



<b>SHOW:</b>	Bryan Kick Off Classic - VRH
<b>CLASS:</b>	#60 - SHTX IPLS - Intermediate Pleasure
<b>DATE:</b>	3/1/2020

**VERSATILITY RANCH HORSE - RANCH RIDING**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Break of gait at walk</li> <li>- Trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Out of lead or cross-cantering more than two strides when changing leads</li> <li>- Trotting more than three strides when making a simple lead change</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		L	EXL	W	I	S&R	EXT	I	EXW	L	S&B				
1	32	PENALTY													
		CONTENT	+1/2	0	-1/2	0	0	+1/2	0	-1/2	0	+1/2			70 1/2
2	34	PENALTY													
		CONTENT													
3	12	PENALTY													74
		CONTENT	+1/2	+1/2	0	+1/2	0	+1	+1/2	+1/2	+1/2	0			
4	70	PENALTY													73
		CONTENT	+1/2	+1/2	+1	+1/2	0	+1/2	0	0	+1/2	-1/2			
5	17	PENALTY													73
		CONTENT	0	0	0	+1/2	0	+1	+1/2	+1/2	0	+1/2			
6	35	PENALTY													
		CONTENT													
7	195	PENALTY			1									1	68 1/2
		CONTENT	0	0	-1/2	0	0	+1/2	0	0	-1/2	0			
8	22	PENALTY													69 1/2
		CONTENT	0	0	-1/2	0	0	0	+1/2	0	0	-1/2			

JUDGE'S NAME (PRINTED): \_\_\_\_\_

Gary Reynolds

JUDGE'S SIGNATURE: \_\_\_\_\_



**VERSATILITY RANCH HORSE - RANCH RIDING**

<b>SHOW:</b>	Bryan Kick Off Classic - VRH
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		L	EXL	W	I	S&R	EXT	I	EXW	L	S&B				
Maneuver Description															
9	72	PENALTY													
		CONTENT	0	0	-1/2	0	+1/2	+1/2	0	+1/2	+1/2	-1/2			71
10	911	PENALTY							1	3					
		CONTENT	0	+1/2	-1	0	0	0	0	0	-1	0		4	64 1/2
11	979	PENALTY		3											
		CONTENT	0	-1/2	0	0	0	+1/2	0	+1/2	+1/2	+1/2		3	68 1/2
12	30	PENALTY													
		CONTENT	0	0	-1/2	0	0	+1/2	0	-1/2	0	0			69 1/2
13	93	PENALTY	33	OP <sub>3</sub>											
		CONTENT	-1	-1	0	0	0	+1/2	0	0	0	-1/2		9	59 OP
14	45	PENALTY													
		CONTENT	+1/2	+1/2	0	0	0	0	0	+1/2	+1/2	0			72
15	150	PENALTY													
		CONTENT	-1/2	-1/2	0	0	-1/2	0	0	+1/2	0	-1/2			68 1/2
16	990	PENALTY			1										
		CONTENT	0	-1/2	-1/2	0	-1/2	0	0	0	0	-1/2		1	67

JUDGE'S NAME (PRINTED): Gary Reynolds

JUDGE'S SIGNATURE: *Gary Reynolds*



**SHOW:** Bryan Kick Off Classic - VRH

**CLASS:** #60 - SHTX IPLS - Intermediate Pleasure

**DATE:** 3/1/2020

## VERSATILITY RANCH HORSE - RANCH RIDING

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Break of gait at walk
  - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Out of lead or cross-carriage more than two strides when changing leads
  - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
  - Use of two hands (except in snaffle bit or hackamore)
  - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire
  - Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		L	EXL	W	I	S&R	EXI	I	EXW	L	S&B				
Maneuver Description															
17	192								1					1	71
18	988														70 1/2
19	982														71 1/2
20	2														67
21	127												3	3	68 1/2
22	63		3	3			3		OP					9	54 1/2 OP
23	18												3	3	64 1/2

JUDGE'S NAME (PRINTED): Gary Reynolds

JUDGE'S SIGNATURE:

**VERSATILITY RANCH HORSE - TRAIL**

**DATE:** 3/1/2020

**1 Point Penalties:**

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**5 Point Penalties:**

- Spurring in front of cinch
- Bitant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated bitant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		3	6	1	7	4	2	8	3								
Obstacle Description		RH Push	SP R, bell	W to drag(T)	Bridge	Back	LL L Logs	T Logs	Dismount								
1	32	PENALTY		5 OP			1	1									
		CONTENT	0	-1	-1/2	-1/2	0	0	0	0				7	60	OP	
2	63	PENALTY			1												
		CONTENT	0	-1/2	-1/2	0	0	-1/2	-1/2	0				1	67		
3	45	PENALTY						31									
		CONTENT	0	0	+1/2	0	0	-1	0	0				4	65 1/2		
4	34	PENALTY		5 OP	OP	5											
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0				12	52	2x OP	
5	990	PENALTY		1				3									
		CONTENT	0	+1/2	0	+1/2	+1/2	-1/2	0	+1/2				4	67 1/2		
6	22	PENALTY		11	OP OP	OP	5		1								
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1			18	46	3x OP	
7	979	PENALTY															
		CONTENT	0	+1/2	+1/2	+1/2	0	-1/2	0	+1					72		
8	93	PENALTY						3									
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	-1	+1/2	+1				3	70 1/2		

JUDGE'S SIGNATURE:

Printed from

JUDGE'S NAME (PRINTED): Richard G Spinks Sr



## VERSATILITY RANCH HORSE - TRAIL

**SHOW:** Bryan Kick Off Classic - VRH

**CLASS:**#62 - SHTX ITRL - Intermediate Trail

**DATE:** 3/1/2020

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																							
		1	2	3	4	5	6	7	8	9	10																											
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																				
		<table border="1"> <tr> <td>1</td><td>2</td><td>3</td><td>4</td><td>5</td><td>6</td><td>7</td><td>8</td><td>9</td><td>10</td> </tr> <tr> <td>RH Push</td><td>SP R, bell</td><td>W to drag(T)</td><td>Bridge</td><td>Back</td><td>LL L Logs</td><td>T Logs</td><td>Dismount</td><td></td><td></td> </tr> </table>										1	2	3	4	5	6	7	8	9	10	RH Push	SP R, bell	W to drag(T)	Bridge	Back	LL L Logs	T Logs	Dismount									
1	2	3	4	5	6	7	8	9	10																													
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CONTENT	0	-1/2	0	-1/2	0	-1/2	-1/2	0																														
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PENALTY																																						
CONTENT	0	0	+1/2	+1	+1/2	-1	+1	+1/2																														

JUDGE'S SIGNATURE:

Printed from HSW

JUDGE'S NAME (PRINTED):

Richard G Spinks Sr



## VERSATILITY RANCH HORSE - TRAIL

**SHOW:** Bryan Kick Off Classic - VRH

**CLASS:** #62 - SHTX ITRL - Intermediate Trail

**DATE:** 3/1/2020

**1 Point Penalties:**

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>																	
<b>Obstacle Description</b>		RH Push	SP R, bell	W to drag(T)	Bridge	Back	LL L Logs	T Logs	Dismount								
17	12	PENALTY	1													1	70
		CONTENT	+1/2	0	-1/2	0	+1/2	0	0	+1/2							
			69 1/2		69				69 1/2								
18	150	PENALTY					3									3	63 1/2
		CONTENT	0	0	-1 1/2	0	-1/2	-1	-1/2	0							
			68					68 1/2									
19	72	PENALTY	1				1	3								5	61
		CONTENT	0	-1/2	-1/2	0	-1/2	-1	-1/2	0							
			68 1/2		67			61 1/2		61							
20	35	PENALTY	111111			5		11	1							14	50
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	-1	-1/2	+1/2							
			62		60 1/2	51 1/2	54	51	49 1/2								
21	200	PENALTY						3								3	63
		CONTENT	0	0	-1/2	0	0	-1/2	-1	0							
			OP					63									
22	2	PENALTY	555 111 OP	555 OP	555 OP			331	1							57	4 3x OP
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	0							
			53					63									
23	127	PENALTY						3								3	68 1/2
		CONTENT	+1/2	+1	-1	+1/2	+1/2	-1	+1/2	+1/2							
			70 1/2		71			67 1/2		68							
24	911	PENALTY	OP-no sidepass 5					5 OP 3 fingers between romals	3							13	54 2x OP
		CONTENT	+1/2	-1/2	0	-1/2	-1	-1	0	+1/2							
			64					57 1/2									

JUDGE'S NAME (PRINTED):

Richard G Spinks Sr

JUDGE'S SIGNATURE:

Printed from HSW



**SHOW:** Bryan Kick Off Classic - VRH

**CLASS:** #64 - SHTX IRNN - Intermediate  
Reining

**DATE:** 3/1/2020

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>		5	6	3	1	4	2	7									
<b>Manuever Description</b>		Circles Left Lead Change	2 Circles Right Lead	Slop	3 1/2 Spins Left	Slop	3 1/2 Spins Right	Stop & Back									
1	2	PENALTY 5	22	1			2 OP								12	49	1
		CONTENT -1/2	-1/2	-1	-1/2	-1	-1/2	-1									
2	63	PENALTY 2													2	62	
		CONTENT -1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1									
3	35	PENALTY 2		22											6	58 1/2	
		CONTENT -1/2	-1	-1/2	-1/2	-1	-1/2	-1/2									
4	127	PENALTY 1	2	2	OP										5	60 1/2	OP 1
		CONTENT -1/2	-1	-1/2	-1	-1	0	-1/2									
5	988	PENALTY 1/2	1												1 1/2	66 1/2	
		CONTENT -1/2	-1/2	0	0	-1/2	-1/2	0									
6	32	PENALTY		2											2	67 1/2	
		CONTENT 0	-1/2	0	+1/2	+1/2	-1/2	-1/2									
7	22	PENALTY	1/2												1/2	69 1/2	
		CONTENT 0	0	-1/2	-1/2	0	0	0									
8	195	PENALTY 2	8												10	53 1/2	
		CONTENT -1/2	-1	-1	-1/2	-1/2	-1/2	-1/2									

JUDGE'S NAME (PRINTED):

Tom McBeath

JUDGE'S SIGNATURE:

*Tom McBeath*  
Printed from HSW  
mat



**SHOW:** Bryan Kick Off Classic - VRH

**CLASS:** #64 - SHTX IRNN - Intermediate  
Reining

**DATE:** 3/1/2020

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DO):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
<b>Tie-Breaker</b>		5	6	3	1	4	2	7								
<b>Manuever Description</b>		Circles Left, Lead Change	2 Circles Right, Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back								
9	990	PENALTY		2 2	2 OP									6	59 1/2	OP 2
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1	0	-1/2							
10	70	PENALTY	1	2												
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2					3	64	
11	45	PENALTY	1/2					-1/2								
		CONTENT	-1	-1/2	-1	-1/2	-1/2	-1/2	-1					1	64	
12	34	PENALTY			OP	OP										
		CONTENT	0	-1/2	-1/2	0	0	0	0					4	65	OP
13	192	PENALTY		2												
		CONTENT	0	-1/2	0	-1/2	0	-1/2	0					2	66 1/2	
14	30	PENALTY		1			1/2									
		CONTENT	0	0	-1	-1/2	-1/2	+1/2	0					1 1/2	67	
15	12	PENALTY														
		CONTENT	-1/2	0	-1	0	-1 1/2	-1	-1/2						65 1/2	
16	979	PENALTY			OP											
		CONTENT	0	0	0	-1	0	0	+1/2						69 1/2	OP

JUDGE'S NAME (PRINTED):

Tom McBeath

JUDGE'S SIGNATURE:

*Tom McBeath*

*mat*





**SHOW:** Bryan Kick Off Classic - VRH

**CLASS:** #64 - SHTX IRNN - Intermediate  
Reining

**DATE:** 3/1/2020

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>		5	6	3	1	4	2	7									
<b>Maneuver Description</b>		Circles Left, Lead Chng.	2 Circles Right, Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back									
17	72	PENALTY															69 1/2
		CONTENT	0	0	-1/2	0	0	0	0								
18	17	PENALTY	2	2	2			OP	2								10
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1/2								56
19	18	PENALTY															71
		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	-1								
20	93	PENALTY															70
		CONTENT	0	0	+1/2	0	-1/2	-1/2	+1/2								
21	219	PENALTY															
		CONTENT															
22	982	PENALTY	2	2	2												6
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	0	-1/2								61 1/2
23	150	PENALTY															64 1/2
		CONTENT	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1								
24	911	PENALTY	2	1													3
		CONTENT	0	-1/2	-1	-1	-1/2	0	-1/2								63 1/2

JUDGE'S NAME (PRINTED):

Tom McBeath

JUDGE'S SIGNATURE:

