



SHOW: World Show #2
CLASS: 2 - SHTX NPTR - Non Pro Trail
DATE: 10/26/2019

VERSATILITY RANCH HORSE - TRAIL

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or falling to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on or ground tie (except shifting to balance) - Split log in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurling in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gait - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	OBSTACLE SCORES										1 10 POINT PENALTY	2 PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		Gate	Logs/Bridges/Logs	Trot Trees	Trot Legal Circle	SP L	Lope RL	Drag	Turn/Trot	Back						
1	807	PENALTY			1				1					2	72 1/2	
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1	+1	-1/2	+1					
2	844	PENALTY													74	
		CONTENT	0	0	+1/2	0	+1/2	+1	+1/2	+1/2	+1					
3	770	PENALTY							3					3	71	
		CONTENT	0	0	+1/2	+1	+1/2	+1/2	+1/2	0	+1					
4	832	PENALTY				OP										DQ left arena
		CONTENT	-1/2	+1	+1	-1										
5	812	PENALTY					1,1		1					3	64	
		CONTENT	0	0	-1/2	0	-1/2	0	0	0	-1					
6	805	PENALTY					1							1	73	
		CONTENT	0	+1	+1/2	+1/2	+1/2	+1	0	+1/2	0					
7	1	PENALTY													71 1/2	
		CONTENT	-1	0	+1/2	+1/2	0	+1/2	+1	-1/2	+1/2					
8	728	PENALTY													74 1/2	
		CONTENT	0	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1					

JUDGE'S NAME (PRINTED): Rick Chayer
Rick Chayer

JUDGE'S SIGNATURE: [Signature]
Printed from FSW



VERSATILITY RANCH HORSE - TRAIL

SHOW: World Show #2

CLASS: #32 - SHTX NPTR - Non Pro Trail

DATE: 10/26/2019

1 Point Penalties:

- Over-bidged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of ditch
- Bizarre disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Obstacle Description		Gate	logs/Bridge/L	Trot Trees	Trot	SP L	Lope RL	Drag	Turn/Trot	Back						
9	846	PENALTY														70
		CONTENT	-1	0	0	0	-1/2	+1	+1	-1/2	0					
																70
10	745	PENALTY														75 1/2
		CONTENT	0	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1/2					
																70 1/2
11	771	PENALTY														73
		CONTENT	+1	+1	+1/2	0	+1	0	-1	+1	-1/2					
																73 1/2
12	806	PENALTY				1								1		75
		CONTENT	0	+1/2	+1/2	0	+1	+1	+1	+1	+1					
																70 1/2
13	801	PENALTY				1		1	5	1				8		62
		CONTENT	0	+1/2	0	0	-1	+1/2	-1	0	+1					
																70 1/2
14	837	PENALTY						1			1,1			3		70
		CONTENT	-0	+1/2	0	+1	+1	+1/2	+1	+1/2	-1/2					
																72 1/2
15	644	PENALTY														74 1/2
		CONTENT	0	+1/2	+1/2	+1	+1	+1/2	+1/2	0	+1/2					
																74 1/2
16	772	PENALTY														DQ lame
		CONTENT	0	0												
																69 1/2

JUDGE'S NAME (PRINTED): Rick Chayer

JUDGE'S SIGNATURE: [Signature]

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION



NQRHA
NATIONAL QUARTER HORSE ASSOCIATION

SHOW: World Show #2

CLASS: #32 - SHTX NPTR - Non Pro Trail

DATE: 10/26/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot.
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie.

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins.

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	PENALTY	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
Tie-Breaker			Gate	logs/Bridgals	Trot Trees	Trot Logs/Circles	SPL	Lope RL	Drag	Turn/Trot	Back						
Obstacle Description			Gate	logs/Bridgals	Trot Trees	Trot Logs/Circles	SPL	Lope RL	Drag	Turn/Trot	Back						
17	802	PENALTY								1	1				1	73	
		CONTENT	0	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2						
					11	7 1/2			73		73						
18	826	PENALTY				1					1				2	75 1/2	
		CONTENT	+1	+1/2	+1	+1/2	+1	+1	+1	+1/2	+1						
								73		79	79 1/2						
19	654	PENALTY				1									1	71	
		CONTENT	0	+1/2	0	0	+1/2	+1	+1/2	0	-1/2						
								70 1/2	71								
20	603	PENALTY									1				1	74 1/2	
		CONTENT	0	+1	0	+1/2	+1	+1/2	+1	+1/2	+1						
								72	72 1/2	73 1/2	73						
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

Rick Chayer
Rick Chayer

JUDGE'S SIGNATURE:

Rick Chayer mat
Printed from RSW



SHOW: World Show #2

CLASS: #36-SHTXNPWC-NonProving

DATE: 10/26/2019

VERSATILITY RANCH HORSE - RANCH COW WORK

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse turns past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to insult fearpraise
- R - Failure to catch when roping in open/cowboy classes

10 Point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

OP-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT											PENALTIES					SCORE	OP			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Contact, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2	3	5	10	TOTAL					
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL										
L	R	L	R	TRACK & RATE	STOP & HOLD																	
		Tie-Breaker	3	4	1	2	5	6	6	5	7	8	9									
1	1	PENALTY			A																	
		CONTENT	+1/2	0	0	0	+1/2	+1/2			+1/2	0	+1/2									71 1/2
2	728	PENALTY			A																	
		CONTENT	0	-1/2	0	0	-1/2	-1/2			+1/2	0	0									67
3	742	PENALTY																				
		CONTENT	-1/2	-1/2	0	0	-1/2	-1/2			-1/2	0	-1/2									67
4	805	PENALTY																				
		CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2			+1	+1/2	+1									76
5	826	PENALTY																				
		CONTENT	+1/2	+1	+1	+1	+1/2	+1/2			+1	+1/2	+1									77
6	802	PENALTY			C																	
		CONTENT	0	-1/2	0	-1/2	+1/2	+1/2			-1/2	0	-1/2									68
7	702	PENALTY			E																	
		CONTENT	-1/2	-1	-1	-1/2	0	-1/2			-1	0	-1									63 1/2
8	806	PENALTY																				
		CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2			+1/2	0	+1/2									74

JUDGE'S NAME (PRINTED):

Bobby Hunt

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: World Show #2

CLASS: #36-SHTXNPWC-NonProWorking Cow

DATE: 10/26/2019

- 1 Point Penalties:**
- A - Loss of working advantage
 - C - Using the corner or the end of the arena to turn the cow when going down the fence.
 - E - Changing sides of arena to turn cow
 - L - For each length horse runs past cow
 - P - Working out of position
 - R - Two-loop catch in amateur and youth classes
 - S - Slipping rein
 - T - Failure to drive cow past middle marker on first turn
 - V - Over-bridged (per maneuver)
 - W - Out of frame (per maneuver)
- 2 Point Penalties:**
- A - Going around the corner of the arena before turning cow
 - B - In an open field turn animal gets within 3 feet of the end fence before being turned
 - R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
- E - Exhausting or overworking the cow before circling or roping
 - H - Hanging up on the fence (refusing to turn)
 - K - Knocking down the cow without having a working advantage
 - R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
- A - Failure to turn the cow both directions on the fence
 - B - Spurring or hitting in front of cinch at any time
 - C - Blatant disobedience
 - E - Use of either hand to instill fear/praise
 - R - Failure to catch when roping in open/cowboy classes
- 10 Point Penalty:**
- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- A - Turning tail
 - E - Repeated blatant disobedience
 - J - Schodding after entering the arena prior to calling for cow
 - K - Schodding horse between cows, if new cow is awarded
 - N - Failure to attempt any part of the class
 - R - Complete loss of rope in Open/Cowboy class
 - H - Use of two hands (except in snaffle bit or hackamore)
 - M - More than one finger between split reins or any fingers between tomal reins
- Disqualification (DQ):**
- A - Abuse
 - B - Lameness
 - O - Disrespect or misconduct
 - G - Illegal equipment
 - F - Fall of horse/rider
 - N - Improper western attire
 - H - Leaving arena before run is complete
 - J - Bringing the cow straight over backwards landing on its back or head.

W/O #	#	RUN CONTENT										PENALTIES					SCORE	OP	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL			
		BOBBING	RATING	FENCE TURNING (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL
L	R	L	R	TRACK & RATE	STOP & HOLD														
		Tie-Breaker																	
9	812	PENALTY																	
		CONTENT	0	0	+1/2	0	+1/2	-1/2			0	-1/2	0						70
10	644	PENALTY																	
		CONTENT	0	-1/2	0	0	+1/2	0			0	0	0						69
11	771	PENALTY																	
		CONTENT	-1/2		0	-1/2	-1/2	-1/2			-1	0	-1		E			5	59
12	772	PENALTY																	
		CONTENT																	
13	745	PENALTY																	
		CONTENT	+1/2	-1/2	0	0	0	0			0	0	0						70
14	603	PENALTY																	
		CONTENT	+1/2	-1/2	-1/2	-1/2	-1/2	+1/2			-1/2	0	0					2	66 1/2
15	807	PENALTY																	
		CONTENT	0	+1/2	+1	+1	+1/2	+1/2			+1/2	0	+1/2						74 1/2
16	801	PENALTY																	
		CONTENT	0	0	+1	0	+1/2	0			0	+1/2	0						72

JUDGE'S NAME (PRINTED):

