



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	San Antonio - Versatility
CLASS:	#70 - SHTX VPLS - Novice Pleasure
DATE:	05/04/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
			Tie-Breaker													
			1	2	3	4	5	6	7	8	9	10				
			EXW	L	EXL	S&R	L	EXL	W	T	S&B					
1	262	PENALTY														
		CONTENT	1/2	0	-1/2	0	-1/2	0	-1/2	0	0	0				69
2	263	PENALTY														
		CONTENT	1/2	1/2	0	0	0	1/2	0	0	1/2	1/2				71 1/2
3	264	PENALTY														
		CONTENT	1/2	0	1/2	1	0	1/2	1/2	1	1	1/2				75 1/2
4	265	PENALTY														
		CONTENT	0	0	-1 1/2	0	0	-1/2	-1/2	0	0	1/2				66 1/2
5	268	PENALTY														
		CONTENT	1/2	0	1/2	1/2	-1/2	0	0	0	0	-1/2				70 1/2
6	269	PENALTY														
		CONTENT	0	0	-1 1/2	0	0	0	0	0	0	0				66 1/2
7	275	PENALTY														
		CONTENT	-1/2	-1/2	0	0	0	0	0	-1/2	0	0				67 1/2
8	279	PENALTY														
		CONTENT	0	-1/2	0	-1	0	0	0	0	0	0				68 1/2

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____ *Hed*



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Tie-Breaker		<table border="1"> <tr> <td>4</td><td>7</td><td>5</td><td>1</td><td>9</td><td>4</td><td>2</td><td>3</td><td>10</td><td>8</td><td></td><td></td><td></td> </tr> <tr> <td></td><td>EX W</td><td>L</td><td>EX T</td><td>S & R</td><td>L</td><td>EX L</td><td>W</td><td>T</td><td>S & B</td><td></td><td></td><td></td> </tr> </table>											4	7	5	1	9	4	2	3	10	8					EX W	L	EX T	S & R	L	EX L	W	T	S & B							
4	7	5	1	9	4	2	3	10	8																																	
	EX W	L	EX T	S & R	L	EX L	W	T	S & B																																	
Maneuver Description																																										
		PENALTY																																								
		CONTENT																																								
17	319		1/2	1/2	0	1/2	0	0	0	0	0	0				71 1/2																										
18	322		1/2	1/2	1/2	-1/2	0	0	0	1/2	1/2	1/2				72 1/2																										
19	323		1/2	1/2	0	1/2	1/2	1/2	0	1/2	1/2	1/2				74																										
20	325		1/2	1/2	0	0	1/2	1/2	1/2	1/2	1/2	-1/2				73																										
22	337		0	0	1/2	0	-1/2	0	0	0	0	0				70																										
23	347		1/2	1/2	1/2	0	1/2	1/2	0	1/2	1/2	1/2				74																										
24	348		1/2	1/2	1/2	1/2	0	1/2	1/2	0	1/2	1/2				74																										
25	350		1/2	0	1/2	0	0	0	-1/2	-1/2	0	0				70																										

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JUDGE'S SIGNATURE: _____ *HC*



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Tie-Breaker			6	7	5	1	9	4	2	3	10	8				
Maneuver Description			EX W	L	EX T	S & R	L	EX L	W	T	S & B					
26	353	PENALTY														
		CONTENT	1/2	1	0	1/2	1/2	0	1/2	1/2	1/2	1/2				74 1/2
						12			13							
27	357	PENALTY														
		CONTENT	0	0	0	1/2	-1/2	0	0	0	-1/2	0				69 1/2
28	359	PENALTY														
		CONTENT	0	1/2	0	0	0	0	0	0	0	0				70 1/2
29	368	PENALTY														
		CONTENT	1/2	0	-1/2	0	0	0	0	0	0	0				70
30	372	PENALTY														
		CONTENT	1/2	0	0	0	0	0	-1/2	0	0	-1/2				69 1/2
31	399	PENALTY														
		CONTENT	1/2	1/2	0	1/2	1/2	0	0	-1/2	0	0				71 1/2
				11			12			11 1/2						
32	403	PENALTY														
		CONTENT	0	0	1/2	1/2	1/2	1/2	0	-1/2	1/2	1/2			1	71 1/2
						11		12								
33	407	PENALTY														
		CONTENT	1/2	0	-1	0	1/2	1/2	0	1/2	1/2	1/2			3	69
					3											
						67				68		69				

