



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: San Antonio - Versatility
CLASS: SHTX NPPL - Non Pro Pleasure
DATE: 05/04/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		6	7	5	1	9	4	2	3	10	8					
		Tie-Breaker	EXW	L	EXT	S&R	L	EXL	W	T	S&B					
		Maneuver Description														
1	1	PENALTY														72 1/2
		CONTENT	0 + 1/2	0	+ 1/2	+ 1/2	0	0	+ 1/2	0	+ 1/2					
2	274	PENALTY														72 1/2
		CONTENT	0	0	0	+ 1/2	0	+ 1/2	0	+ 1/2	+ 1/2	+ 1/2				
3	285	PENALTY														67
		CONTENT	- 1/2	0	- 1/2	0	0	- 1/2	- 1/2	0	- 1/2	- 1/2				
4	291	PENALTY														74
		CONTENT	+ 1	+ 1	+ 1	+ 1/2	0	0	0	0	+ 1/2	0				
5	340	PENALTY			3										3	66
		CONTENT	0	0	- 1	0	0	0	0	0	0	0				
6	371	PENALTY														76
		CONTENT	+ 1	+ 1/2	+ 1/2	+ 1/2	+ 1/2	+ 1/2	+ 1/2	+ 1	+ 1/2	+ 1/2				
7	373	PENALTY														74 1/2
		CONTENT	+ 1/2	+ 1/2	+ 1/2	+ 1/2	+ 1/2	+ 1/2	0	+ 1/2	+ 1/2	+ 1/2				
8	425	PENALTY														70 1/2
		CONTENT	0	0	0	0	0	0	0	+ 1/2	0	0				

JUDGE'S NAME (PRINTED):

Debby M Sanguinetti

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	San Antonio - Versatility
CLASS:	#30 - SHTX NPPL - Non Pro Pleasure
DATE:	05/04/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Tie-Breaker	Maneuver Description								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			I	EX W	L	EXT	S&R	L	EX L	W					I
9	428													71	

JUDGE'S NAME (PRINTED): Debby M Sanguinetti

JUDGE'S SIGNATURE: [Signature]

SHOW: San Antonio - Versatility

CLASS: #32 - SHTX/NFTK - Non-Pro

DATE: 05/04/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bidied (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a leg, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split leg in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker	6	4	5	2	1	3	7	8						
		Obstacle Description	Gate	SP Right	Ext Trot to loop	Walk logs	Lope RL	Drag	Jug/Trot	Walk bridge						
1	274	PENALTY		11		1							3	67		
		CONTENT	0	-1/2	0	0	-1/2	+1/2	+1/2	0						
2	1	PENALTY												73		
		CONTENT	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2						
3	340	PENALTY	5					1					6	62 1/2	OP	
		CONTENT	-1	-1/2	+1/2	0	0	-1	0	+1/2						
4	371	PENALTY					3						3	68		
		CONTENT	+1/2	0	0	+1/2	-1	0	+1/2	+1/2						
5	428	PENALTY		11			3						5	65		
		CONTENT	0	-1	+1/2	0	-1	+1/2	+1/2	+1/2						
6	425	PENALTY												72		
		CONTENT	0	+1/2	0	+1/2	+1/2	+1/2	0	0						
7	373	PENALTY												75		
		CONTENT	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2						
8	291	PENALTY		1									1	68 1/2		
		CONTENT	0	0	0	+1/2	-1/2	0	-1/2	0						

JUDGE'S SIGNATURE: *Deby Payne*

Printed from HSX

JUDGE'S NAME (PRINTED):



SHOW: San Antonio - Versatility
CLASS: #34 - SHTX NPRN - Non Pro
Reining
DATE: 05/04/2019

VERSATILITY RANCH HORSE - REINING

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
 - Delayed change of lead by one stride where the lead change is required by the pattern description
 - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
 - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
 - Over or under spinning 1/8 to 1/4 turn
 - Slipping rein
- 2 Point Penalties:**
- Break of gait
 - Freeze up in spins or rollbacks
 - Failure to stop or walk before executing a lope departure on trot-in patterns
 - Failure to be in a lope prior to the first marker on run-in patterns
 - Failure to completely pass the specified marker before initiating a stop position
 - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins (except two rein)
 - Trotting in excess of 1/2 circle or 1/2 length of the arena
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker	3	4	1	5	2	6	7								
		Maneuver Description	Right Circle	Left Circle, Lead Change	Stop	1/2 Spins Right	Stop	1/2 Spins Left	Stop & Back								
1	371	PENALTY						1/2							1/2	72	
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2								
2	373	PENALTY													0	73	
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2								
3	274	PENALTY													0	72	
		CONTENT	0	+1/2	0	+1/2	+1/2	+1/2	0								
4	291	PENALTY		1/1											2	66 1/2	
		CONTENT	0	-1	0	0	0	-1/2	0								
5	425	PENALTY													0	69	
		CONTENT	0	0	0	0	-1/2	0	-1/2								
6	296	PENALTY			OP										0	69	
		CONTENT	0	0	-1/2	0	-1/2	0	0								
7	1	PENALTY													0	70 1/2	
		CONTENT	0	+1/2	-1/2	0	0	+1/2	0								
8	428	PENALTY						OP								72	
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2								

JUDGE'S NAME (PRINTED): Rick Chavez

JUDGE'S SIGNATURE: [Signature]
Printed from HSW



Non Pro

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: San Antonio - Versatility
CLASS: #36 - SHTX NPWC - Non Pro Working Cow
DATE: 05/04/2019 2

- 1 Point Penalties:**
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)
- 2 Point Penalties:**
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
A - Failure to turn the cow both directions on the fence
B - Spurring or hitting in front of cinch at any time
C - Blatant disobedience
E - Use of either hand to instill fear/praise
R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**
J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in every maneuver)

- Off-Penalty (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class
H - Use of two hands (except in snaffle bit or hackamores)
M - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head

W/O #	W/O #	RUN CONTENT											PENALTIES					SCORE	OP					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL							
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL												
		L	R	L	R	TRACK & RATE	STOP & HOLD																	
		Tie-Breaker	5	6	2	1	7	8	7	8	4	3	9											
2	425	PENALTY			1	11		1																
		CONTENT	0	-1/2	-1/2	-1	-1/2	-1/2						-1	0	-1					4	61		
3	291	PENALTY			1	2	1																	
		CONTENT	0	0	+1/2	-1	-1/2	0						-1	0	-1						4	63	
4	1	PENALTY				1																		
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1						0	0	+1/2						1	70 1/2	
5	371	PENALTY				1																		
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	+1/2						0	0	+1/2						1	72	
6	274	PENALTY			1	12		111																
		CONTENT	+1/2	0	-1	-1	0	-1						-1	0	0						7	59 1/2	
7	428	PENALTY				1	1	11																
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2						-1/2	0	-1/2							4	62 1/2
8	356	PENALTY	1111		2	11																		
		CONTENT	-1	-1	0	0	0	+1/2						-1	0	-1/2							8	59
9	373	PENALTY																						
		CONTENT	+1/2	+1	+1	+1/2	+1/2	0						+1	+1/2	+1							7	74

JUDGE'S NAME (PRINTED): DEBBY SANGUINETTI JUDGE'S SIGNATURE: [Signature]
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