



## VERSATILITY RANCH HORSE - RANCH RIDING

<b>SHOW:</b>	San Antonio - Versatility
<b>CLASS:</b>	#40 - SRTX 3PLS - Junior Pleasure
<b>DATE:</b>	05/04/2019

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/ rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		4	7	5	1	9	4	2	3	10	8				
Maneuver Description			EXW	L	EXT	S&K	L	EXL	W	I	S&B				
1	289	PENALTY			OP										
		CONTENT	0	0	-1/2	-1/2	-1/2	0	0	0	0			67	
2	304	PENALTY			OP		3		1					63	
		CONTENT	0	0	-1/2	0	-1	0	-1/2	-1/2	1/2				
3	306	PENALTY												74	
		CONTENT	1/2	1/2	1/2	1/2	1/2	0	0	1/2	1/2	1/2			
4	324	PENALTY			5,3		3							55	
		CONTENT	0	0	-1/2	-1/2	-1/2	-1	-1/2	0	0	0			
5	330	PENALTY												73	
		CONTENT	1/2	0	1/2	1/2	0	1/2	0	1/2	0	1/2			
6	337	PENALTY												73 1/2	
		CONTENT	1/2	0	1/2	1/2	1/2	0	0	1/2	1/2	1/2			
7	339	PENALTY												68	
		CONTENT	0	1/2	0	0	-1/2	0	0	-1	-1/2	-1/2			
8	365	PENALTY												71	
		CONTENT	1/2	0	0	1/2	0	0	0	0	0	0			

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_



**VERSATILITY RANCH HORSE - RANCH RIDING**

**SHOW:** San Antonio - Versatility  
**CLASS:** #40 - SHTX JPLS - Junior Pleasure  
**DATE:** 05/04/2019

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/ rider
- Improper western attire
- Leaving arena below pattern is complete

MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker																
Maneuver Description			EXW	L	EXT	S&R	L	EXL	W	I	S&B					
9	367	PENALTY														
		CONTENT	1/2	1/2	1/2	1/2	0	0	0	-1/2	0	0				71 1/2
			11		12											
10	385	PENALTY		3												64 1/2
		CONTENT	1/2	-1/2	-1	0	-1/2	0	0	0	-1/2	-1/2				
11	391	PENALTY					3									63 1/2
		CONTENT	0	0	0	0	-1	-1	-1/2	0	-1/2	-1/2				
12	436	PENALTY														74
		CONTENT	1/2	0	1/2	1/2	1/2	1/2	0	1/2	1/2	1/2				
			71		72		73									
13	437	PENALTY		3												67 1/2
		CONTENT	1/2	1/2	-1	1/2	1/2	0	0	-1/2	0	0				
			71													
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_



SHOW: San Antonio - Versatility

CLASS: #41 - SHT CONTROL - Junior Trail

DATE: 05/04/2019

## VERSATILITY RANCH HORSE - TRAIL

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/ or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Biant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		Gate	SP Right	Ext Trot to fence	Walk logs	Lope RL	Drag	Jug/Trot	Walk bridge							
1	339	PENALTY											6	61		
		CONTENT	-1	-1	0	0	-1	0	0	0						
2	306	PENALTY					3							3	67	
		CONTENT	+1/2	0	0	-1/2	-1	0	+1/2	+1/2						
3	385	PENALTY													70 1/2	
		CONTENT	0	0	+1/2	0	+1/2	0	0	-1/2						
4	437	PENALTY						1						3	68	
		CONTENT	+1/2	+1/2	+1/2	-1/2	+1/2	0	-1	+1/2						
5	304	PENALTY				1		5 (praise)	5 (praise)					11	59 1/2	
		CONTENT	+1/2	-1/2	0	0	0	0	0	+1/2						
6	367	PENALTY				1								3	68	
		CONTENT	0	0	+1/2	0	-1/2	0	+1/2	+1/2						
7	330	PENALTY													70 1/2	
		CONTENT	-1	0	0	+1/2	+1/2	+1/2	0	0						
8	391	PENALTY	5											7	58	OP
		CONTENT	-1/2	-1	-1/2	0	-1	-1	-1	0						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Debbie Meyer*



## VERSATILITY RANCH HORSE - TRAIL

SHOW: San Antonio - Versatility

CLASS:#41 - SHTX JTRL - Junior Trail

DATE: 05/04/2019

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>		0	3	5	6	1	2	7	8								
<b>Obstacle Description</b>		Gate	SP Right	Ext Trot to trees	Walk logs	Lope RL	Drag	Jug/Trot	Walk bridge								
9	436	PENALTY				11	1							3	67 1/2		
		CONTENT	-1/2	0	0	+1/2	-1/2	0	+1/2	+1/2							
10	365	PENALTY				11								2	68 1/2		
		CONTENT	+1/2	-1/2	+1/2	-1/2	+1/2	0	0	0							
11	289	PENALTY		1										1	69 1/2		
		CONTENT	0	-1/2	0	+1/2	-1/2	+1/2	0	+1/2							
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