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____ *AKK*



SHOW:	San Antonio - Versatility
CLASS:	#70 - SHTX VPLS - Novice Pleasure
DATE:	05/04/2019

VERSATILITY RANCH HORSE - RANCH RIDING

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			Tie-Breaker	6	7	5	1	9	4	2	3	10	8				
			Maneuver Description	EX W	L	EXT	S & R	L	EX L	W	T	S & B					
34		411	PENALTY			3											
			CONTENT	1/2	1/2	-1	1/2	1/2	0	1/2	1/2	1/2	0			3	69
			PENALTY														
			CONTENT														
			PENALTY														
			CONTENT														
			PENALTY														
			CONTENT														
			PENALTY														
			CONTENT														
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			CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____ *[Signature]*



VERSATILITY RANCH HORSE - TRAIL

SHOW: San Antonio - Versatility

CLASS: ~~1~~ - SHTX VTRL - Novice Trail

DATE: 05/04/2019

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split leg in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gait
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete

pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		3	2	4	5	1	2	6	8							
Obstacle Description		Gate	SP Right	Ext Trot to	Walk logs	Lope RL	Slicker	Jug/Trot	Walk bridge							
1	262	PENALTY			1								1	70		
		CONTENT	+1/2	-1/2	+1/2	0	+1/2	0	0	0						
2	288	PENALTY			1								1	69 1/2		
		CONTENT	0	-1/2	0	0	+1/2	0	+1/2	0						
3	357	PENALTY	55					5					15	52 1/2	OP x2	
		CONTENT	-1	0	+1/2	-1/2	+1/2	-1	-1	0						
4	350	PENALTY				1/2			5				5 1/2	60 1/2	OP	
		CONTENT	-1/2	-1/2	0	0	-1/2	0	-1	-1/2						
5	282	PENALTY				1							2	68 1/2		
		CONTENT	+1/2	0	0	-1/2	0	0	0	+1/2						
6	269	PENALTY		1			3						4	67 1/2		
		CONTENT	+1/2	0	+1/2	+1/2	-1	0	+1/2	+1/2						
7	264	PENALTY		1									1	72		
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2						
8	353	PENALTY	55	1			3						14	54		
		CONTENT	-1	0	+1/2	0	-1	0	-1	+1/2						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Dolly Hayes



VERSATILITY RANCH HORSE - TRAIL

SHOW: San Antonio - Versatility
CLASS: #71 - SHTX VTRL - Novice Trail
DATE: 05/04/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Skipping over or failing to step into required space
 - Incorrect number of strides, if specified
 - One or two steps on mount/dismount on/or ground tie (except shifting to balance)
 - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Three to four steps on mount/dismount on ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gate
 - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - 3rd refusal
 - Repeated blatant disobedience
 - Failure to dally and remain dalled during the drag
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

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		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker		3	2	4	5	1	7	6	8						
Obstacle Description		Gate	SP Right	Ext Trot to	Walk logs	Lope RL	Slicker	Jug/Trot	Walk bridge						
9	268	PENALTY				3								3	66 1/2
		CONTENT	0	0	+1/2	+1/2	-1	0	-1/2	0					
10	372	PENALTY		131			11							7	61
		CONTENT	0	-1	0	0	-1/2	0	-1/2	0					
11	411	PENALTY	5			11		5	55					22	45
		CONTENT	-1	+1/2	0	-1/2	0	-1	-1	0					
12	294	PENALTY													70
		CONTENT	+1/2	-1/2	+1/2	+1/2	-1/2	0	0	-1/2					
13	300	PENALTY		1										1	68 1/2
		CONTENT	+1/2	-1/2	+1/2	+1/2	-1/2	-1/2	-1/2	0					
14	403	PENALTY				1	3							4	69
		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2					
15	348	PENALTY													73
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2					
16	325	PENALTY													73 1/2
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Dolly Hayes* KW