Bobby Hunt

JUDGE'S SIGNATURE:



SHOW: World Show #2
CLASS: #36-SHTXNPWC-NonProWorking Cow
DATE: 10/26/2019

VERSATILITY RANCH HORSE - RANCH COW WORK

- 1 Point Penalties:**
 A - Loss of working advantage
 C - Using the corner or the end of the arena to turn the cow when going down the fence.
 E - Changing sides of arena to turn cow
 L - For each length horse turns past cow
 P - Working out of position
 R - Two-loop catch in amateur and youth classes
 S - Slipping rein
 T - Failure to drive cow past middle marker on first turn
 V - Over-bridged (per maneuver)
 W - Out of frame (per maneuver)
- 2 Point Penalties:**
 A - Going around the corner of the arena before turning cow
 B - In an open field turn animal gets within 3 feet of the end fence before being turned
 R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
 E - Exhausting or overworking the cow before circling or roping
 H - Hanging up on the fence (refusing to turn)
 K - Knocking down the cow without having a working advantage
 R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
 A - Failure to turn the cow both directions on the fence
 B - Spurring or hitting in front of cinch at any time
 C - Blatant disobedience
 E - Use of either hand to insult fair/praise
 R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
 A - Turning tail
 E - Repeated blatant disobedience
 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows, if new cow is awarded
 N - Failure to attempt any part of the class
 R - Complete loss of rope in Open/Cowboy class
 H - Use of two hands (except in snaffle bit or hackamore)
 M - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider
 N - Improper western attire
 H - Leaving arena before run is complete
 J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP						
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL					
				L	R	L	R	TRACK & RATE	STOP & HOLD															
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Contact, +1/2 Good, +1 Very Good, +1 1/2 Excellent																						
		Tie-Breaker																						
		PENALTY																						
17	719	0	-1/2	0	-1/2	-1/2	-1/2					0	0	-1/2							2	65 1/2		
		PENALTY																						
18	654	0	0	+1/2	0	+1/2	+1/2					0	+1	0									72 1/2	
		PENALTY																						
19	837	+1/2	-1/2	+1/2	0	-1/2	0					-1/2	0	0									68 1/2	
		PENALTY																						
20	832	0	-1/2	0	+1/2	+1/2	0					0	0	0									70 1/2	
		PENALTY																						
21	770	0	+1/2	+1/2	0	+1/2	0					+1/2	0	0									72	
		PENALTY																						
		CONTENT																						
		PENALTY																						
		CONTENT																						
		PENALTY																						
		CONTENT																						

JUDGE'S NAME (PRINTED): Bobby Hunt

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: World Show #2
CLASS: #38 SHTX NPPL - Non Pro Pleasure
DATE: 10/26/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
 - Laminest
 - Disrespect or misconduct
 - Illegal equipment
 - Fat of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		7	5	1	2	6	6	3	4	5	8					
Tie-Breaker		7	5	1	2	6	6	3	4	5	8					
Maneuver Description		EXT W		EXT	S&R	L	EXT L	W	I	S&B						
1	832	PENALTY				3		1								
		CONTENT	0	-1/2	-1/2	+1	0	-1/2	0	0	+1/2	-1/2		4	65.5	
2	812	PENALTY				1										
		CONTENT	+1/2	0	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		1	72.5	
3	771	PENALTY														
		CONTENT	+1/2	0	+1/2	+1	+1	+1/2	+1	+1	+1	+1/2			77	
4	844	PENALTY														
		CONTENT														
5	805	PENALTY				11			1							
		CONTENT	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2		3	70	
6	802	PENALTY							1							
		CONTENT	+1/2	+1	+1/2	+1	+1	+1	0	+1/2	+1/2		1	76		
7	644	PENALTY				11										
		CONTENT	0	+1/2	+1/2	-1	+1/2	+1/2	+1/2	-1	+1/2	0		2	69	
8	770	PENALTY														
		CONTENT	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0			73.5	

JUDGE'S NAME (PRINTED):
Dolly R Chayer

JUDGE'S SIGNATURE:
Dolly Chayer



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: World Show #2
CLASS: #30 - SHTX NPPL - Non Pro Pleasure
DATE: 10/26/2019

1 Point Penalties:

- Over-briddled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Tie-Breaker		7	5	1	2											
Maneuver Description		EXT W	L	EXT	S&R	L	EXT L	W	L	S&B						
9	603	CONTENT	-1/2	-1/2	0	+1	0	+1/2	+1/2	0	0	+1/2			71.5	
10	772	PENALTY														
11	837	CONTENT	0	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0		1	74	
12	1	CONTENT	0	-1/2	+1/2	+1	0	+1/2	+1/2	+1/2	+1	+1/2			74	
13	745	CONTENT	+1/2	+1/2	-1/2	+1	0	+1	+1/2	0	+1/2	+1/2		1	73	
14	826	CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1	+1			77.5	
15	846	CONTENT														
16	806	CONTENT	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2			76	