*Tom McBeath*

mat



**SHOW:** Bryan Kick Off Classic - VRH

**CLASS:** #66-SHTXIWCH-Intermediate Working Cow

**DATE:** 3/1/2020

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

**Disqualification (DQ):**

- A - Abuse
- B - Lateness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP	
		BOXING						DRIVE						3 POINTS	5 POINTS	10 POINTS	TOTAL			
		POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.							
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
		<b>Tie-Breaker</b>	1	9	5	2	10	6	3	11	7	4	12	8						
1	12	PENALTY	A						APP			OP			L			7	57 1/2	N/OP
		CONTENT	-1/2	φ	φ	+1/2	φ	φ	-1	φ	φ	-1 1/2	-1 1/2	-1 1/2						
2	45	PENALTY	A						A						L			5	63	
		CONTENT	-1/2	-1/2	φ	φ	φ	φ	-1/2	φ	φ	-1/2	φ	φ						
3	990	PENALTY																	70	
		CONTENT	φ	φ	φ	+1/2	φ	φ	-1/2	φ	φ	φ	φ	φ						
4	192	PENALTY							A									1	69	
		CONTENT	φ	φ	φ	-1/2	+1/2	φ	φ	-1/2	φ	φ	+1/2	φ						
5	988	PENALTY																	71 1/2	
		CONTENT	φ	φ	φ	1/2	φ	φ	1 1/2	φ	+1/2	+1 1/2	φ	+1/2						
6	22	PENALTY	AA						A			OP			L			6	57 1/2	N/OP
		CONTENT	-1/2	-1/2	φ	φ	φ	φ	-1/2	-1/2	φ	-1 1/2	-1 1/2	-1 1/2						
7	32	PENALTY										OP							66	N/OP
		CONTENT	φ	φ	φ	φ	φ	φ	φ	φ	+1/2	-1 1/2	-1 1/2	-1 1/2						
8	70	PENALTY																	69 1/2	
		CONTENT	φ	φ	φ	-1/2	φ	φ	+1/2	φ	φ	-1/2	φ	φ						

JUDGE'S NAME (PRINTED): Frank Craighead

JUDGE'S SIGNATURE: Frank Craighead

Frank Craighead

Printed from HSW

AD



**SHOW:** Bryan Kick Off Classic - VRH

**CLASS:** #66-SHTXIWCH-IntermediateWorkingCow

**DATE:** 3/1/2020

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP	
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL			
		POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.							
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
		<b>Tie-Breaker</b>	1	9	5	2	10	6	3	11	7	4	12	8						
9	72	PENALTY																		72
		CONTENT	-1/2	∅	∅	+1/2	∅	∅	+1/2	∅	+1/2	+1/2	+1/2	∅						
10	150	PENALTY	PAA																3	65
		CONTENT	-1/2	∅	∅	∅	∅	∅	-1/2	∅	∅	-1	∅	∅						
11	127	PENALTY	A																1	68
		CONTENT	∅	-1/2	∅	∅	∅	∅	∅	∅	∅	-1/2	∅	∅						
12	93	PENALTY																		71 1/2
		CONTENT	∅	∅	∅	∅	+1/2	∅	∅	∅	∅	+1/2	+1/2	∅						
13	18	PENALTY				P													1	69 1/2
		CONTENT	∅	-1/2	∅	-1/2	∅	∅	∅	∅	∅	+1/2	+1/2	+1/2	∅					
14	979	PENALTY				E	E												2	68
		CONTENT	∅	∅	∅	-1/2	∅	∅	∅	∅	∅	+1/2	∅	∅						
15	30	PENALTY				P													1	67 1/2
		CONTENT	∅	∅	∅	-1/2	-1/2	∅	∅	∅	∅	-1/2	∅	∅						
16	63	PENALTY				PP													2	66 1/2
		CONTENT	∅	-1	∅	-1/2	∅	∅	∅	∅	∅	∅	∅	∅						

JUDGE'S NAME (PRINTED): Frank Craighead

JUDGE'S SIGNATURE: Frank Craighead

Frank Craighead

Printed from HSW



**SHOW:** Bryan Kick Off Classic - VRH

**CLASS:** #66-SHTXIWCH-Intermediate Working Cow

**DATE:** 3/1/2020

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	#	RUN CONTENT												PENALTIES				SCORE	OP						
		BOXING						DRIVE						3 POINTS	5 POINTS	10 POINTS	TOTAL								
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.												
<b>Tie-Breaker</b>																									
17	195	PENALTY	A															L			5	63 1/2			
		CONTENT	φ	φ	φ	φ	φ	φ	-1/2	-1/2	φ	-1/2	φ	φ											
18	2	PENALTY																						69 1/2	
		CONTENT	-1/2	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ								
19	911	PENALTY				P																	1	68	
		CONTENT	φ	φ	φ	-1/2	φ	φ	-1/2	φ	φ	φ	φ	φ	φ	φ	φ								
20	17	PENALTY																						68 1/2	
		CONTENT	φ	-1/2	φ	φ	-1/2	φ	-1/2	-1/2	φ	+1/2	φ	φ											
		PENALTY																							
		CONTENT																							
		PENALTY																							
		CONTENT																							

**JUDGE'S NAME (PRINTED):** Frank Craighead  
Frank Craighead

**JUDGE'S SIGNATURE:** *Frank Craighead*  
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