SHOW: San Antonio - Versatility

CLASS: #71 - SHTX VTRL - Novice Trail

DATE: 05/04/2019

VERSATILITY RANCH HORSE - TRAIL

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Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Obstacle Description		Gate	SP Right	Ext Trot to	Walk logs	Lope RL	Slicker	Jug/Trot	Walk bridge								
		PENALTY															
		CONTENT															
17	283		3	2	4	5	1	7	6	8						73 1/2	
		PENALTY															
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2							
18	323		0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2						72 1/2	
		PENALTY															
		CONTENT	0	+1/2	0	+1/2	0	0	+1/2	+1/2							
19	359		0	+1/2	0	+1/2	0	0	+1/2	+1/2						72	
		PENALTY															
		CONTENT	0	+1/2	0	+1/2	0	0	+1/2	+1/2							
20	399		-1/2	-1/2	-1/2	-1	0	0	-1/2	0				4		63	
		PENALTY				1	3										
		CONTENT	-1/2	-1/2	-1/2	-1	0	0	-1/2	0							
21	319		0	0	0	0	-1	-1/2	0	+1/2				4		65	
		PENALTY				1											
		CONTENT	0	0	0	0	-1	-1/2	0	+1/2							
22	322		+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				1		72	
		PENALTY				1											
		CONTENT	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2							
23	279		+1/2	+1/2	0	0	-1/2	-1/2	-1/2	+1/2						70	
		PENALTY															
		CONTENT	+1/2	+1/2	0	0	-1/2	-1/2	-1/2	+1/2							
24	310		+1/2	+1/2	5	1	3	1		3				14		52	
		PENALTY															
		CONTENT	+1/2	+1/2	-1	-1/2	-1	-1/2	-1	-1							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Randy Meyer



VERSATILITY RANCH HORSE - TRAIL

SHOW: San Antonio - Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 05/04/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete

- pattern correctly**
- Breaking pattern
 - 3rd refusal
 - Repeated blatant disobedience
 - Failure to dally and remain dalled during the drag
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		Gate	SP Right	Ext Trot to	Walk logs	Lope RL	Slicker	Jug/Trot	Walk bridge							
25	368	PENALTY	1		1								2	67 1/2		
		CONTENT	+1/2	-1	+1/2	-1/2	0	0	0	0						
26	407	PENALTY			1	3							4	67		
		CONTENT	0	+1/2	+1/2	0	-1	0	+1/2	+1/2						
27	347	PENALTY		1									1	71		
		CONTENT	-1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2						
28	337	PENALTY	1		11	1							4	63		
		CONTENT	0	-1	0	-1	-1/2	0	-1	+1/2						
29	275	PENALTY			1	11							3	64		
		CONTENT	-1/2	-1/2	+1/2	-1/2	-1	0	-1/2	-1/2						
30	309	PENALTY												70 1/2		
		CONTENT	0	-1/2	0	+1/2	+1/2	0	0	0						
31	287	PENALTY				111							3	64 1/2		
		CONTENT	0	-1/2	0	+1/2	-1	-1/2	-1	0						
32	263	PENALTY				3							3	68		
		CONTENT	+1/2	0	+1/2	+1/2	-1	0	+1/2	0						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Randy Hoyer



VERSATILITY RANCH HORSE - TRAIL

SHOW: San Antonio - Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 05/04/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or falling to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on or ground tie (except shifting to balance) - Split log in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Obstacle Description		Gate	SP Right	Ext Trot to trees	Walk logs	Log roll	Slicker	Jug/Trot	Walk bridge							
33	265	PENALTY	1			OP										
		CONTENT	+1/2	-1	0	-1/2	-1	0	-1/2	0					1	do/OP
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



SHOW: San Antonio - Versatility
CLASS: #72 - SHTX VRNN - Novice Reining
DATE: 05/04/2019

