PENALTY		1	2										3	61	
		CONTENT	-1	-1/2	-1	-1	-1	-1	-1/2								
21	485	PENALTY		1,2,1	2,2	-			0						8	53	OP
		CONTENT	-1/2	-1	-1	-1/2	-1/2	-1/2	-1								
22	389	PENALTY														69	
		CONTENT	-1/2	0	0	0	0	0	-1/2								
23	477	PENALTY			8										8	57	
		CONTENT	-1	-1/2	-1	0	-1	-1	-1/2								
24	432	PENALTY		1,2	2,1	2									8	56 1/2	
		CONTENT	-1	-1/2	-1/2	-1	-1/2	-1	-1								

59

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:





SHOW: Amarillo - Versatility

CLASS: #72 - SHTX VRNN - Novice Reining

DATE: 07/20/2019

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>		S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L									
25	434	PENALTY			4	3									7	58	
		CONTENT	-1	-1/2	-1	-1	-1/2	-1/2	-1/2								
26	327	PENALTY														67	
		CONTENT	-1/2	0	0	-1	-1/2	-1	0								
27	384	PENALTY		1,2	5										8	59	
		CONTENT	0	-1/2	-1	-1/2	0	-1/2	-1/2								
28	396	PENALTY		1,2											3	6 1/2	
		CONTENT	-1	-1/2	0	-1	-1/2	0	+1/2								
29	421	PENALTY		2		2,1,2		0							7	59 1/2	OP
		CONTENT	-1	-1/2	-1/2	-1	0	-1/2	0								
30	462	PENALTY			2,1,2	2										56 1/2	
		CONTENT	-1	-1	-1	-1	-1/2	-1	-1								
31	436	PENALTY		2		2,1,2									12	51 1/2	
		CONTENT	-1	-1/2	-1	-1	-1	-1	-1								
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*Signature*  
mat



SHOW: Amarillo Versatility  
 CLASS: #73 - SHTX VWCH - Novice Working Cow  
 DATE: 07/20/2010

## NOVICE/YOUTH COW WORK

### 1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

### 3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

### 5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

### Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

### DQ:

- X- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider, run ends; credit will be given for work done

W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >															
		1	2	5	4	3									
1	434	+1/2	∅	+1/2	∅	∅								71	
2	392	∅	∅	∅	∅	+1/2								70 1/2	
3	448	-1/2	-1/2	-1/2	-1/2	-1/2								67 1/2	
4	407	-1/2	-1/2	-1/2	∅	∅	A						1	67 1/2	
5	423	-1/2	-1/2	-1/2	-1/2	-1/2	A	L					4	63 1/2	
6	462	-1/2	-1/2	-1/2	∅	∅		L					3	65 1/2	
7	366	-1	∅	-1	∅	-1/2	RA						2	65 1/2	
8	358	-1	-1/2	-1	-1/2	∅	A						1	66	
9	461	∅	∅	∅	∅	∅								70	
10	476	-1/2	∅	∅	-1/2	∅								69	

JUDGE'S SIGNATURE: Sandy Allen

**SHOW:** Amarillo - Versatility  
**CLASS:** #73 - SHTX VWCH - Novice Working Cow  
**DATE:** 07/20/2019

**NOVICE/YOUTH COW WORK**

- 1 Point Penalties:**
- A- Loss of working advantage
  - P- Working out of position
  - S- Slipping rein
- 3 Point Penalties:**
- K- Knocking down the cow without having a working advantage
  - L- Losing a cow while boxing
- 5 Point Penalties:**
- B- Spurring in front of cinch
  - C- Blatant disobedience
  - D- Use of either hand to instill fear/praise
  - H- Use of two hands (except in snaffle bit or hackamore) per maneuver
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  - K- Schooling horse between cows, if new cow is awarded
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W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >															
11	426	-1/2	-1/2	-1/2	∅	∅								68 1/2	
12	411	+1	+1	+1/2	+1/2	+1/2								73 1/2	
13	363	-1/2	-1/2	-1/2	-1	-1/2								67	
14	421	-1	-1/2	-1/2	-1/2	-1/2		L					3	64	
15	477	∅	∅	∅	∅	∅		L					3	67	
16	436	-1/2	-1/2	-1/2	-1/2	∅								68	
17	356	-1	-1/2	-1	-1	-1	A						1	64 1/2	
18	450	-1/2	∅	∅	∅	-1/2	A	L					4	65	
19	335	∅	∅	∅	+1/2	∅								70 1/2	
20	359	-1	∅	-1	∅	-1	AA	L					5	64	

JUDGE'S SIGNATURE: \_\_\_\_\_

*Gandy Cullen*





**SHOW:** Amarillo - Versatility

**CLASS:** #73 - SHTX VWCH - Novice Working Cow

**DATE:** 07/20/2019

**NOVICE/YOUTH COW WORK**

**1 Point Penalties:**

- A- Loss of working advantage
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- S- Slipping rein

**3 Point Penalties:**

- K- Knocking down the cow without having a working advantage
- L- Loping a cow while boxing

**5 Point Penalties:**

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		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >															
		1	2	5	4	3									
21	413	-1/2	Ø	-1/2	+1/2	+1/2								70	
22	327	+1/2	Ø	Ø	Ø	Ø								70 1/2	
23	429	Ø	Ø	-1/2	-1/2	-1/2								68 1/2	
24	453	Ø	-1/2	-1/2	Ø	Ø								69	
25	396	Ø	+1/2	Ø	Ø	+1/2								71	
26	387	-1	Ø	Ø	-1/2	-1		L					3	64 1/2	
27	485	-1	Ø	-1/2	-1/2	Ø								68	
28	432	-1/2	Ø	Ø	Ø	Ø								69 1/2	
29	416	-1	0	0	-1	-1		L					4	63	
30	315	Ø	+1/2	+1/2	+1/2	+1/2		L					3	69	

JUDGE'S SIGNATURE:

*Nancy Collier*



**SHOW:** Amarillo - Versatility  
**CLASS:** #73 - SHTX VWCH - Novice Working Cow  
**DATE:** 07/20/2019

**NOVICE/YOUTH COW WORK**

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		BOXING MANEUVERS					PENALTIES						NOTES
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<b>Tie-Breakers &gt;</b>													
		1	2	5	4	3							
31	418	+1/2	+1/2	0	+1/2	0						71 1/2	
32	384	+1/2	0	0	+1	+1/2						72	
33	389	0	+1/2	+1/2	+1/2	0						71 1/2	
34	489	+1/2	0	+1/2	-1/2	-1/2						70	
35	488	+1/2	0	+1	+1/2	+1/2						72 1/2	
	420												

JUDGE'S SIGNATURE: *Steady Collier*