*[Handwritten Signature]*





SHOW: San Antonio - Versatility

CLASS: #42 SHTX JRNN - Junior Reining

DATE: 05/04/2019

**VERSATILITY RANCH HORSE - REINING**

<p><b>1/2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Starting a circle or exiting a rollback at a trot for up to two strides</li> <li>- Delayed change of lead by one stride where the lead change is required by the pattern description</li> <li>- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback</li> <li>- Over-spin or under-spin up to 1/8 turn</li> </ul> <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead</li> <li>- Over or under spinning 1/8 to 1/4 turn</li> <li>- Slipping reh</li> </ul> <p><b>2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Break of gait</li> <li>- Freeze up in spins or rollbacks</li> <li>- Failure to stop or walk before executing a lope departure on trot-in patterns</li> <li>- Failure to be in a lope prior to the first marker on run-in patterns</li> <li>- Failure to completely pass the specified marker before initiating a stop position</li> <li>- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins (except two rein)</li> <li>- Trotting in excess of 1/2 circle or 1/2 length of the arena</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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WFO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																																																																														
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																																																																																																																																																																																																																											
Tie-Breaker		1	2	3	4	5	6	7	8	9	10																																																																																																																																																																																																																																		
Maneuver Description		Right Circle	Left Circle, Lead Chng	Stop	1/2 Spins Right	Stop	1/2 Spins Left	Stop & Back																																																																																																																																																																																																																																					
1	337	[Handwritten scribbles]																																																																																																																																																																																																																																											
2	436	PENALTY																	CONTENT		0	0	0	-1	0	-1/2	0					0	68 1/2	3	437	PENALTY			1														CONTENT		-1/2	-1/2	-1	0	-1	-1/2	-1/2					1	65	4	339	PENALTY																	CONTENT		-1/2	-1/2	0	0	0	-1/2	-1/2					0	68	5	391	PENALTY		2 1/2	1 1/2		OP		OP	OP									CONTENT		-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1					10	58 1/2 x 3	6	304	PENALTY																	CONTENT		-1	-1/2	-1/2	-1	-1/2	-1/2	-1					0	65	7	330	PENALTY		2	OP, 2		2 OP												CONTENT		-1	-1	-1/2	-1/2	-1	0	-1/2					6	58 1/2 x 2	8	367	PENALTY		2	1	2 3/4													CONTENT		-1/2	-1/2	0	0	0	0	-1/2					7	61 1/2
		CONTENT		0	0	0	-1	0	-1/2	0					0	68 1/2																																																																																																																																																																																																																													
3	437	PENALTY			1														CONTENT		-1/2	-1/2	-1	0	-1	-1/2	-1/2					1	65	4	339	PENALTY																	CONTENT		-1/2	-1/2	0	0	0	-1/2	-1/2					0	68	5	391	PENALTY		2 1/2	1 1/2		OP		OP	OP									CONTENT		-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1					10	58 1/2 x 3	6	304	PENALTY																	CONTENT		-1	-1/2	-1/2	-1	-1/2	-1/2	-1					0	65	7	330	PENALTY		2	OP, 2		2 OP												CONTENT		-1	-1	-1/2	-1/2	-1	0	-1/2					6	58 1/2 x 2	8	367	PENALTY		2	1	2 3/4													CONTENT		-1/2	-1/2	0	0	0	0	-1/2					7	61 1/2																																		
		CONTENT		-1/2	-1/2	-1	0	-1	-1/2	-1/2					1	65																																																																																																																																																																																																																													
4	339	PENALTY																	CONTENT		-1/2	-1/2	0	0	0	-1/2	-1/2					0	68	5	391	PENALTY		2 1/2	1 1/2		OP		OP	OP									CONTENT		-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1					10	58 1/2 x 3	6	304	PENALTY																	CONTENT		-1	-1/2	-1/2	-1	-1/2	-1/2	-1					0	65	7	330	PENALTY		2	OP, 2		2 OP												CONTENT		-1	-1	-1/2	-1/2	-1	0	-1/2					6	58 1/2 x 2	8	367	PENALTY		2	1	2 3/4													CONTENT		-1/2	-1/2	0	0	0	0	-1/2					7	61 1/2																																																																				
		CONTENT		-1/2	-1/2	0	0	0	-1/2	-1/2					0	68																																																																																																																																																																																																																													
5	391	PENALTY		2 1/2	1 1/2		OP		OP	OP									CONTENT		-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1					10	58 1/2 x 3	6	304	PENALTY																	CONTENT		-1	-1/2	-1/2	-1	-1/2	-1/2	-1					0	65	7	330	PENALTY		2	OP, 2		2 OP												CONTENT		-1	-1	-1/2	-1/2	-1	0	-1/2					6	58 1/2 x 2	8	367	PENALTY		2	1	2 3/4													CONTENT		-1/2	-1/2	0	0	0	0	-1/2					7	61 1/2																																																																																																						
		CONTENT		-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1					10	58 1/2 x 3																																																																																																																																																																																																																													
6	304	PENALTY																	CONTENT		-1	-1/2	-1/2	-1	-1/2	-1/2	-1					0	65	7	330	PENALTY		2	OP, 2		2 OP												CONTENT		-1	-1	-1/2	-1/2	-1	0	-1/2					6	58 1/2 x 2	8	367	PENALTY		2	1	2 3/4													CONTENT		-1/2	-1/2	0	0	0	0	-1/2					7	61 1/2																																																																																																																																								
		CONTENT		-1	-1/2	-1/2	-1	-1/2	-1/2	-1					0	65																																																																																																																																																																																																																													
7	330	PENALTY		2	OP, 2		2 OP												CONTENT		-1	-1	-1/2	-1/2	-1	0	-1/2					6	58 1/2 x 2	8	367	PENALTY		2	1	2 3/4													CONTENT		-1/2	-1/2	0	0	0	0	-1/2					7	61 1/2																																																																																																																																																																										
		CONTENT		-1	-1	-1/2	-1/2	-1	0	-1/2					6	58 1/2 x 2																																																																																																																																																																																																																													
8	367	PENALTY		2	1	2 3/4													CONTENT		-1/2	-1/2	0	0	0	0	-1/2					7	61 1/2																																																																																																																																																																																																												
		CONTENT		-1/2	-1/2	0	0	0	0	-1/2					7	61 1/2																																																																																																																																																																																																																													

