



**SHOW:** Hamilton - Versatility  
**CLASS:** #86 - SHTX YRNN - Youth Reining  
**DATE:** 09/06/2010

**VERSATILITY RANCH HORSE - REINING**

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
  - Delayed change of lead by one stride where the lead change is required by the pattern description
  - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
  - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
  - Over or under spinning 1/8 to 1/4 turn
  - Slipping rein
- 2 Point Penalties:**
- Break of gait
  - Freeze up in spins or rollbacks
  - Failure to stop or walk before executing a lope departure on trot-in patterns
  - Failure to be in a lope prior to the first marker on run-in patterns
  - Failure to completely pass the specified marker before initiating a stop position
  - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
  - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
  - Repeated blatant disobedience
  - Use of two hands (except in snaffle bit or hackamore)
  - More than one finger between split reins or any fingers between romal reins (except two rein)
  - Trotting in excess of 1/2 circle or 1/2 length of the arena
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire
  - Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Rock	2 Circles Right Lead	2 Circles Left Lead	Stop							
PENALTY																
CONTENT																
1	690	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2						66 1/2	
2	793	0	+1/2	-1/2	0	-1/2	-1/2	0	-1/2	OP					68 1/2	✓
3	608	-1/2	-1	-1	-1	-1/2	-1	-1	-1/2	2	2			4	59 1/2	
4	692	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0	1	1			2	65	
5	628	0	-1/2	1/2	0	-1/2	-1/2	-1/2	0	0	1			1 1/2	66 1/2	
6	835	2	OP	2		2	OP	1/2	2	5	2			20 1/2	40	✓
7	617	-1	-1	-1	-1	-1	-1	-1	-1	-1	-1			14	48	
8	590	-1	-1	-1/2	-1	-1	-1 1/2	-1	-1	2	2	OP	2	3	48	✓ +3

**JUDGE'S NAME (PRINTED):** SIMONS  
Andrea Simons

**JUDGE'S SIGNATURE:** *Andrea Simons*  
Printed from HSW

**SHOW:** Hamilton - Versatility  
**CLASS:** #86 - SHTX YRNN - Youth Reining  
**DATE:** 09/06/2019

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

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- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

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- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
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- More than one finger between split reins or any fingers between roman reins (except two rein)
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W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
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		<b>Tie-Breaker</b>	3	1	4	2	5	7	8	6						
		<b>Maneuver Description</b>	Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Right Lead	2 Circles Right Lead	Circles Left Lead Change	Stop						
9	727	PENALTY					1							1	65	
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1						
10	707	PENALTY													70 1/2	
		CONTENT	0	0	+1/2	0	0	0	0	0						
11	688	PENALTY		OP				3						3	65	✓ 1
		CONTENT	0	-1/2	0	-1/2	0	-1/2	-1/2	0						
12	792	PENALTY													70	
		CONTENT	0	0	0	0	0	0	0	0						
13	828	PENALTY		OP		2 OP		2	1/2					7	54	✓ 2
		CONTENT	-1	-1	-1	-1/2	-1/2	-1	-1	-1						
14	723	PENALTY						1/2						3	70	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2						
15	638	PENALTY				1	1/2							1 1/2	67 1/2	
		CONTENT	0	0	0	0	-1/2	0	0	-1/2						
16	646	PENALTY													68 1/2	
		CONTENT	-1/2	0	0	0	-1/2	-1/2	0	0						

JUDGE'S NAME (PRINTED): Simons  
Andrea Simons

JUDGE'S SIGNATURE: Andrea Simons  
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**CLASS:** #86 - SHTX YRNN - Youth Reining

**DATE:** 09/06/2019

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

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- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure-eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
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**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
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**10 Point Penalty:**

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**Disqualification (DQ):**

- Abuse
- Lameness
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- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
		<b>Tie-Breaker</b>														
		3	1	4	2	5	7	8	6							
		<b>Maneuver Description</b>														
		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	Circles Left Lead Change	Stop							
		<b>PENALTY</b>														
17	645	+1/2	0	0	+1/2	0	0	-1/2	+1/2					71		
		<b>PENALTY</b>														
18	716	-1/2	-1/2	0	-1/2	0	0	1	111					4	64	
		<b>PENALTY</b>														
19	736	-1/2	-1/2	0	+1/2	-1/2	0	0	-1/2					6 1/2		
		<b>PENALTY</b>														
20	724	0	+1/2	0	0	+1/2	0	0	0	1				1	70	
		<b>PENALTY</b>														
21	715	-1/2	-1	-1/2	-1	-1/2	-1/2	0	-1/2		0P			65 1/2	✓	
		<b>PENALTY</b>														
22	536	+1/2	+1/2	0	0	0	0	0	0					71		
		<b>PENALTY</b>														
23	700	-1/2	0P	0	0	0	0	-1/2	0	0	1			1	68	✓
		<b>PENALTY</b>														
24	706	0	0	1/2	0	2	0	1	2	0				5 1/2	63	
		<b>PENALTY</b>														