JUDGE'S NAME (PRINTED): _____

Dolly R Chayer

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: World Show #2
CLASS: #30 - SHTX NPPL - Non Pro Pleasure
DATE: 10/26/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamora)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Tie-Breaker		T	EXT W	L	EXT	S & R	L	EXT L	W	T	S & B					
Maneuver Description		PENALTY														
17	728	CONTENT	0	-1/2	0	+1/2	-1/2	+1/2	+1/2	+1/2	-1/2	0			70.5	
18	807	CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	1		73	
19	654	CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2			73.5	
20	801	CONTENT	-1/2	0	+1/2	+1/2	-1/2	+1/2	0	-1	0	-1/2	1		68	
		CONTENT														
		CONTENT														
		CONTENT														
		CONTENT														

JUDGE'S NAME (PRINTED):
Dolly R Chayer

JUDGE'S SIGNATURE: *Dolly R Chayer*
Printed from HSW



SHOW: World Show #2
CLASS: #34 - SHTX NPRN - Non Pro
DATE: 10/26/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8	9	10				
<small>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>															
Tie-Breaker															
Manuever Description		2 Circles L	2 Circles R	Ron Downstop	3/4 Spins L	Ron Downstop	3/4 Spins R	Ron Downstop	back						
1	603	PENALTY													
		CONTENT	0	+1/2	0	+1/2	0	+1/2	0	+1/2					72
2	801	PENALTY						1/2							
		CONTENT	0	0	0	0	+1/2	0	+1/2	0					70.5
3	654	PENALTY													
		CONTENT	0	0	+1/2	0	+1/2	0	+1/2	0					71.5
4	770	PENALTY													
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2					73.5
6	1	PENALTY													
		CONTENT	+1/2	+1/2	0	0	0	0	+1/2	0					71.5
7	802	PENALTY				OP									
		CONTENT	+1/2	+1/2	+1/2	-1/2	+1/2	0	+1	0					71.5 OP
8	837	PENALTY	1	2											
		CONTENT	0	0	+1/2	0	+1/2	0	+1/2	0					68.5
9	742	PENALTY		4, 1											
		CONTENT	0	-1/2	-1/2	-1/2	0	-1/2	0	0					63
			65.5		64.5		64								

JUDGE'S NAME (PRINTED):

Steven Cooper

JUDGE'S SIGNATURE:



SHOW: World Show #2
CLASS: #34 - SHTX NPRN - Non Pro
Reining
DATE: 10/26/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between rotal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker																	
Maneuver Description		2 L Circles	2 R Circles	Run Down Stop	3/2 L Strides	RD/Stop	3/2 R Strides	R/D Stop	Back								
10	806	PENALTY															
		CONTENT	+1/2	+1	+1/2	1/2	+1/2	+1/2	+1/2	+1/2	+1/2						74.5
11	826	PENALTY															
		CONTENT	0	0	+1/2	1/2	+1	+1/2	+1/2	+1/2							73.5
12	728	PENALTY		1													
		CONTENT	0	0	0	0	0	0	0	0	0			1			69
13	812	PENALTY															
		CONTENT	0	-1/2	+1/2	0	0	0	0	+1/2	0						70.5
14	702	PENALTY															
		CONTENT	0	0	+1/2	0	0	0	0	0	0						70.5
15	644	PENALTY															
		CONTENT	0	0	0	0	0	0	0	0	0						70
16	807	PENALTY															
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0						72.5
17	745	PENALTY	1														
		CONTENT	0	0	0	+1	0	+1/2	+1/2	0							70

JUDGE'S NAME (PRINTED):

Steven Cooper

JUDGE'S SIGNATURE:

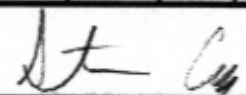
SHOW: World Show #2
CLASS: #34 - SHTX NPRN - Non Pro Reining
DATE: 10/26/2019

VERSATILITY RANCH HORSE - REINING

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Repeated blatant disobedience - Use of two hands (except in anaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins (except two rein) - Trotting in excess of 1/2 circle or 1/2 length of the arena <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Manuever Description		2 L Circles	2 R Circles	RD/stop	3 1/2 L Spins	RD/stop	3 1/2 R Spins	RD/stop	Back								
18	832	PENALTY															
		CONTENT	0	0	0	0	0	0	0	0	0						70
19	805	PENALTY															
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2						73
20	771	PENALTY															
		CONTENT	0	0	0	+1/2	0	0	+1/2	0							71
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): Steven Cooper

JUDGE'S SIGNATURE: 
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