VERSATILITY RANCH HORSE - REINING

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins (except two rein) - Trotting in excess of 1/2 circle or 1/2 length of the arena <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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WO	#	MANEUVER DESCRIPTION	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
			1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker	3	6	1	2	4	5	7								
		Maneuver Description	Right Circle, Lead Change	Left Circle, Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back								
1	319	2 H ²	2	2	2+2										8	57	
		PENALTY															
		CONTENT	0	-1	-1/2	-1	-1	-1	-1/2								
2	399														0	69 1/2	
		PENALTY															
		CONTENT	-1/2	-1/2	-1	0	0	+1	+1/2								
3	353														0	68	
		PENALTY															
		CONTENT	+1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2								
4	288														0	68	
		PENALTY															
		CONTENT	0	0	-1/2	-1/2	0	0	-1								
5	403														2	67 1/2	
		PENALTY															
		CONTENT	+1/2	-1	-1/2	0	0	0	+1/2								
6	269														6	57 1/2	
		PENALTY															
		CONTENT	-1	-1 1/2	-1	-1	-1/2	-1	-1/2								
7	282														0	71	
		PENALTY															
		CONTENT	+1/2	0	0	+1/2	0	0	0								
8	264														2	64 1/2	
		PENALTY															
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1								

JUDGE'S NAME (PRINTED): Rick Chayer

JUDGE'S SIGNATURE: Rick Chayer
Printed from HSW



SHOW: San Antonio - Versatility

CLASS: #72 - SHTX VRNN - Novice Reining

DATE: 05/04/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Maneuver Description		Right Circle, Lead Change	Left Circle, Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back									
9	368	PENALTY			2									2	64		
		CONTENT	-1/2	0	-1	-1/2	-1/2	-1/2	-1								
10	287	PENALTY		1 1/2										4	60 1/2		
		CONTENT	-1/2	-1/2	-1	-1	-1	-1	-1/2								
11	275	PENALTY	1											1	68 1/2		
		CONTENT	-1/2	-1/2	-1/2	+1/2	0	+1/2	0								
12	323	PENALTY	2	2										4	62 1/2		
		CONTENT	0	-1/2	-1/2	-1	-1/2	-1	0								
13	283	PENALTY												0	71 1/2		
		CONTENT	0	+1/2	0	+1/2	0	+1/2	0								
14	310	PENALTY	1			OP 4 1/2								1	70 1/2		
		CONTENT	-1/2	+1/2	+1/2	0	+1/2	0	+1/2								
15	279	PENALTY	1 1/2	1 1/2	2 1/2									8	57		
		CONTENT	0	-1	-1/2	-1	-1/2	-1	-1								
16	348	PENALTY	2	2										4	61		
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1/2	-1								

JUDGE'S NAME (PRINTED):

Rick Chayer

JUDGE'S SIGNATURE:

Rick Chayer
Printed from HSW



SHOW: San Antonio - Versatility

CLASS: #72 - SHTX VRNN - Novice Reining

DATE: 05/04/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		Right Circle, Lead Chng	Left Circle, Lead Chng	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back								
17	322	PENALTY					OP							0	69	-
		CONTENT	-1/2	-1/2	0	+1/2	-1/2	-1/2	+1/2							
18	294	PENALTY		2											4	61
		CONTENT	-1/2	-1	-1	-1	-1/2	-1/2	-1/2							
19	300	PENALTY	2	2											4	62 1/2
		CONTENT	-1/2	-1/2	-1	-1/2	-1/2	-1/2	0							
20	263	PENALTY	1 1/2	1 1/2											7	60
		CONTENT	0	-1/2	-1/2	-1/2	-1	+1/2	-1							
21	359	PENALTY	1 1/2												3	63
		CONTENT	-1/2	0	-1/2	-1/2	-1	-1/2	-1							
22	337	PENALTY		1		OP		2							3	63 1/2
		CONTENT	-1/2	+1/2	-1/2	0	-1/2	-1 1/2	0							
23	407	PENALTY	1	1 1/2				OP							5	60
		CONTENT	-1	-1	-1/2	-1/2	-1	-1	0							
24	411	PENALTY													0	70
		CONTENT	0	0	+1/2	-1/2	+1/2	-1/2	0							

JUDGE'S NAME (PRINTED):

Rick Chayer

JUDGE'S SIGNATURE:

Rick Chayer



SHOW: San Antonio - Versatility

CLASS: #72 - SHTX VRNN - Novice Reining

DATE: 05/04/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma! reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		1	2	3	4	5	6	7	8	9	10						
		Tie-Breaker	3	6	1	2	4	5	7								
		Manuever Description	Right Circle, Lead Change	Left Circle, Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back								
25	265	PENALTY	OP 2														
		CONTENT	-1/2														00
26	268	PENALTY	1 1/2	1 1/2				1/2									
		CONTENT	-1/2	-1/2	-1	0	0	0	0								6 1/2 6 1/2
27	262	PENALTY	1 1/2		2												
		CONTENT	-1	0	-1/2	+1/2	-1/2	-1/2	-1								6 61
28	357	PENALTY	1														
		CONTENT	-1/2	-1/2	-1	-1/2	-1	0	-1/2								1 65
29	328	PENALTY															
		CONTENT															
30	325	PENALTY															
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2								0 72
31	309	PENALTY	1 1/2		2				2								
		CONTENT	-1	-1	-1/2	+1/2	0	0	+1/2								8 60 1/2
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

Rick Chavez

JUDGE'S SIGNATURE:

Rick Chavez



SHOW: San Antonio - Versatility
CLASS: #73-SHTX VWCH - Novice Working Cow
DATE: 05/04/2019

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- D - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- F - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- B - Repeated blatant disobedience
- C - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

DC:

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- M - Improper western attire
- H - Leaving arena before run is complete
- I - Fall horse/rider, run ends; credit will be given for work done

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES						NOTES
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
Tie-Breakers ▶													
		1	2	4	3	5							
1	407	-1	∅	-1	-1	-1		3			3	63	
2	269	∅	∅	-1/2	-1/2	0	1				1	68	
3	368	-1/2	∅	-1/2	-1	-1/2					4	61 1/2	
4	287	-1	∅	-1 1/2	-1	-1/2		3			6	60	
5	268	∅	+1/2	+1/2	+1/2	+1/2					2	70	
6	353	-1/2	∅	+1/2	+1/2	∅						70 1/2	
7	403	∅	+1/2	∅	+1/2	∅		3			3	68	
8	279	∅	∅	∅	+1/2	∅					2	68 1/2	
9	337												
10	359	+1/2	∅	-1/2	∅	∅						70	

JUDGE'S SIGNATURE: *Deby Smith*



SHOW:	San Antonio - Versatility
CLASS:	#73 - SHTX VWCH - Novice Working Cow
DATE:	05/04/2019

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DC:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/ rider, run ends; credit will be given for work done

W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >															
		1	2	4	3	5									
11	323	-1/2	∅	∅	∅	∅		3					3	60 1/2	
12	348	-1/2	∅	+1/2	∅	∅								70	
13	300	-1/2	∅	-1/2	∅	∅	"						2	67	
14	350	-1	+1/2	-1	-1	-1		33					6	60 1/2	
15	309	-1/2	∅	-1	-1	-1	"	33					7	58 1/2	
16	275	∅	+1/2	∅	+1/2	+1/2								71 1/2	
17	357	∅	∅	-1/2	∅	∅								70 1/2	
18	294	+1/2	∅	+1/2	+1/2	+1/2								72	
19	310	-1/2	+1/2	-1/2	∅	∅	"				turn tail		3	65 1/2	OP
20	325	-1/2	∅	-1	∅	∅	"						2	66 1/2	

JUDGE'S SIGNATURE: _____

Dalby Sargent



SHOW: San Antonio - Versatility

CLASS: #73 - SHTXVWCH - Novice Working Cow

DATE: 05/04/2019

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/pain
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between normal reins (except two rein)

DC:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/fider; run ends; credit will be given for work done

W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >															
21	411	φ	φ	-1/2	-1/2	φ								69	
22	282	φ	φ	-1/2	φ	φ		3				3	66 1/2		
23	283	-1/2	φ	-1/2	φ	φ	1					1	68		
24	263	-1	φ	-1	-1	-1/2	1	3				5	61 1/2		
25	319	-1/2	φ	φ	φ	φ	1					1	68 1/2		
26	322	-1/2	φ	-1	φ	φ						6	62 1/2		
27	399	-1/2	-1/2	-1/2	-1/2	-1/2	1	3	555			19	43 1/2	OP	
28	288	-1/2	φ	-1/2	-1	φ						3	63		
29	264	-1/2	φ	-1/2	-1	-1/2		3				7	58 1/2		
30	265	-1/2	φ	-1/2	-1/2	-1/2		3				5	61		

JUDGE'S SIGNATURE: Robby Stewart