JUDGE'S NAME (PRINTED):

Simons  
Andrea Simons

JUDGE'S SIGNATURE:

Andrea Simons



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**DATE:** 09/06/2019

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- Freeze up in spins or rollbacks
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**Disqualification (DQ):**

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- Improper western attire
- Leaving arena before pattern is complete

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN				
		1	2	3	4	5	6	7	8	9	10								
		<b>Tie-Breaker</b>	3	1	4	2	5	7	8	6									
		<b>Maneuver Description</b>	Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead	2 Circles Left, Lead, Change	Stop									
25	624	PENALTY		OP		OP										65	✓		
		CONTENT	-1/2	-1	-1/2	-1	-1	-1/2	0	-1/2									
26	765	PENALTY		OP			2	1/2	1							3 1/2	64	✓	
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	0	0	-1/2									
27	829	PENALTY					2	2	2							6	59 1/2		
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1									
28	635	PENALTY	OP		2, 2	2, OP	OP, 2	2, OP, 3, 3	3, 3, 3	3						23	35	✓	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2									
29	696	PENALTY					2	1, 2	2							7	61 1/2		
		CONTENT	+1/2	-1/2	0	0	-1/2	-1/2	-1/2	0									
30	669	PENALTY					OP BALK												
		CONTENT	+1/2	-1/2	+1/2	0	-1/2	0	0	0								69	✓
31	815	PENALTY							2, 1										
		CONTENT	-1	-1	-1/2	-1/2	-1/2	0	-1/2	-1/2						3	62 1/2		
32	834	PENALTY	2	2	2, 2	2	2, 2	2, 2	2										
		CONTENT	-1	-1/2	-1	-1/2	-1	-1	-1	-1/2						20	41 1/2		

JUDGE'S NAME (PRINTED):

*Simons*  
Andrea Simons

JUDGE'S SIGNATURE:

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**DATE:** 09/06/2019

**VERSATILITY RANCH HORSE - REINING**

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- Slipping rein

**2 Point Penalties:**

- Break of gait
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**5 Point Penalties:**

- Spurring in front of cinch
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- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DO):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
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		<b>Tie-Breaker</b>	3	1	4	2	5	7	8	6						
		<b>Maneuver Description</b>	Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Roll	2 Circles Right Lead	2 Circles Left Lead	Stop						
33	693	PENALTY	2				2							4	66	
		CONTENT	0	0	0	0	0	0	0	0						
34	614	PENALTY					OP									
		CONTENT	0	0	-1/2	0	-1/2	-1/2	0	+1/2				69	✓1	
35	746	PENALTY							1							
		CONTENT	0	-1	0	-1/2	0	-1/2	-1/2	-1/2				1	66	
36	754	PENALTY														
		CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0					67 1/2	
37	831	PENALTY	OP	2OP		OPOP	2OPOP	OP1R	1	OP						
		CONTENT	-1	-1/2	-1	-1	-1	-1	-1	-1				8	53 1/2 ✓8	
38	745	PENALTY														
		CONTENT	S C R A T C H													
39	833	PENALTY	2			2			4	2	3 1/2					
		CONTENT	-1	-1	-1/2	-1/2	-1	-1	-1/2	-1/2				19 1/2	40 1/2	
40	832	PENALTY		2		2OPOP	2	2	2	4						
		CONTENT	-1	-1/2	-1/2	-1/2	-1	-1	-1/2	-1	-1			24	36 ✓2	

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## VERSATILITY RANCH HORSE - REINING

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Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	2 Circles Left Lead	8	6	Stop					
41	451	PENALTY				2	2,1	2,2,1					10	56 1/2		
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1	-1	+1/2						
42	827	PENALTY												66 1/2		
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	0	-1/2	-1						
43	626	PENALTY						2					2	64 1/2		
		CONTENT	0	-1/2	0	-1/2	-1/2	0	-1 1/2	-1/2						
44	684	PENALTY												70 1/2		
		CONTENT	0	+1/2	0	+1/2	0	0	0	-1/2						
45	770	PENALTY												67		
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0	0						
46	830	PENALTY												68 1/2		
		CONTENT	-1/2	0	-1/2	0	-1/2	0	0	0						
47	812	PENALTY						2	2					4	59 1/2	
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1	-1	-1						
48	808	PENALTY				1/2			5,1					6 1/2	59	
		CONTENT	-1	-1/2	-1/2	-1	0	0	-1	-1/2						