JUDGE'S NAME (PRINTED): Rick Chayer

JUDGE'S SIGNATURE: [Signature]  
Printed from HSW



**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**3 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DO):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WFO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		<b>Tie-Breaker</b>	3	4	1	5	2	6	7							
		<b>Maneuver Description</b>	Right Circle	Left Circle, lead Chng	Stop	1/2 Spins Right	Stop	1/2 Spins Left	Stop & Back							
9	306	PENALTY		1.5												
		CONTENT	-1/2	-1/2	+1/2	+1/2	+1/2	0	0				6	64 1/2		
10	385	PENALTY	1/2	1	OP2		OP									
		CONTENT	0	-1/2	-1/2	+1/2	-1	0	-1				3 1/2	(63) x2		
11	324	PENALTY	2	2												
		CONTENT	-1/2	-1/2	-1	-1/2	-1/2	-1	-1				4	59		
	401	PENALTY	1	1												
		CONTENT	-1/2	0	-1	-1/2	+1/2	0	0				2	66 1/2		
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_



JUNIOR COW

## VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: San Antonio - Versatility  
 CLASS: #43 - SPLITX JWCH - Junior Working Cow  
 DATE: 05/04/2019

- 1 Point Penalties:**
- A - Loss of working advantage
  - D - Failure to drive cow passed middle marker on second drive before time expires
  - P - Working out of position
  - S - Slipping rein
  - V - Over-bridled (per maneuver)
  - W - Out of frame (per maneuver)
  - E - Driving cow down the opposite fence (changing sides)
- 3 Point Penalties:**
- K - Knocking down the cow without having a working advantage
  - L - Losing a cow while boxing
- 5 Point Penalties:**
- B - Spurring in front of cinch
  - C - Blatant disobedience
  - E - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- A - Turning tail
  - E - Repeated blatant disobedience
  - J - Schooling after entering the arena prior to calling for cow
  - K - Schooling horse between cows, if new cow is awarded
  - N - Failure to attempt any part of the class
  - H - Use of two hands (except in snaffle bit or hackamore)
  - M - More than one finger between split reins or any fingers between romal reins (except two rein)
- Disqualification (DQ):**
- A - Abuse
  - B - Lameness
  - D - Disrespect or misconduct
  - G - Illegal equipment
  - F - Fall of horse/rider
  - N - Improper western attire
  - H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP										
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL												
		POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.																
Tie-Breaker												1	9	5	2	10	6	3	11	7	4	12	8						
1	436	PENALTY																											
		CONTENT	0	0	0	-1/2	0	0	-1/2	-1/2	0	0	0	0	0	0	0	0	68 1/2										
2	339	PENALTY																											
		CONTENT	-1/2	-1	0	0	-1/2	0	0	-1	0	-1	-1	0				1	64										
3	306	PENALTY																											
		CONTENT	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2					74 1/2										
4	391	PENALTY																											
		CONTENT	-1	-1	0	0	0	0	-1	-1	0	0	0	0				5	61										
5	437	PENALTY	1																										
		CONTENT	0	-1/2	0	0	0	0	-1/2	0	0	-1/2	0	0				2	66 1/2										
6	304	PENALTY																											
		CONTENT	0	0	0	+1/2	0	0	0	0	0	0	0	0					70 1/2										
		PENALTY																											
		CONTENT																											

JUDGE'S NAME (PRINTED): Debra Sorensen

JUDGE'S SIGNATURE: [Signature]