JUDGE'S NAME (PRINTED):

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- Starting a circle or exiting a rollback at a trot for up to two strides
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- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Bizarre disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Split	2 Circles Right Lead	2 Circles Left Lead/Change	Stop							
PENALTY																
CONTENT																
49	682				OP 1/2		2, 3, 3, 2	1, 2, OP				1 1/2	11 1/2	49	✓	2
50	449	OP 2	OP	OP	OP	2	8	2					14	48	✓	+3
51	647						2, 2	6					10	51		
52	633						1, 2		OP				3	61	✓	V

JUDGE'S NAME (PRINTED): Simons  
Andrea Simons

JUDGE'S SIGNATURE: Andrea Simons  
Printed from HSW



SHOW: Hamilton - Versatility

CLASS: #89 - SPTX YWCH - Youth Working Cows

DATE: 09/06/2019

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

**Disqualification (DO):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP				
		BOXING						DRIVE						3 POINTS	5 POINTS	10 POINTS	TOTAL						
		POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.										
Tie-Breaker																							
1	723	RENTL																			75		
		CONTENT	+1	+1/2	0	+1	+1/2	0	+1	+1/2	0	+1	+1/2	0	+1	+1/2	0						
2	692	RENTL																				69	
		CONTENT	-1/2	0	0	0	-1/2	0	0	0	0	0	0	0	0	0	0						
3	690	RENTL	A																			L	70
		CONTENT	0	0	0	+1/2	0	0	+1/2	0	0	0	0	0	0	0	0						
4	646	RENTL																				7 1/2	
		CONTENT	+1/2	0	0	+1/2	0	0	+1/2	0	0	0	0	0	0	0	0						
5	614	RENTL																				73	
		CONTENT	+1/2	0	+1/2	+1/2	0	0	+1/2	0	0	+1/2	+1/2	0									
6	669	RENTL																				72	
		CONTENT	0	0	0	+1/2	0	0	+1/2	0	+1/2	+1/2	0	0									
7	608	RENTL																				70 1/2	
		CONTENT	0	0	0	0	0	0	+1/2	0	0	0	0	0									
8	624	RENTL	A																			L	62
		CONTENT	-1	0	0	0	0	0	-1	0	0	-1	-1	0									

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*Sandy Jirkovsky*

Sandy Jirkovsky





**SHOW:** Hamilton - Versatility

**CLASS:** #89 - SHTX YWCH - Youth Working Cow

**DATE:** 09/06/2019

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly.

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	#	RUN CONTENT												PENALTIES				SCORE	OP							
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL									
		POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.													
Tie-Breaker		1	5	9	2	6	10	3	7	11	4	8	12													
9	707	PENALTY																					72			
		CONTENT	0	0	0	+1/2	0	0	+1/2	0	+1/2	+1/2	0	0												
10	746	PENALTY																					69			
		CONTENT	0	0	0	-1/2	0	0	0	0	0	0	-1/2	0												
11	638	PENALTY																								
		CONTENT																								
12	684	PENALTY																					73 1/2			
		CONTENT	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0												
13	645	PENALTY																					71			
		CONTENT	0	+1/2	0	0	0	0	+1/2	0	0	0	0	0												
14	830	PENALTY	A																				L 65 1/2			
		CONTENT	-1/2	0	+1/2	+1/2	0	0	-1	0	0	-1	0	0												
15	745	PENALTY	S O P A T C H																							
		CONTENT	S O P A T C H																							
16	628	PENALTY	A																				4 63			
		CONTENT	-1/2	0	0	+1/2	0	0	-1	0	0	-1	-1	0												

fence  
cloud

JUDGE'S NAME (PRINTED):

Sandy Jirkovsky

JUDGE'S SIGNATURE:

*Sandy Jirkovsky*



SHOW: Hamilton - Versatility

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 09/06/2019

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridged (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

**Disqualification (DQ):**

- A - Abuse
- B - Lateness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	#	RUN CONTENT												PENALTIES				SCORE	OP									
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL											
		POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.															
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																												
		Tie-Breaker		1	5	9	2	6	10	3	7	11	4	8	12													
17	792	PENALTY	A							A										2	67 1/2							
		CONTENT	0	+1/2	0	-1/2	0	0	0	0	0	-1/2	0	0														
18	706	PENALTY	A													L				4	57	OP						
		CONTENT	-1/2	-1/2	0	-1/2	0	0	-1	-1	-1	-1/2	-1/2	-1/2														
19	700	PENALTY																		68 1/2								
		CONTENT	0	-1/2	0	0	0	0	-1/2	0	0	-1/2	0	0														
20	626	PENALTY																		68								
		CONTENT	0	0	0	-1/2	0	0	-1	0	0	-1/2	0	0														
21	536	PENALTY																		72 1/2								
		CONTENT	+1/2	0	0	+1/2	0	0	+1/2	0	0	+1/2	+1/2	0														
22	724	PENALTY																		73								
		CONTENT	+1/2	+1/2	0	+1/2	0	0	+1/2	0	0	+1/2	0	+1/2														
23	716	PENALTY	SCRATCH																									
		CONTENT	SCRATCH																									
24	693	PENALTY	A										A							2	65 1/2							
		CONTENT	-1/2	0	0	-1	0	0	0	0	0	-1	0	0														

JUDGE'S NAME (PRINTED):

Sandy Jirkovsky

JUDGE'S SIGNATURE:

*Sandy Jirkovsky*





**SHOW:** Hamilton - Versatility

**CLASS:** #93 - SHTX NYWCH - Novice Youth Working Cow

**DATE:** 09/06/2019

## NOVICE/YOUTH COW WORK

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- A- Loss of working advantage</li> <li>- P- Working out of position</li> <li>- S- Slipping rein</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- K- Knocking down the cow without having a working advantage</li> <li>- L- Losing a cow while boxing</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- B- Spurring in front of cinch</li> <li>- C- Blatant disobedience</li> <li>- D- Use of either hand to insult/leapraise</li> <li>- H- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- F- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver</li> </ul>	<p><b>Off-Pattern (OP):</b> Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> <li>- A- Turning tail</li> <li>- B- Repeated blatant disobedience</li> <li>- C- Schooling after entering the arena prior to calling for cow</li> <li>- K- Schooling horse between cows, if new cow is awarded</li> <li>- N- Failure to attempt any part of the class</li> <li>- H- Use of two hands (except in snaffle bit or hackamore)</li> <li>- M- More than one finger between split reins or any fingers between normal reins (except two rein)</li> </ul> <p><b>DO:</b></p> <ul style="list-style-type: none"> <li>- A- Abuse</li> <li>- B- Lameness</li> <li>- D- Disrespect or misconduct</li> <li>- G- Illegal equipment</li> <li>- M- Improper western attire</li> <li>- H- Leaving arena before run is complete</li> <li>- I- Fall horse/ rider, run ends; credit will be given for work done</li> </ul>
--	--

W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
<b>Tie-Breakers &gt;</b>		1	4	2	3	5									
1	645	+1/2	0	+1/2	0	0								71	
2	633	-1	0	-1/2	+1/2	0	A	L					4	65	
3	808	-1	0	-1/2	-1	-1/2		L					3	64	
4	827	-1	0	-1/2	0	0	AA						2	66 1/2	
5	716	0	0	0	-1/2	-1/2								69	
6	449	-1/2	0	0	-1/2	-1/2								68 1/2	
7	647	0	0	0	-1	-1								68	
8	754	+1/2	+1/2	+1	+1/2	0								72 1/2	
9	792	-1	+1/2	-1/2	0	0	AA						2	67	
10	451	-1	0	0	0	-1	AA						2	66	

JUDGE'S SIGNATURE: Sandy J. [Signature]





**SHOW:** Hamilton - Versatility

**CLASS:** #93 - SHTX NYWCH - Novice Youth  
Working Cow

**DATE:** 09/06/2019

### NOVICE/YOUTH COW WORK

**1 Point Penalties:**

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

**3 Point Penalties:**

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

**5 Point Penalties:**

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

**DO:**

- X- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/ rider, sun ends; credit will be given for work done

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES						
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				NOTES
Tie-Breakers >													
		1	4	2	3	5							
11	835	-1	0	-1/2	-1/2	-1/2	A				1	66 1/2	
12	829	-1	+1/2	-1/2	+1/2	-1	AA	L			5	62 1/2	OP HH
13	828	-1/2	0	-1/2	-1	-1/2						67 1/2	
14	765	+1/2	0	+1/2	+1/2	+1/2						72	
15	700	0	0	0	0	0						70	
16	715	+1/2	0	0	0	0						70 1/2	
17	696	+1/2	0	0	+1/2	+1/2						71 1/2	
18	682	-1	0	-1/2	-1	-1/2	AA				2	65	
19	617	-1	0	-1	-1	0	AAA				3	64	
20	626	-1/2	+1/2	-1/2	0	0						69 1/2	

JUDGE'S SIGNATURE:

*Sandy Jirasky*



**SHOW:** Hamilton - Versatility

**CLASS:** #93 - SHTX NYWCH - Novice Youth  
Working Cow

**DATE:** 09/06/2019

**NOVICE/YOUTH COW WORK**

- 1 Point Penalties:**
- A- Loss of working advantage
  - P- Working out of position
  - S- Slipping rein
- 3 Point Penalties:**
- K- Knocking down the cow without having a working advantage
  - L- Losing a cow while boxing
- 5 Point Penalties:**
- B- Spurring in front of cinch
  - C- Blatant disobedience
  - D- Use of either hand to instill fear/praise
  - H- Use of two hands (except in snaffle bit or hackamore) per maneuver
  - F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Off-Pattern (OP): Cannot place above others who complete pattern correctly.**
- A- Turning tail
  - B- Repeated blatant disobedience
  - C- Schooling after entering the arena prior to calling for cow
  - K- Schooling horse between cows, if new cow is awarded
  - N- Failure to attempt any part of the class
  - H- Use of two hands (except in snaffle bit or hackamore)
  - M- More than one finger between split reins or any fingers between romal reins (except two rein)
- DO:**
- A- Abuse
  - B- Lameness
  - D- Disrespect or misconduct
  - G- Illegal equipment
  - M- Improper western attire
  - H- Leaving arena before run is complete
  - I- Fall horse/holder, run ends; credit will be given for work done

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES						NOTES
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
<p>Each horse/holder team is scored between 0-100 points and automatically begins the run with a score of 70 points.                      -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</p>													
<b>Tie-Breakers &gt;</b>		1	4	2	3	5							
21	830	0	+1/2	+1/2	+1/2	+1/2	A				1	71	
22	812	-1	0	-1	-1/2	-1/2	AA				2	65	

JUDGE'S SIGNATURE: Sandy Jurkousky



## VERSATILITY RANCH HORSE - RANCH COW WORK

**SHOW:** Hamilton - Versatility  
**CLASS:** 99 - AQHA 483000 - Youth VRA Working Ranch Horse  
**DATE:** 09/06/2019

- 1 Point Penalties:**
- A - Loss of working advantage
  - C - Using the corner or the end of the arena to turn the cow when going down the fence
  - E - Changing sides of arena to turn cow
  - L - For each length horse runs past cow
  - P - Working out of position
  - R - Two-loop catch in amateur and youth classes
  - S - Slipping rein
  - T - Failure to drive cow past middle marker on first turn
  - V - Over-bridged (per maneuver)
  - W - Out of frame (per maneuver)
- 2 Point Penalties:**
- A - Going around the corner of the arena before turning cow
  - B - In an open field turn animal gets within 3 feet of the end fence before being turned
  - R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
- E - Exhausting or overworking the cow before circling or roping
  - H - Hanging up on the fence (refusing to turn)
  - K - Knocking down the cow without having a working advantage
  - R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
- A - Failure to turn the cow both directions on the fence
  - B - Spurring or hitting in front of cinch at any time
  - C - Blatant disobedience
  - E - Use of either hand to insult/fear/praise
  - R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**
- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail
  - E - Repeated blatant disobedience
  - J - Schooling after entering the arena prior to calling for cow
  - K - Schooling horse between cows, if new cow is awarded
  - N - Failure to attempt any part of the class
  - R - Complete loss of rope in Open/Cowboy class
  - H - Use of two hands (except in snaffle bit or hackamore)
  - M - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- A - Abuse
  - B - Lameness
  - D - Disrespect or misconduct
  - G - Illegal equipment
  - F - Fall of horse/rider
  - N - Improper western attire
  - H - Leaving arena before run is complete
  - J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Contact, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL			
		BOXING	RATING		FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL								DEGREE OF DIFFICULTY
L	R	L	R	TRACK & RATE	STOP & HOLD														
<b>Tie-Breaker</b>			8	1	2	3	4	5	6	7	10	9							
1	692	PENALTY																0	DQ
		CONTENT	0	+1/2	+1/2														
2	736	PENALTY																	
		CONTENT	0	0	0	-1/2	0	0	X	-1	0	-1/2							68
3	770	PENALTY																	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	X	+1/2	0	0							72
4	793	PENALTY																	
		CONTENT	+1/2	0	+1	-1/2	0	+1/2	X	+1/2	0	0							71
5	638	PENALTY																	
		CONTENT	0	+1/2	+1/2	0	0	0	X	0	0	0							70
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED): \_\_\_\_\_

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